

Week 2 Class Notes



Plan for Today

- Accident Models
- Introduction to Systems Thinking
- STAMP: A new loss causality model

Accident Causality Models

- Underlie all our efforts to engineer for safety
- Explain why accidents occur
- Determine the way we prevent and investigate accidents
- May not be aware you are using one, but you are
- Imposes patterns on accidents

“All models are wrong, some models are useful”

George Box

Traditional Ways to Cope with Complexity

1. Analytic Reduction
2. Statistics

Analytic Reduction

- Divide system into distinct parts for analysis
 - Physical aspects → Separate physical components or functions
 - Behavior → Events over time
- Examine parts separately and later combine analysis results
- Assumes such separation does not distort phenomenon
 - Each component or subsystem operates independently
 - Analysis results not distorted when consider components separately
 - Components act the same when examined singly as when playing their part in the whole
 - Events not subject to feedback loops and non-linear interactions

Standard Approach to Safety

- Reductionist
 - Divide system into components
 - Assume accidents are caused by component failure
 - Identify chains of directly related physical or logical component failures that can lead to a loss
 - Assume randomness in the failure events so can derive probabilities for a loss
- Forms the basis for most safety engineering and reliability engineering analysis and design
 - Redundancy and barriers (to prevent failure propagation), high component integrity and overdesign, fail-safe design,

Domino “Chain of events” Model

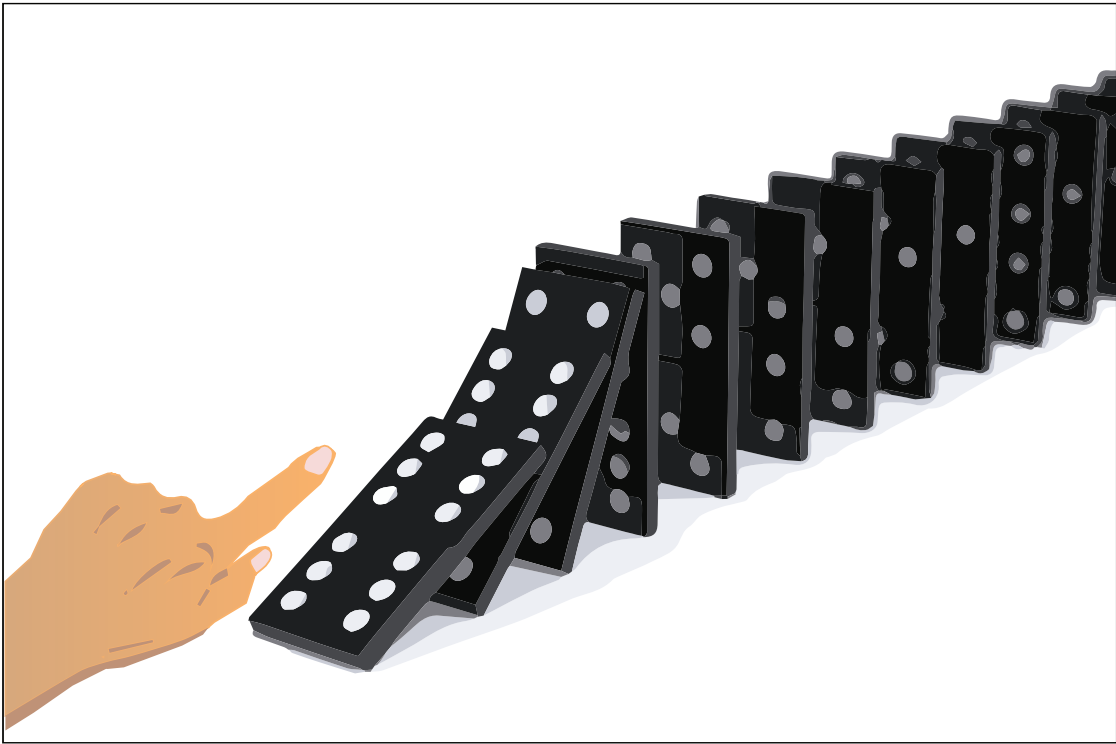
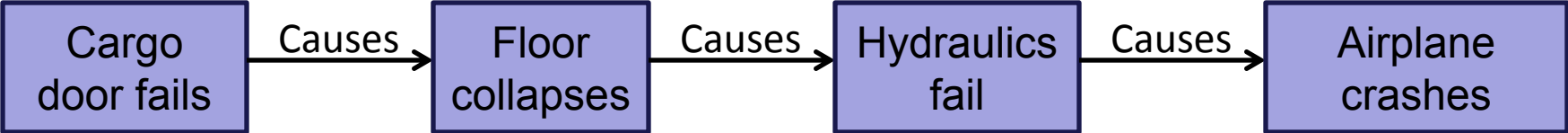


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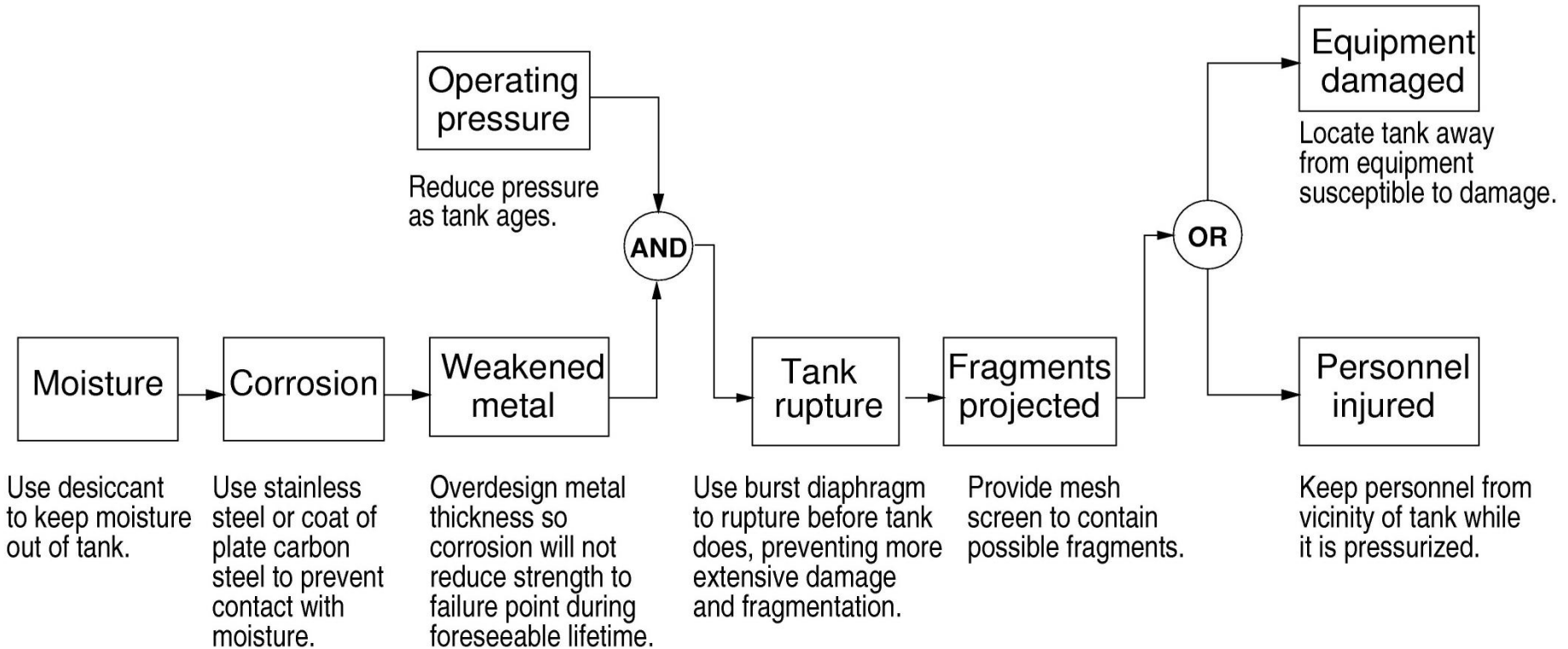


Event-based

The Domino Model in action

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Chain-of-events example



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Event Chain

- E1: Worker washes pipes without inserting a slip blind.
- E2: Water leaks into MIC tank
- E3: Gauges do not work
- E4: Operator does not open valve to relief tank
- E3: Explosion occurs
- E4: Relief valve opens
- E5: Flare tower, vent scrubber, water curtain do not work
- E5: MIC vented into air
- E6: Wind carries MIC into populated area around plant.

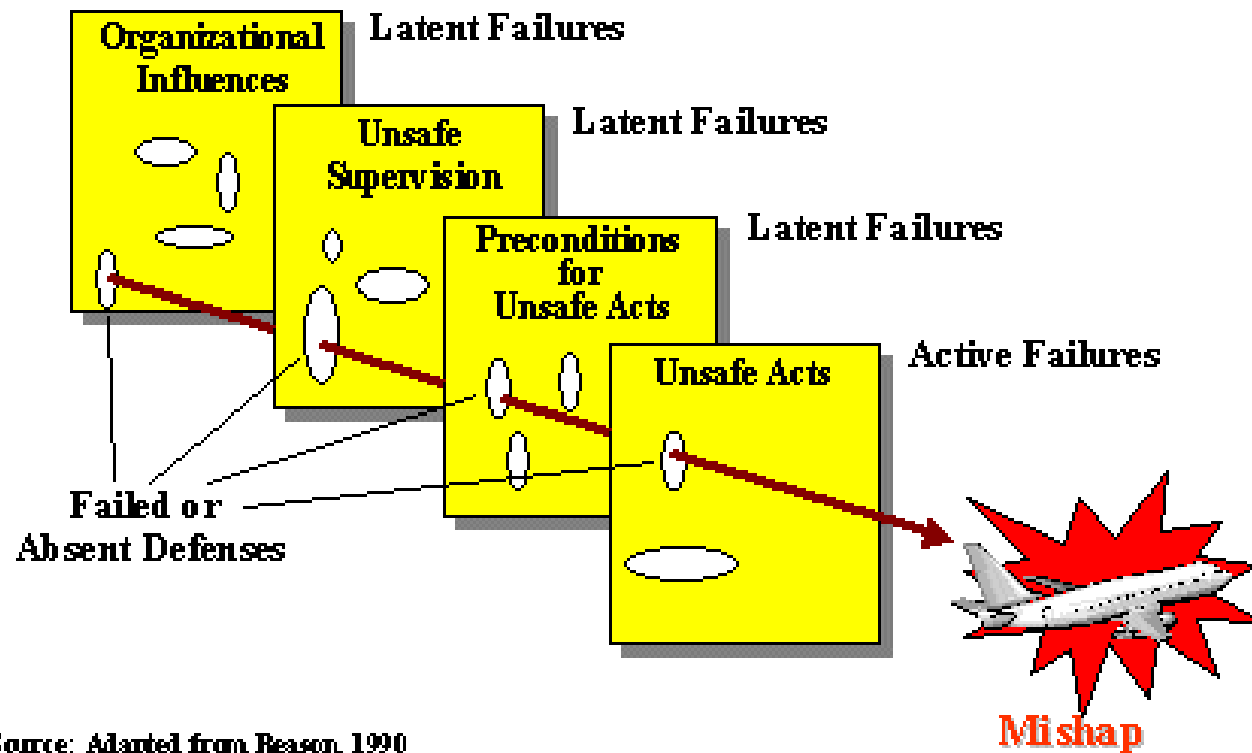
What was the “root cause”?

Variants of Domino Model

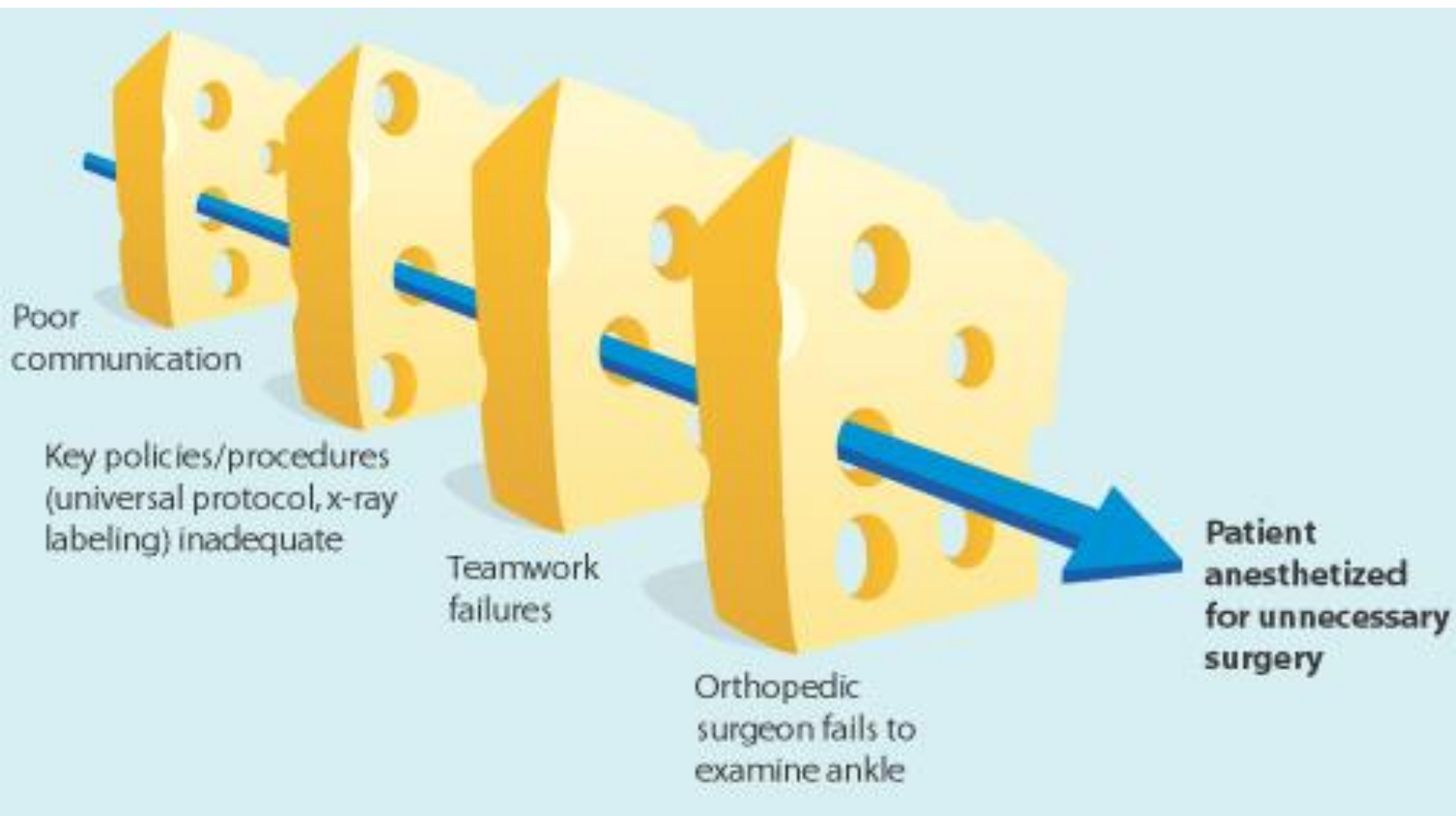
- Bird and Loftus (1976)
 - Lack of control by management, permitting
 - Basic causes (personal and job factors) that lead to
 - Immediate causes (substandard practices/conditions/errors), which are the proximate cause of
 - An accident or incident, which results in
 - A loss.
- Adams (1976)
 - Management structure (objectives, organization, and operations)
 - Operational errors (management or supervisor behavior)
 - Tactical errors (caused by employee behavior and work conditions)
 - Accident or incident
 - Injury or damage to persons or property.

Reason Swiss Cheese

The Reason Model and Accident Causal Chain



Source: Adapted from Reason, 1990



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Swiss Cheese Model Limitations

- Ignores common cause failures of defenses (systemic accident factors)
- Does not include migration to states of high risk
- Assumes accidents are random events coming together accidentally
- Assumes some (linear) causality or precedence in the cheese slices (and holes)
- Just a chain of events, no explanation of “why” events occurred

Accident with No Component Failures

- Mars Polar Lander
 - Have to slow down spacecraft to land safely
 - Use Martian gravity, parachute, descent engines (controlled by software)
 - Software knows landed because of sensitive sensors on landing legs. Cut off engines when determine have landed.
 - But “noise” (false signals) by sensors generated when parachute opens
 - Software not supposed to be operating at that time but software engineers decided to start early to even out load on processor
 - Software thought spacecraft had landed and shut down descent engines

Types of Accidents

- Component Failure Accidents
 - Single or multiple component failures
 - Usually assume random failure
- Component Interaction Accidents
 - Arise in interactions among components
 - Related to interactive and dynamic complexity
 - Behavior can no longer be
 - Planned
 - Understood
 - Anticipated
 - Guarded against
 - Exacerbated by introduction of computers and software

Accident with No Component Failure

- Navy aircraft were ferrying missiles from one location to another.
- One pilot executed a planned test by aiming at aircraft in front and firing a dummy missile.
- Nobody involved knew that the software was designed to substitute a different missile if the one that was commanded to be fired was not in a good position.
- In this case, there was an antenna between the dummy missile and the target so the software decided to fire a live missile located in a different (better) position instead.

Analytic Reduction does not Handle

- Component interaction accidents
- Systemic factors (affecting all components and barriers)
- Software and software requirements errors
- Human behavior (in a non-superficial way)
- System design errors
- Indirect or non-linear interactions and complexity
- Migration of systems toward greater risk over time (e.g., in search for greater efficiency and productivity)

Summary

- New levels of complexity, software, human factors do not fit into a reductionist, reliability-oriented world.
- Trying to shoehorn new technology and new levels of complexity into old methods will not work

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- “But the world is too complex to look at the whole, we need analytic reduction”
- Right?

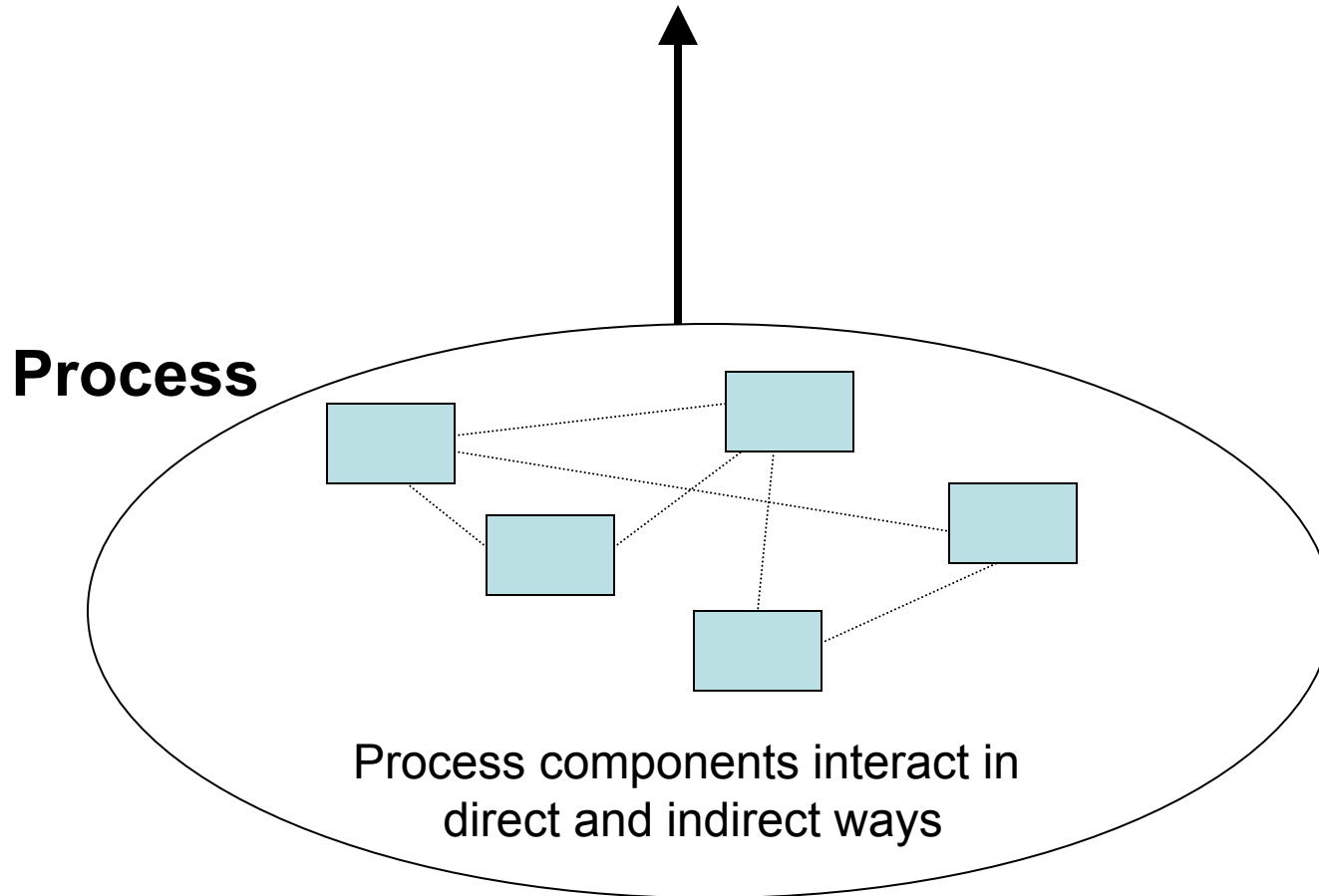
Systems Theory

- Developed for systems that are
 - Too complex for complete analysis
 - Separation into (interacting) subsystems distorts the results
 - The most important properties are emergent
 - Too organized for statistics
 - Too much underlying structure that distorts the statistics
 - New technology and designs have no historical information
- Developed for biology and engineering
- First used on ICBM systems of 1950s/1960s

Systems Theory (2)

- Focuses on systems taken as a whole, not on parts taken separately
- Emergent properties
 - Some properties can only be treated adequately in their entirety, taking into account all social and technical aspects
 - “The whole is greater than the sum of the parts”
 - These properties arise from relationships among the parts of the system
 - How they interact and fit together

Emergent properties
(arise from complex interactions)



Safety is an emergent property

Controller

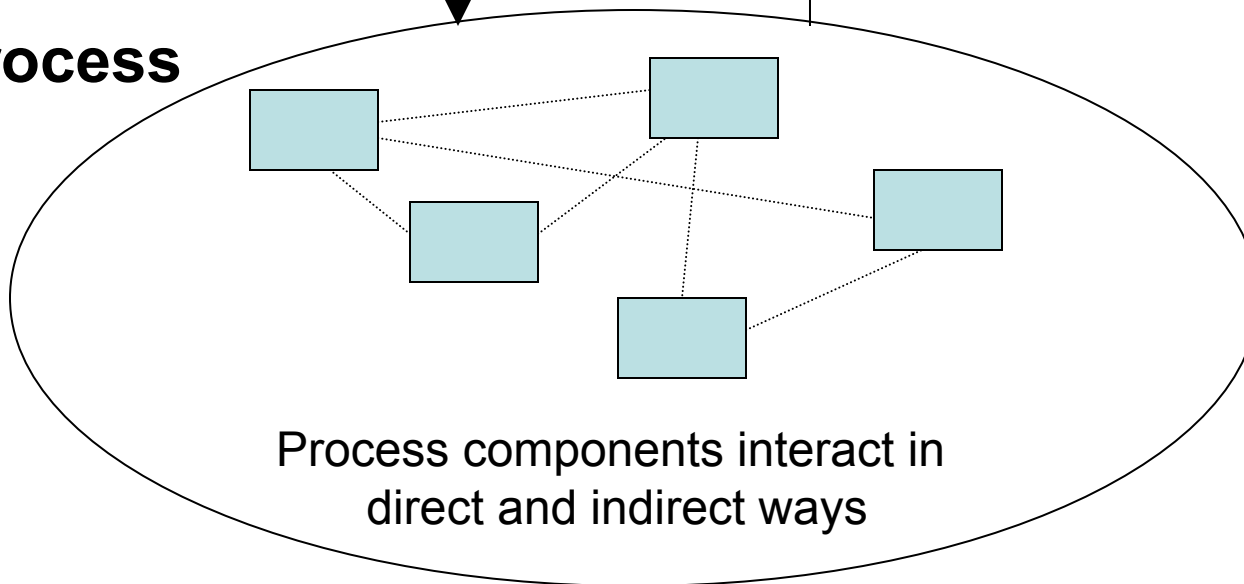
Controlling emergent properties
(e.g., enforcing safety constraints)

- Individual component behavior
- Component interactions

Control Actions

Feedback

Process



Controller

Controlling emergent properties
(e.g., enforcing safety constraints)

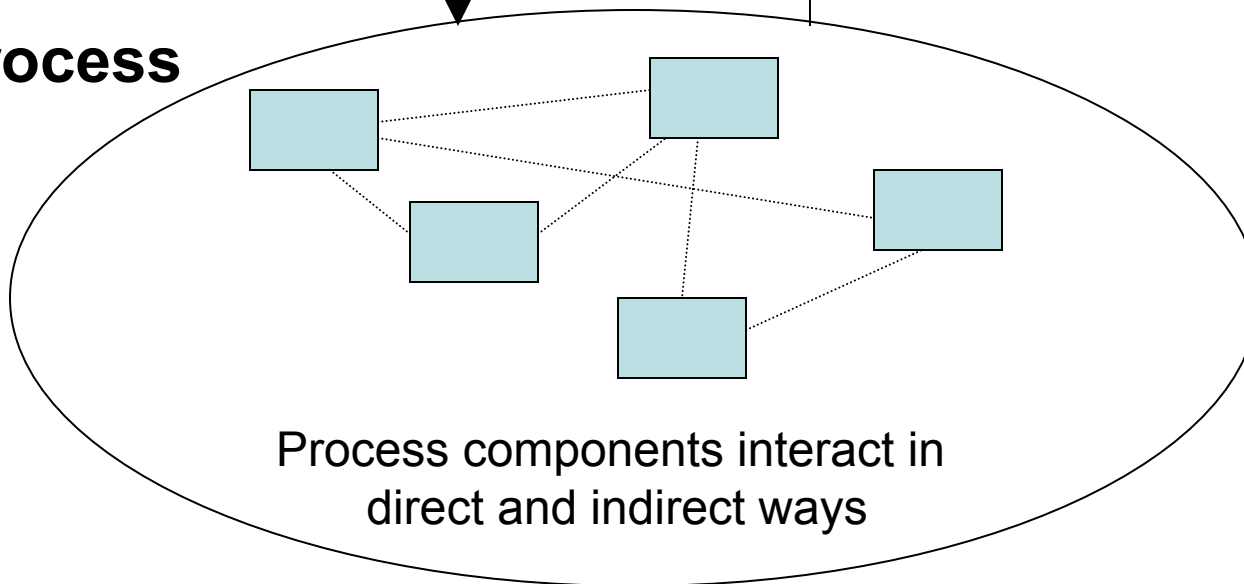
- Individual component behavior
- Component interactions

**Air Traffic Control:
Safety
Throughput**

Control Actions

Feedback

Process

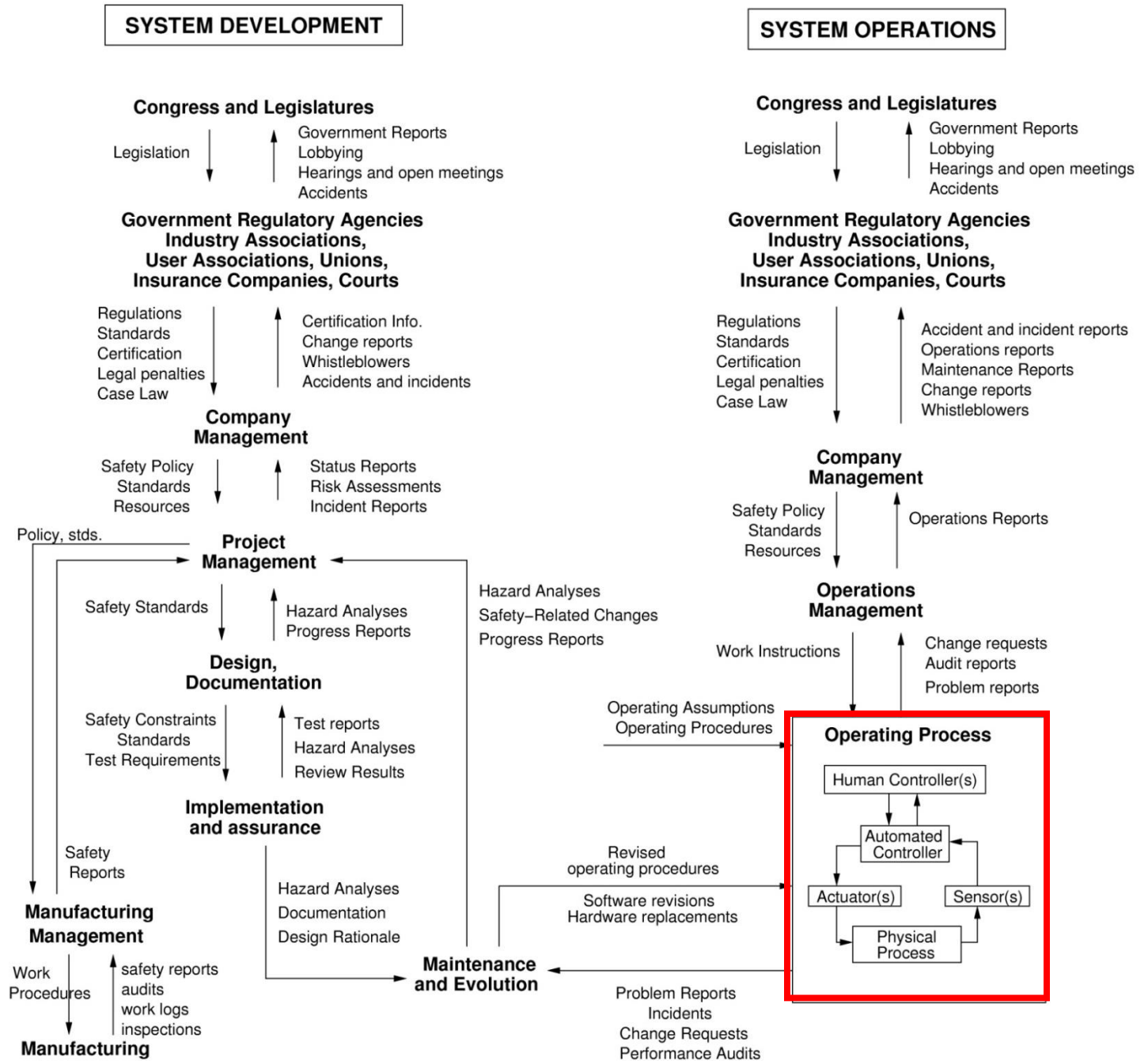


Process components interact in
direct and indirect ways

Controls/Controllers Enforce Safety Constraints

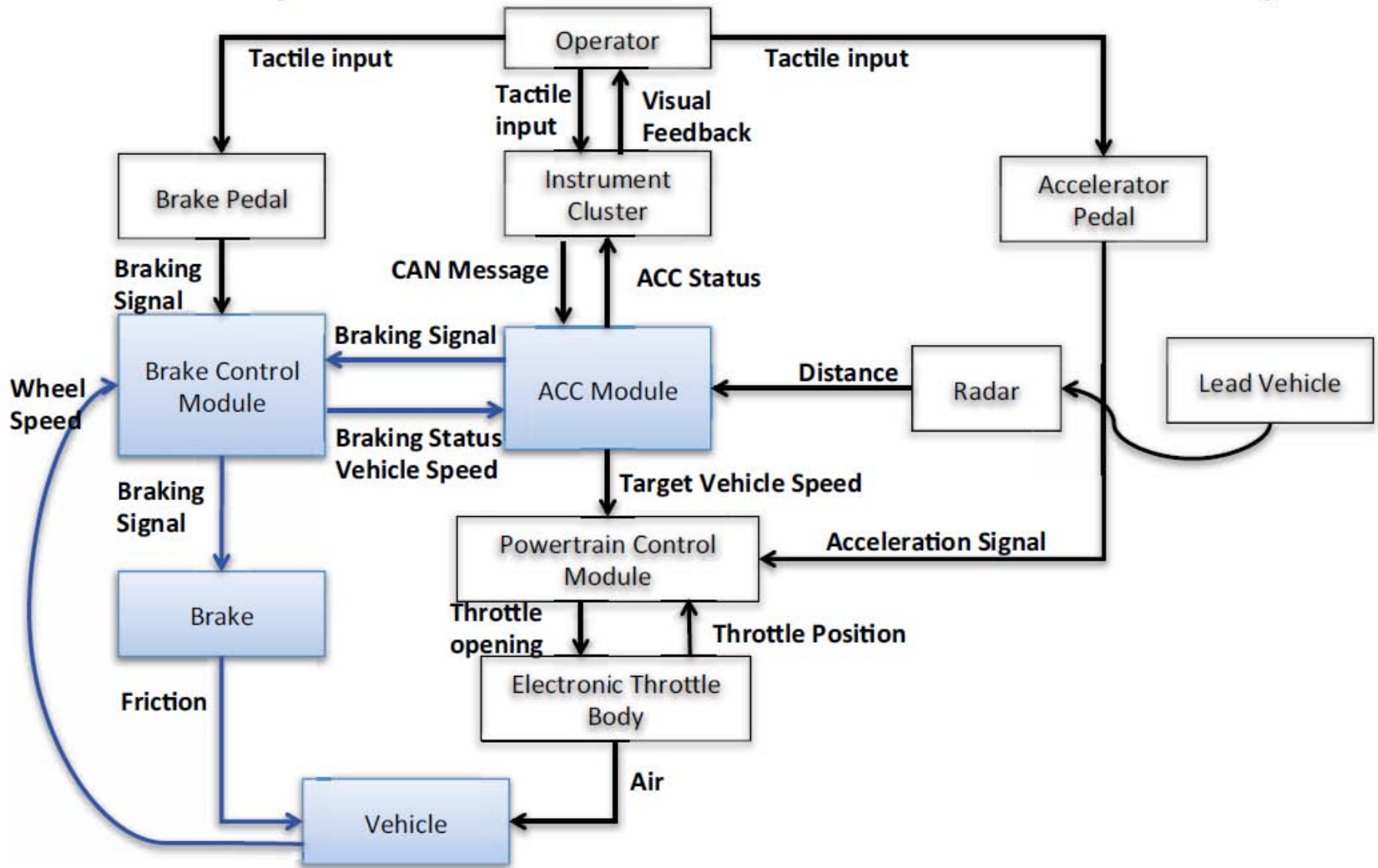
- Power must never be on when access door open
- Two aircraft must not violate minimum separation
- Aircraft must maintain sufficient lift to remain airborne
- Public health system must prevent exposure of public to contaminated water and food products
- Pressure in a deep water well must be controlled
- Truck drivers must not drive when sleep deprived

Example Safety Control Structure

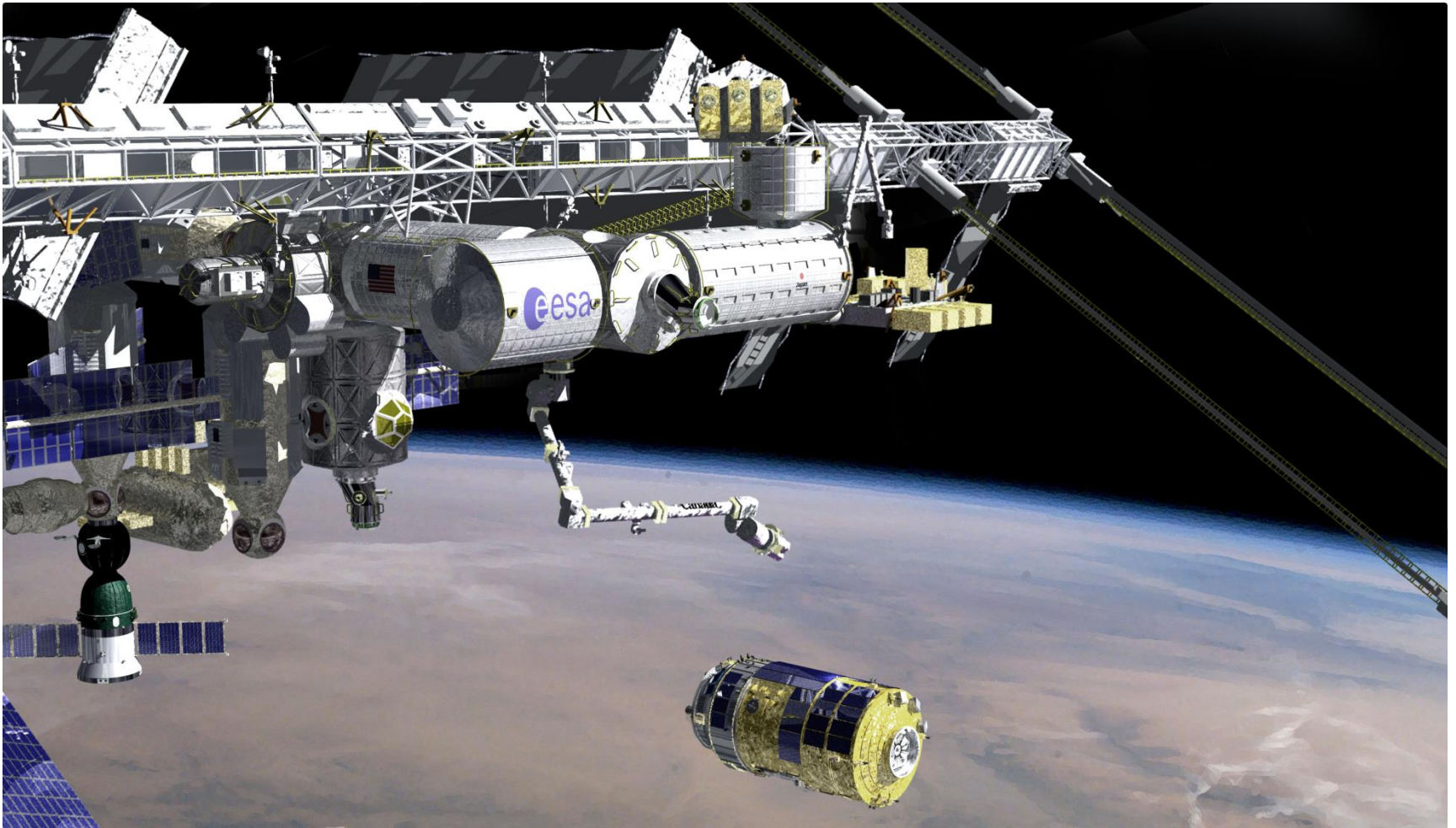


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Example: ACC – BCM Control Loop

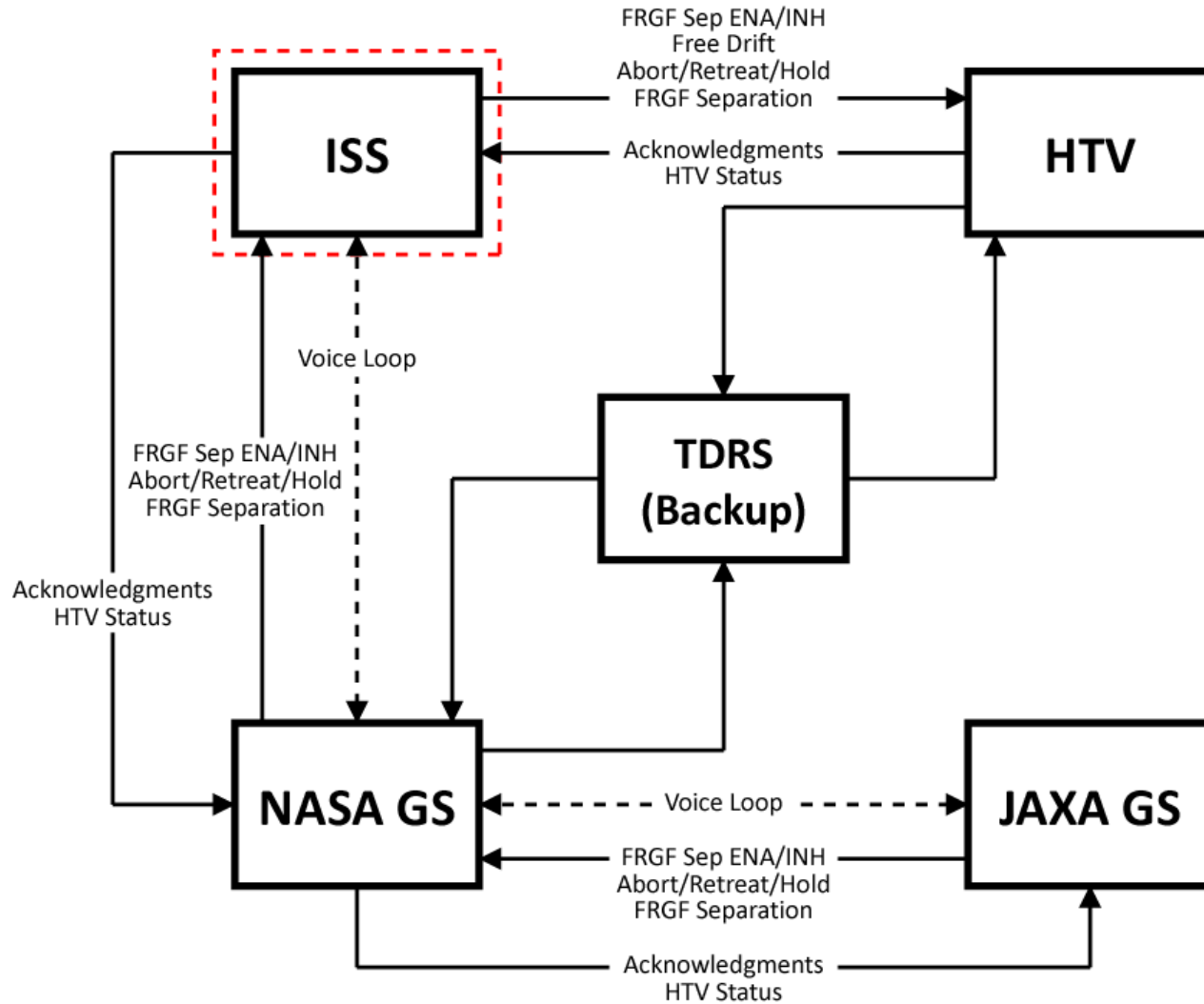


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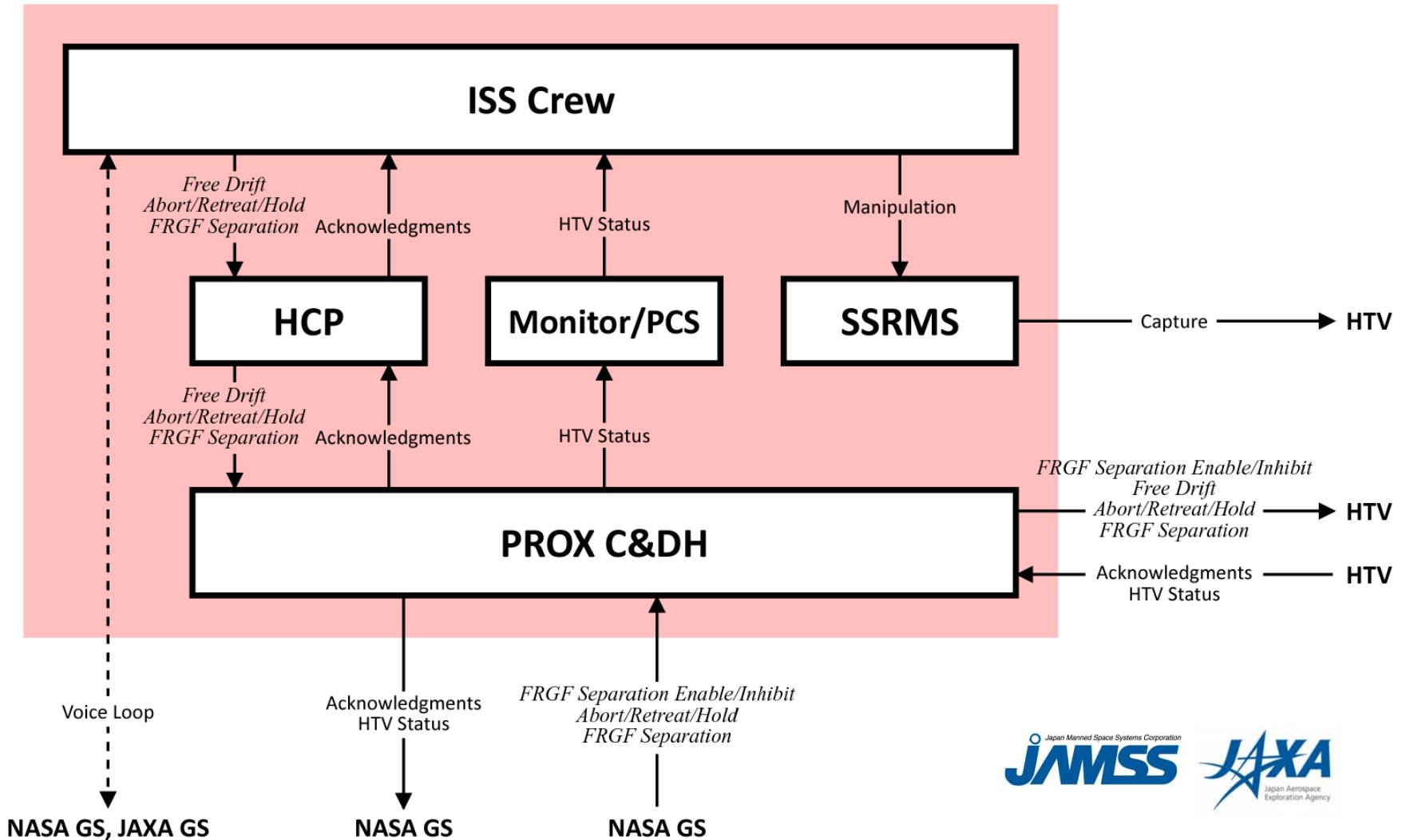
Control Structure Diagram – Level 0



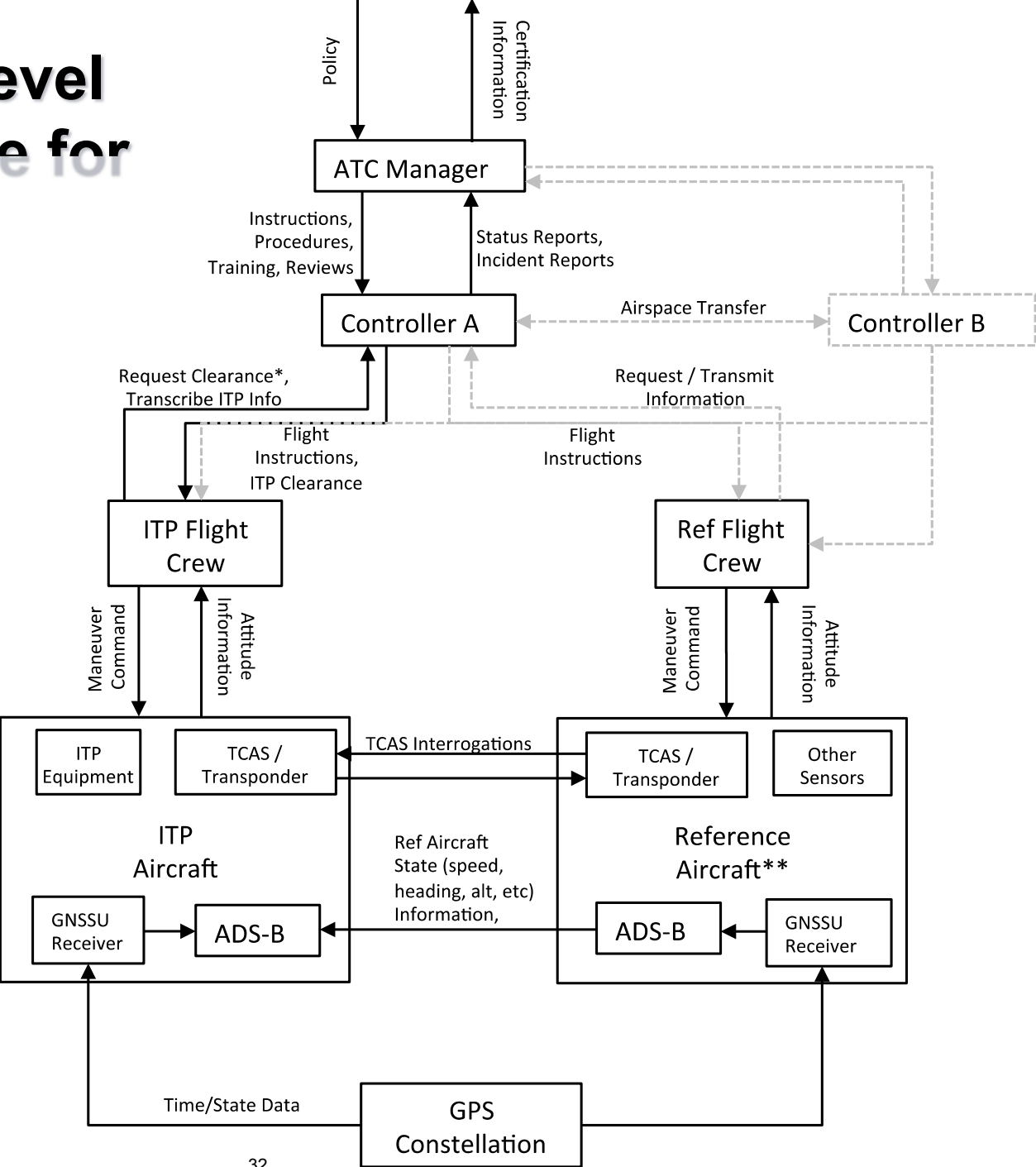
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Control Structure Diagram – ISS Level 1

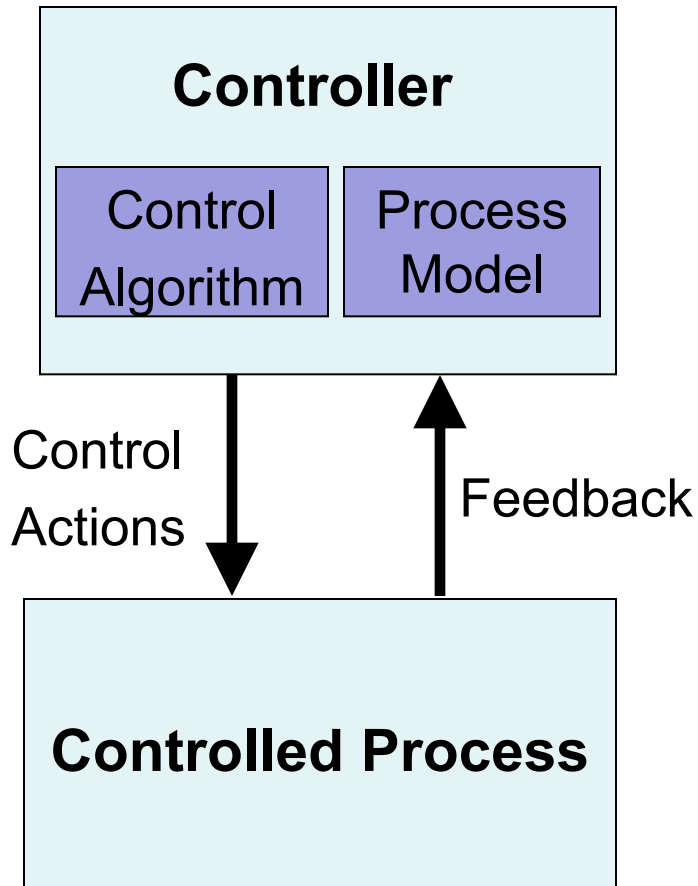
ISS



Example High-Level Control Structure for ITP



The Role of Process Models in Control



- Accidents often occur when process model inconsistent with state of controlled process (SA)
- A better model for role of software and humans in accidents than random failure model
- Four types of unsafe control actions:
 - Control commands required for safety are not given
 - Unsafe ones are given
 - Potentially safe commands given too early, too late
 - Control stops too soon or applied too long

STAMP: System-Theoretic Accident Model and Processes

Based on Systems Theory
(vs. Reliability Theory)

Applying Systems Theory to Safety

- Accidents involve a complex, dynamic “process”
 - Not simply chains of failure events
 - Arise in interactions among humans, machines and the environment
- Treat safety as a dynamic control problem
 - Safety requires enforcing a set of constraints on system behavior
 - Accidents occur when interactions among system components violate those constraints
 - Safety becomes a control problem rather than just a reliability problem

Safety as a Dynamic Control Problem

- Examples
 - O-ring did not control propellant gas release by sealing gap in field joint of Challenger Space Shuttle
 - Software did not adequately control descent speed of Mars Polar Lander
 - At Texas City, did not control the level of liquids in the ISOM tower;
 - In DWH, did not control the pressure in the well;
 - Financial system did not adequately control the use of financial instruments

Safety as a Dynamic Control Problem (2)

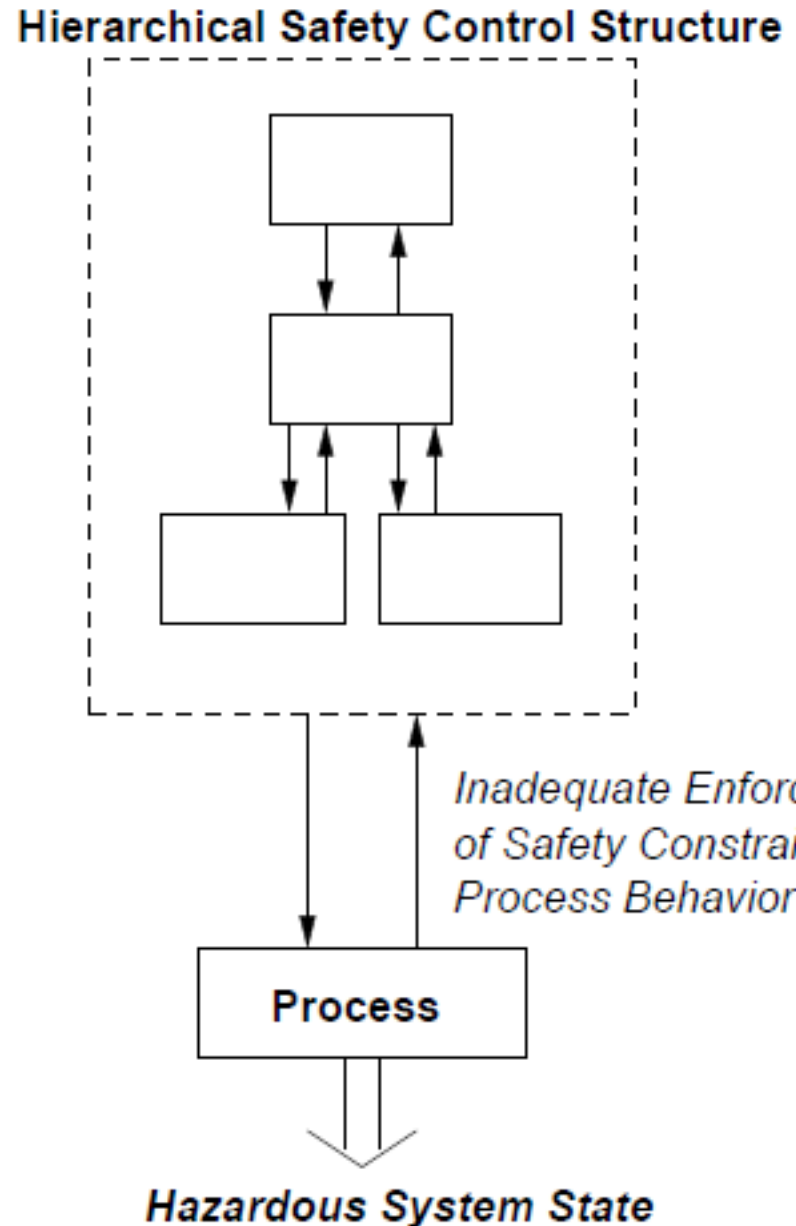
- Events are the result of the inadequate control
 - Result from lack of enforcement of safety constraints in system design and operations
- A change in emphasis:

~~“prevent failures”~~



“enforce safety constraints on system behavior”

Accident Causality Using STAMP



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16.63J / ESD.03J System Safety
Spring 2016

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