

**Iterative Methods:
Multigrid Techniques**

Lecture 7

Background

- Developed over the last 25 years — Brandt (1973) published first paper with practical results.
- Offers the possibility of solving a problem with work and storage proportional to the number of unknowns.
- Well developed for linear elliptic problems — application to other equations is still an active area of research.

Good Introductory Reference: *A Multigrid Tutorial*, W.L. Briggs, V.E. Henson, and S.F. McCormick, SIAM Monograph, 2000.

Basic Principles

1. Multigrid is an iterative method \rightarrow a *good initial guess* will reduce the number of iterations:

to solve $\mathbf{A}_h \mathbf{u}_h = \mathbf{f}_h$ by iteration, we could take

$\mathbf{u}_h^0 \sim \mathbf{u}_{2h}$, where $\mathbf{A}_{2h} \mathbf{u}_{2h} = \mathbf{f}_{2h} \dots$

but ... the number of iterations needed to

solve $\mathbf{A}_h \mathbf{u}_h = \mathbf{f}_h$ still $O(n^2)$.

$$h = \frac{1}{n+1}$$

Basic Principles

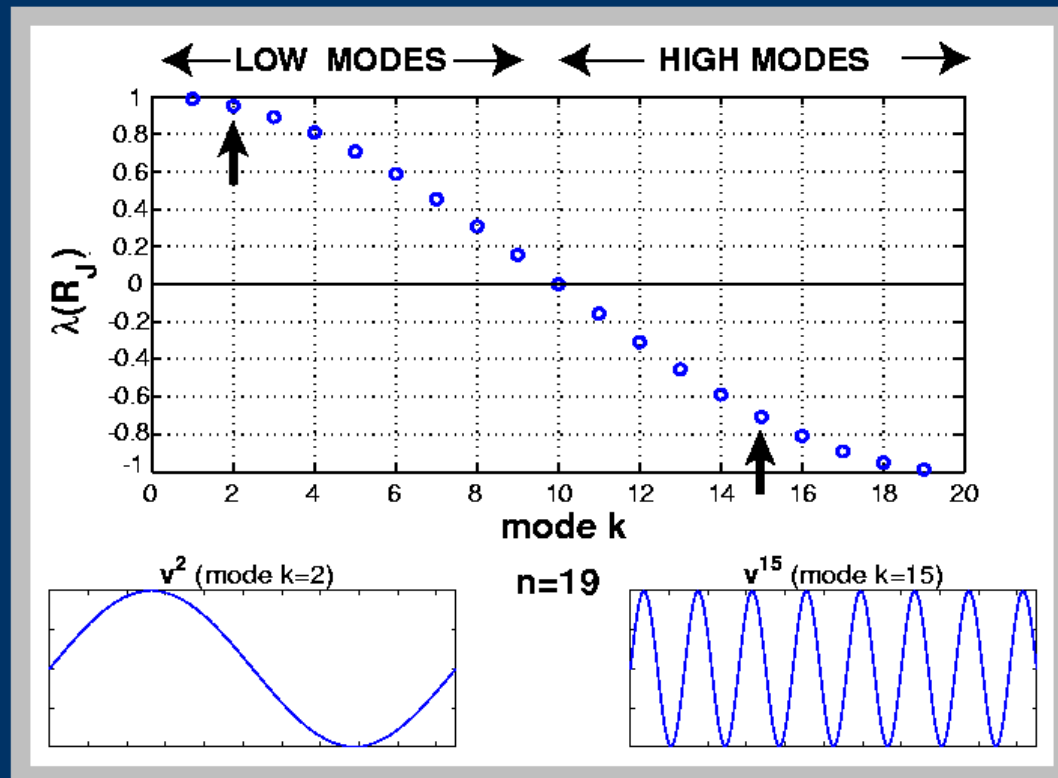
2. **If** after a few iterations, the *error is smooth*, we could solve for the error on a *coarser mesh*, e.g. $A_{2h} e_{2h} = r_{2h}$.
- Smooth functions can be represented on coarser grids;
 - Coarse grid solutions are cheaper.

If the *high frequency* components of the error decay faster than the *low frequency* components, we say that the iterative method is a *smoother*.

Basic Principles

Smoother

Jacobi



Is Jacobi a smoother?

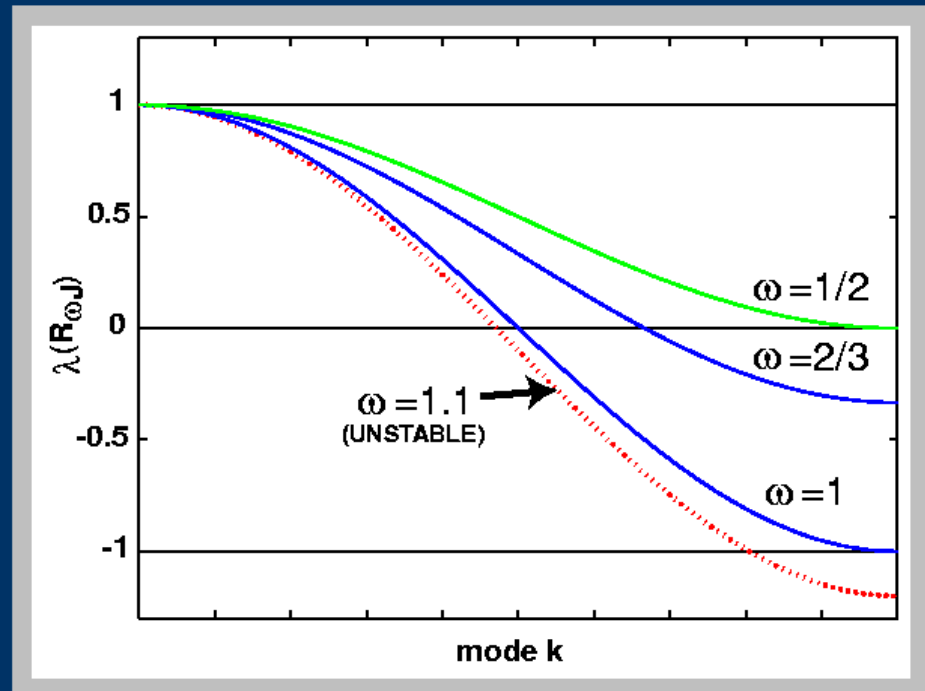
... → NO

Basic Principles

Smoother

Under-Relaxed Jacobi...

$$R_{\omega J} = \omega R_J + (1 - \omega) I$$



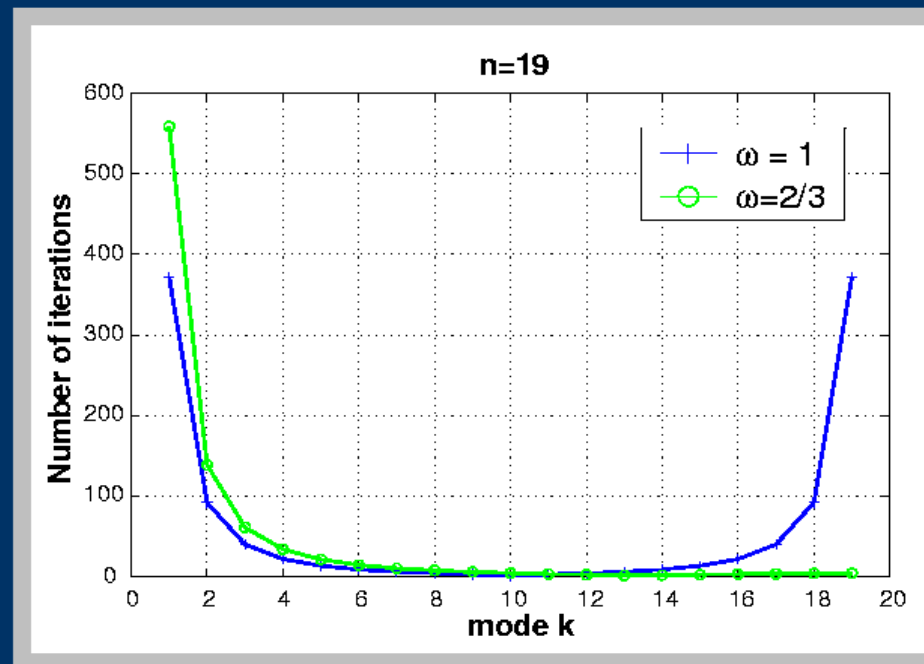
$$\lambda^k(R_{\omega J}) = \omega \lambda^k(R_J) + (1 - \omega) = 1 - \omega(1 - \lambda^k(R_J)), \quad k = 1, \dots, n$$

Basic Principles

Smoother

...Under-Relaxed Jacobi

Iterations required to reduce an error mode by a factor of 100

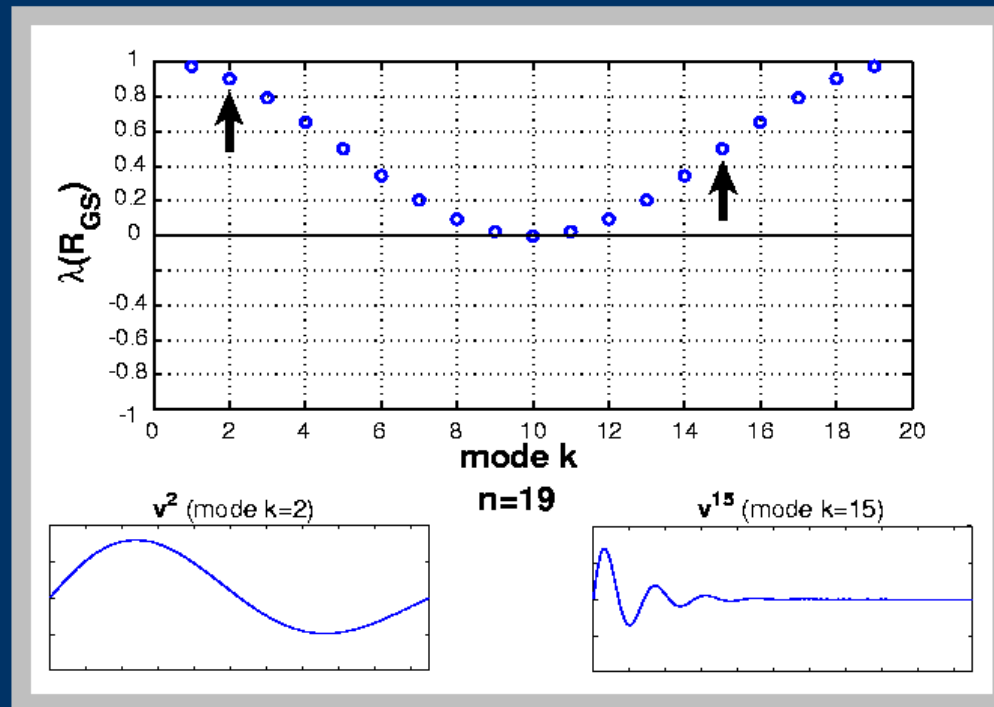


Basic Principles

Smoother

Gauss-Seidel...

Recall,



Is Gauss-Seidel a good smoother?

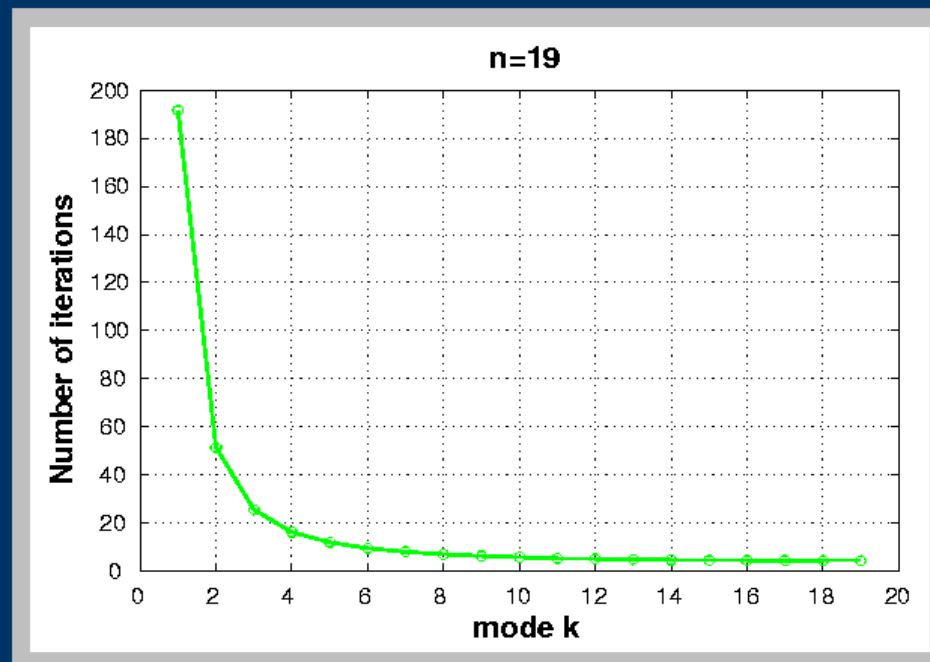
...

Basic Principles

Smoother

...Gauss-Seidel

Iterations required to reduce an A error mode by a factor of 100



... **GS** is a *good smoother*.

Basic Principles

Given w_h we obtain w_{2h} by **restriction**

$$w_{2h} = I_{2h}^h w_h$$

I_{2h}^h : restriction operator (matrix).

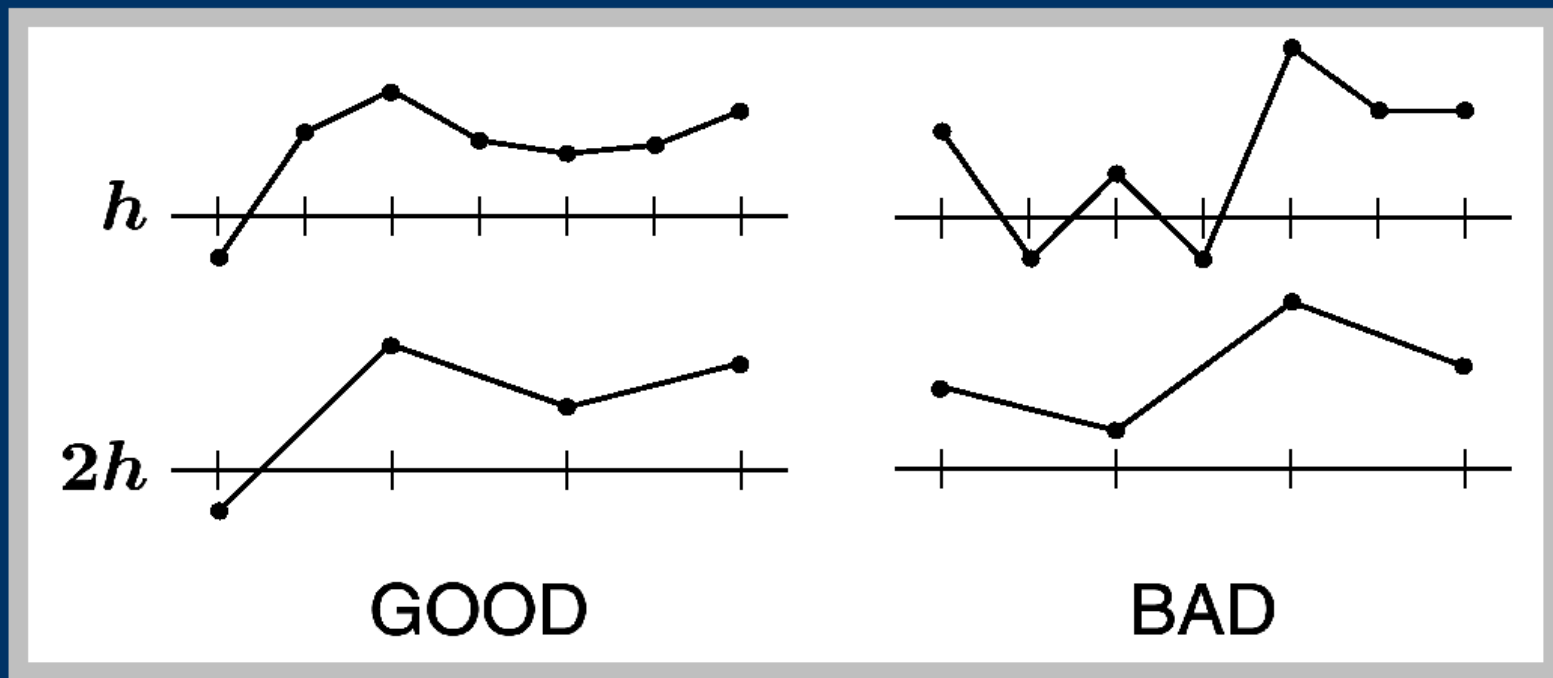
Simplest procedure is *injection*

$$w_{2h,i} = w_{h,2i} \quad \text{for } i = 1, \dots, \frac{n-1}{2}$$

Basic Principles

Restriction

Intuitively,



Basic Principles

If we write

v^k : eigenvectors of A

$$w_h = \sum_{k=1}^n c_k v^k$$

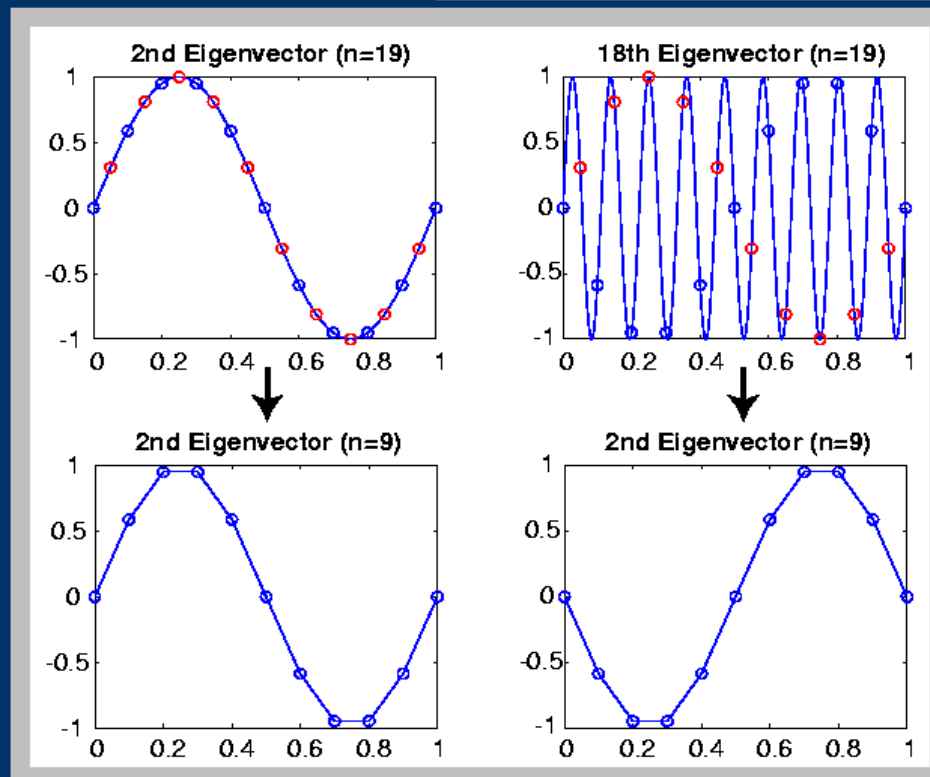
Only the modes $k = 1, \dots, \frac{n-1}{2}$ are “visible” by grid $2h$.

$$\underbrace{1, 2, \dots, \frac{n-1}{2}}_{\text{“visible” by grid } 2h}, \underbrace{\frac{n+1}{2}, \dots, n-1, n}_{\text{aliased}}$$

Basic Principles

Restriction

Aliasing



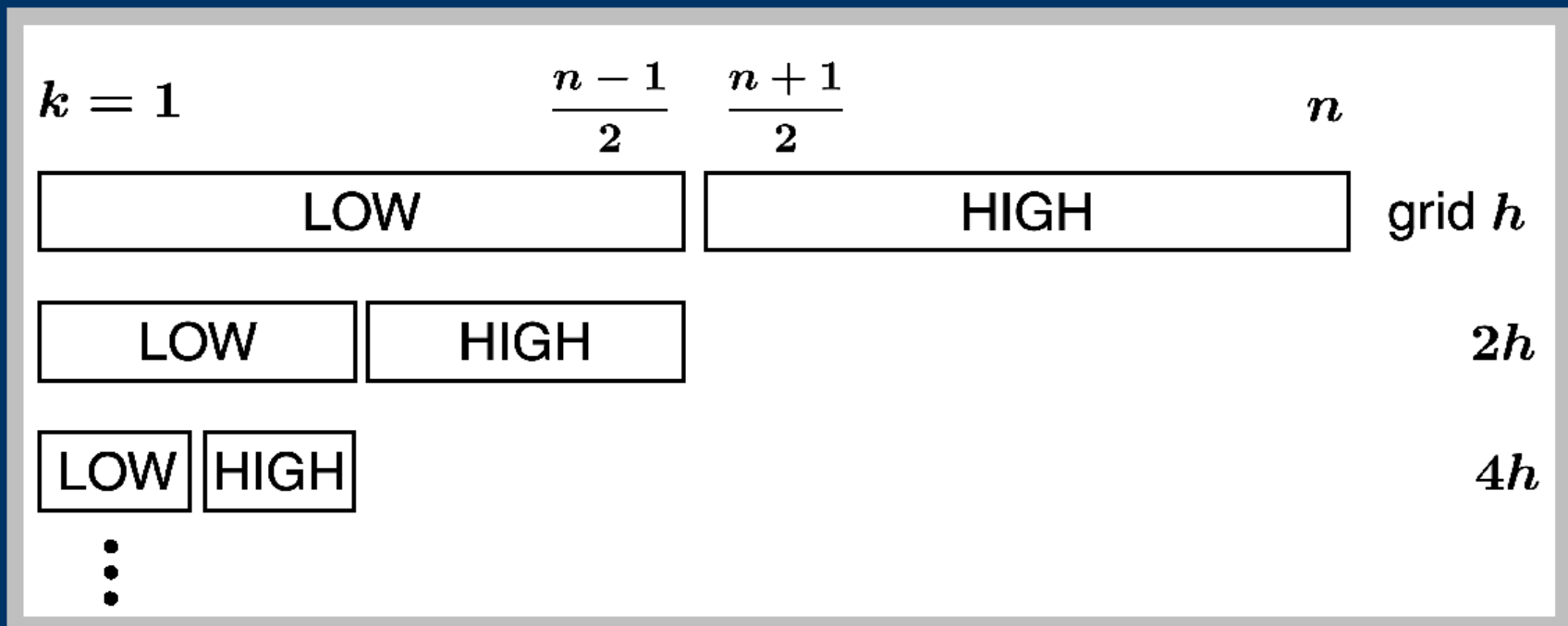
Mode $k > (n - 1)/2$ on grid h becomes $(n - k)$ mode on grid $2h$.

Basic Principles

Restriction

Summary

- Only low modes in h can be represented well in $2h$.
- Low modes on h become higher modes in $2h$.



Basic Principles

Given w_{2h} we obtain w_h by **prolongation**

$$w_h = I_h^{2h} w_{2h}$$

I_h^{2h} : prolongation operator (matrix).

N1

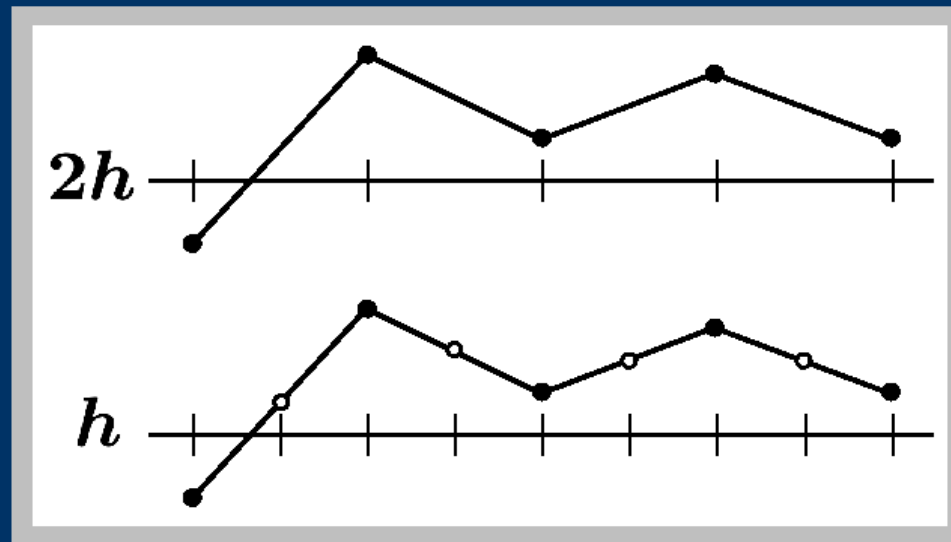
Typically, we use *interpolation*.

$$i = 1, \dots, \frac{n-1}{2}$$

$$w_{h,2i} = w_{2h,i}$$

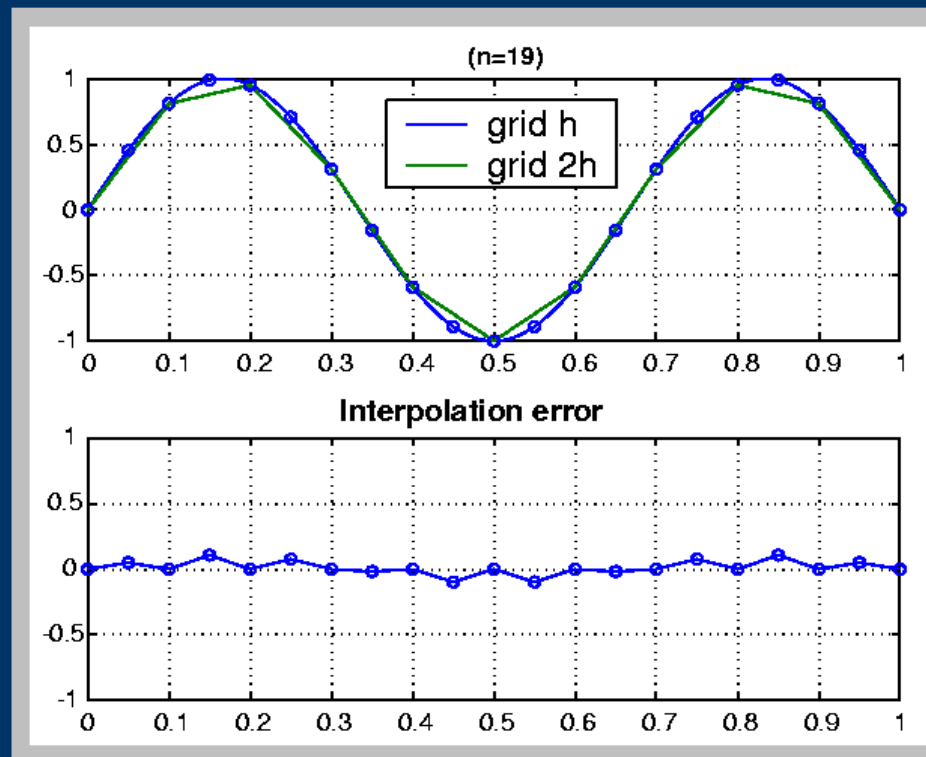
$$w_{h,2i+1} = \frac{1}{2} (w_{2h,i} + w_{2h,i+1})$$

Basic Principles



Basic Principles

Interpolation Error



Interpolation introduces high frequency errors.

Two Grid (Correction) Scheme

One cycle

$$u_h^{r+1} \leftarrow MG(u_h^r, f_h)$$

- Relax ν_1 iterations of $A_h u_h = f_h$ with initial guess $u_h^r \rightarrow u_h^{r+1/3}$.
- Compute $r_h = f - A_h u_h^{r+1/3}$, and restrict $r_{2h} = I_{2h}^h r_h$.
- Solve $A_{2h} e_{2h} = r_{2h}$ on $2h$.
- Prolongate $e_h = I_h^{2h} e_{2h}$, and correct $u_h^{r+2/3} = u_h^{r+1/3} + e_h$.
- Relax ν_2 iterations of $A_h u_h = f_h$ with initial guess $u_h^{r+2/3} \rightarrow u_h^{r+1}$.

Two Grid (Correction) Scheme

We solve $u(0) = u(1) = 0$

$$-u_{xxx} = -25(\sin(5\pi x) + 9\sin(15\pi x)) .$$

Initial guess: $u^0 = 0$

Solution: $u = \sin(5\pi x) + \sin(15\pi x)$

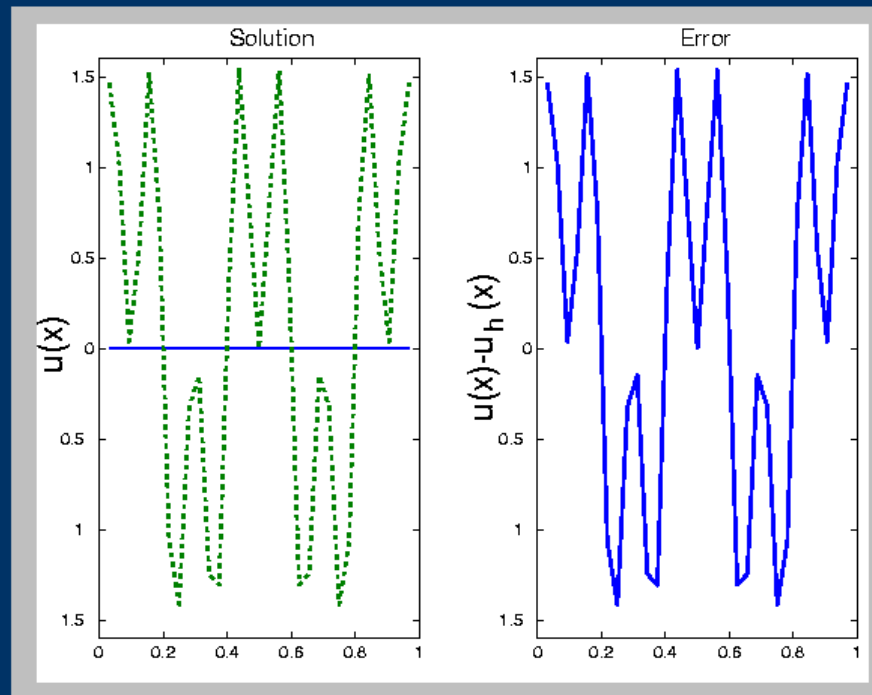
Two grid scheme: $h = \frac{1}{32}, 2h = \frac{1}{16}$

Solve using under-relaxed Jacobi with $\omega = \frac{2}{3}$

Two Grid (Correction) Scheme

Example

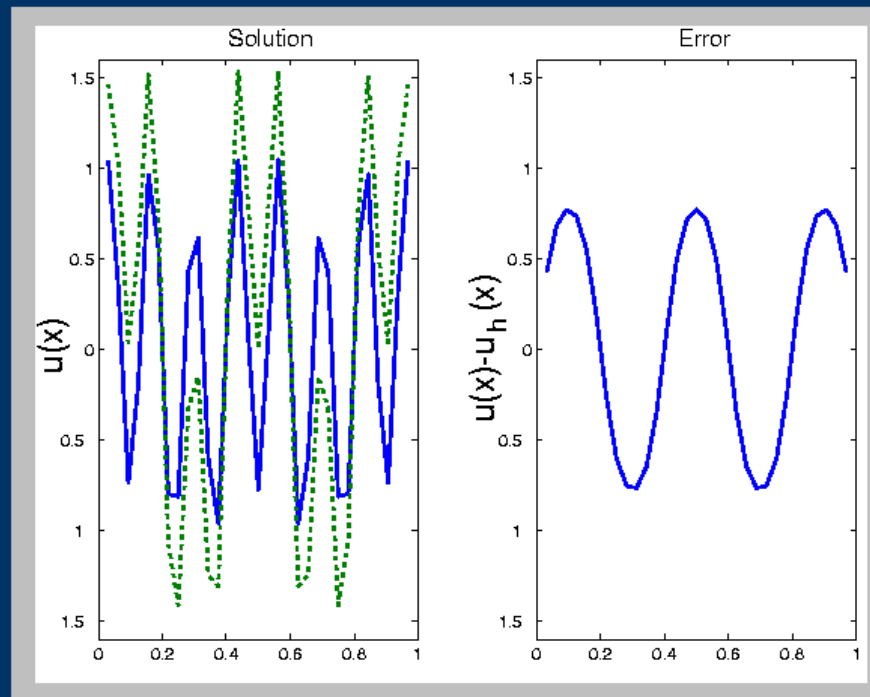
Initial condition



Example

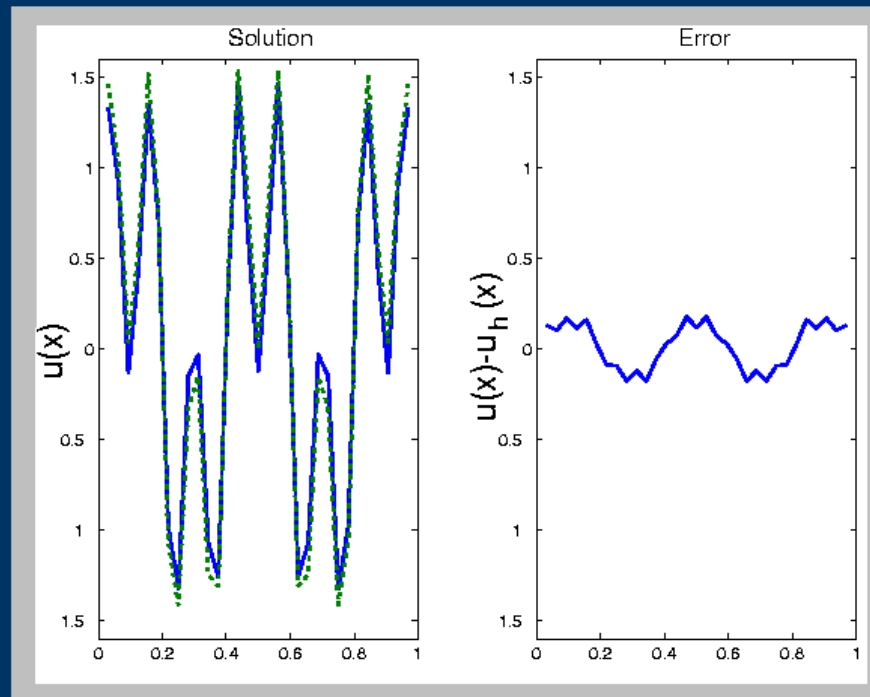
Two Grid (Correction) Scheme

After $\nu_1 = 2$ iterations on the fine mesh



Two Grid (Correction) Scheme

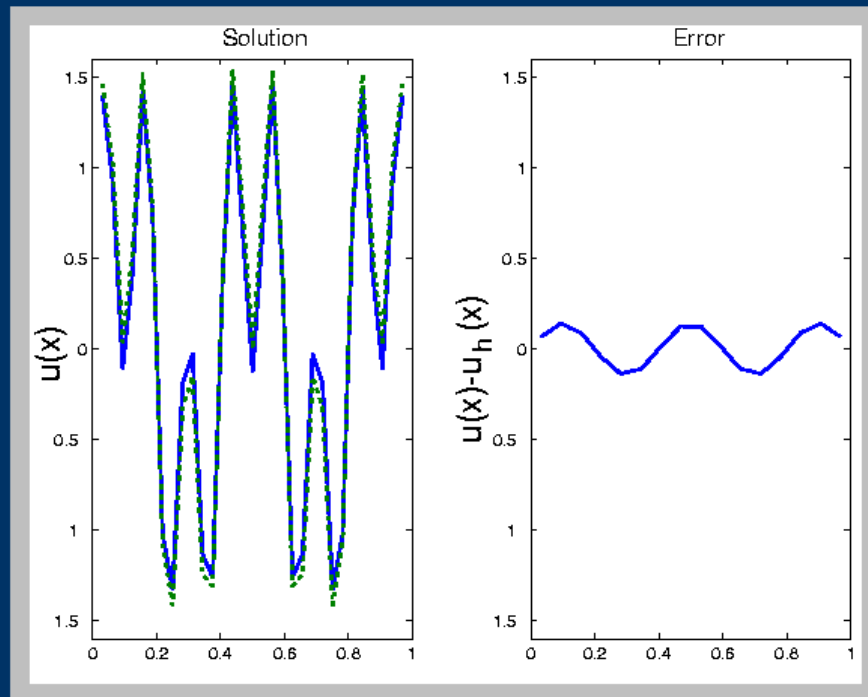
After coarse grid correction (4 iterations)



Example

Two Grid (Correction) Scheme

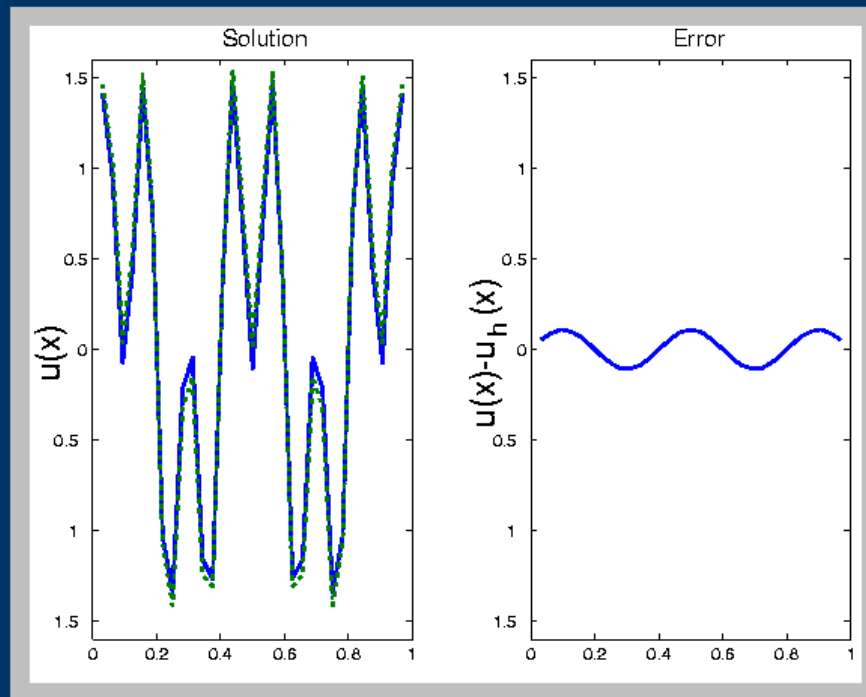
After $\nu_2 = 2$ post smoothing iterations (end of cycle 1)



Example

Two Grid (Correction) Scheme

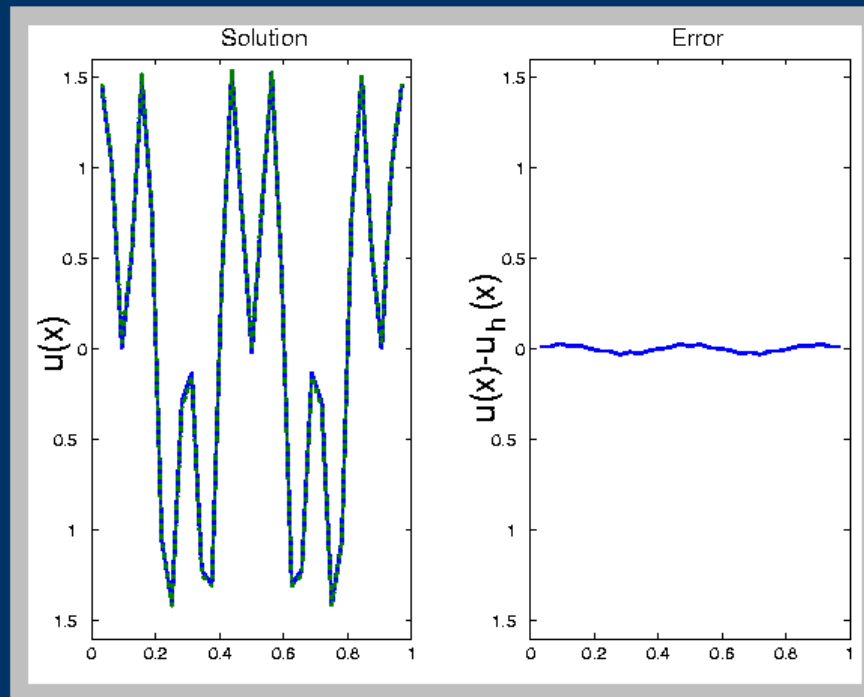
After $\nu_1 = 2$ iterations



Example

Two Grid (Correction) Scheme

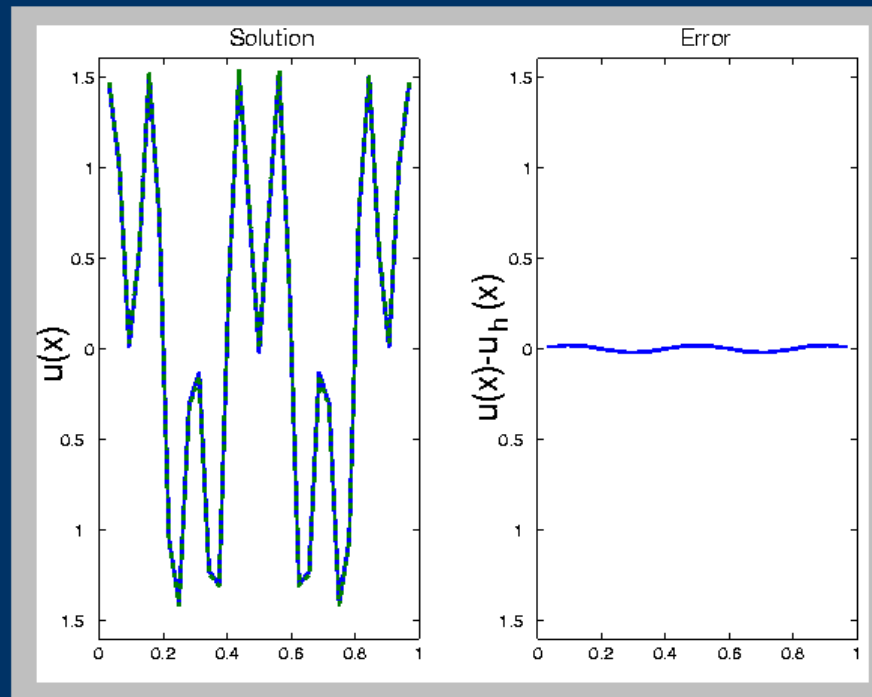
After coarse grid correction



Example

Two Grid (Correction) Scheme

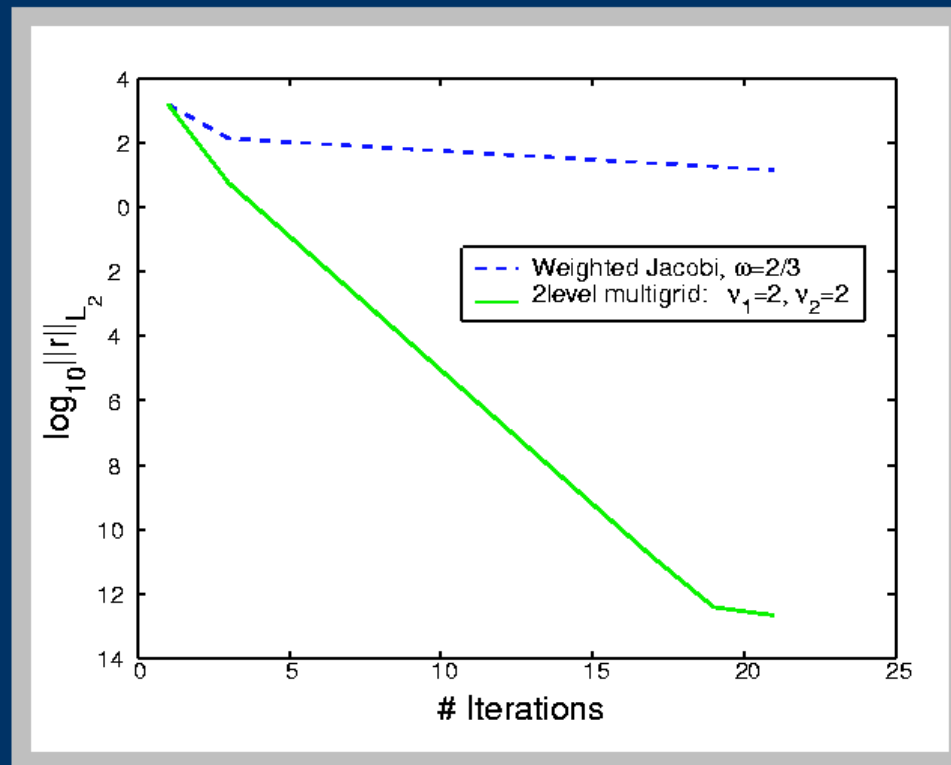
After $\nu_2 = 2$ iterations (end of cycle 2)



Example

Two Grid (Correction) Scheme

Multigrid convergence vs. single grid



Multiple Grids

One cycle

$$u_h^{r+1} \leftarrow VG_h(u_h^r, f_h)$$

– Relax ν_1 times on $A_h u_h = f_h$ with initial guess

$$u_h^r \rightarrow u_h^{r+1/3}.$$

– If $h \equiv$ coarsest grid, go to (SKIP)

Else
$$r_{2h} \leftarrow I_{2h}^h (f_h - A_h u_h^{r+1/3})$$

$$e_{2h} \leftarrow VG_{2h}(0, r_{2h}).$$

– Correct $u_h^{r+2/3} = u_h^{r+1/3} + I_h^{2h} e_{2h}.$

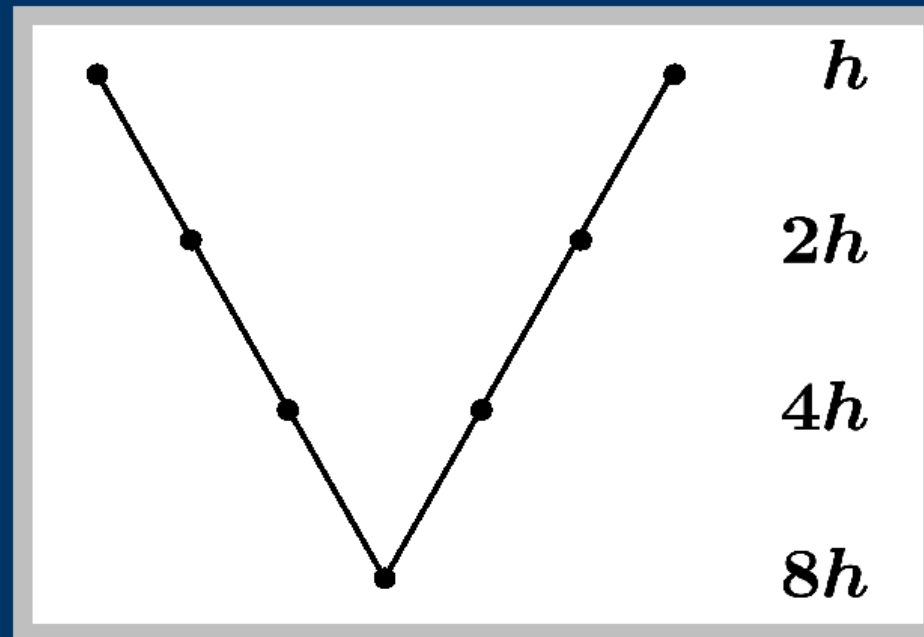
– (SKIP) Relax ν_2 times on $A_h u_h = f_h$ with initial

guess
$$u_h^{r+2/3} \rightarrow u_h^{r+1}.$$

Multiple Grids

V-Cycle

Schematically



Multiple Grids

V-Cycle

2D Example...

Solve

$$-(u_{xx} + u_{yy}) = 1, \quad \in \Omega \equiv \text{unit square}$$

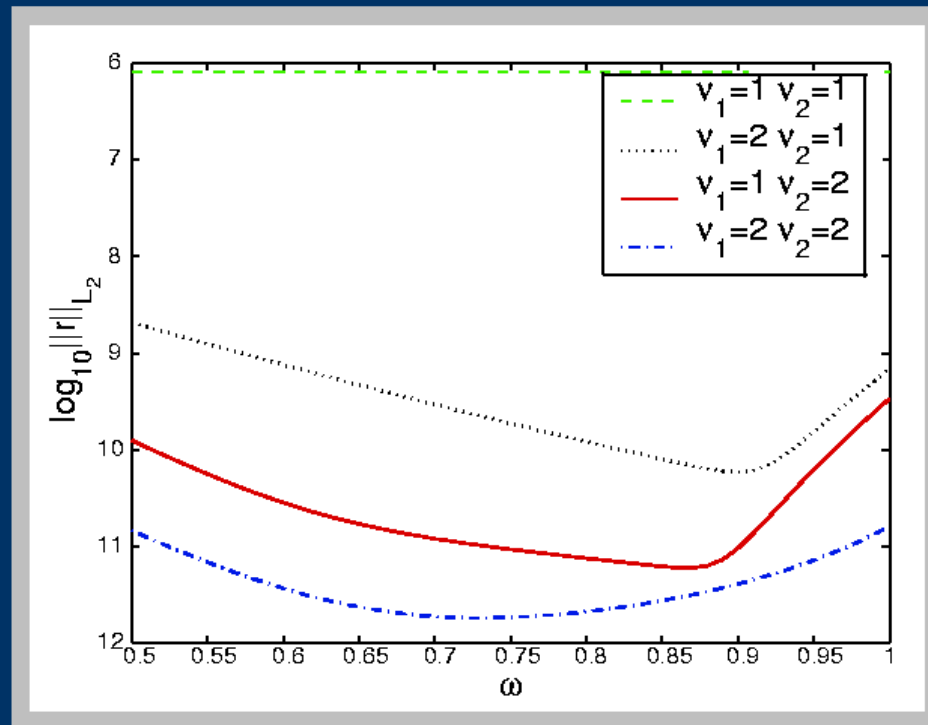
$$u = 0 \quad \text{on the boundary}$$

V-Cycle

...2D Example...

Multiple Grids

Parameter dependence

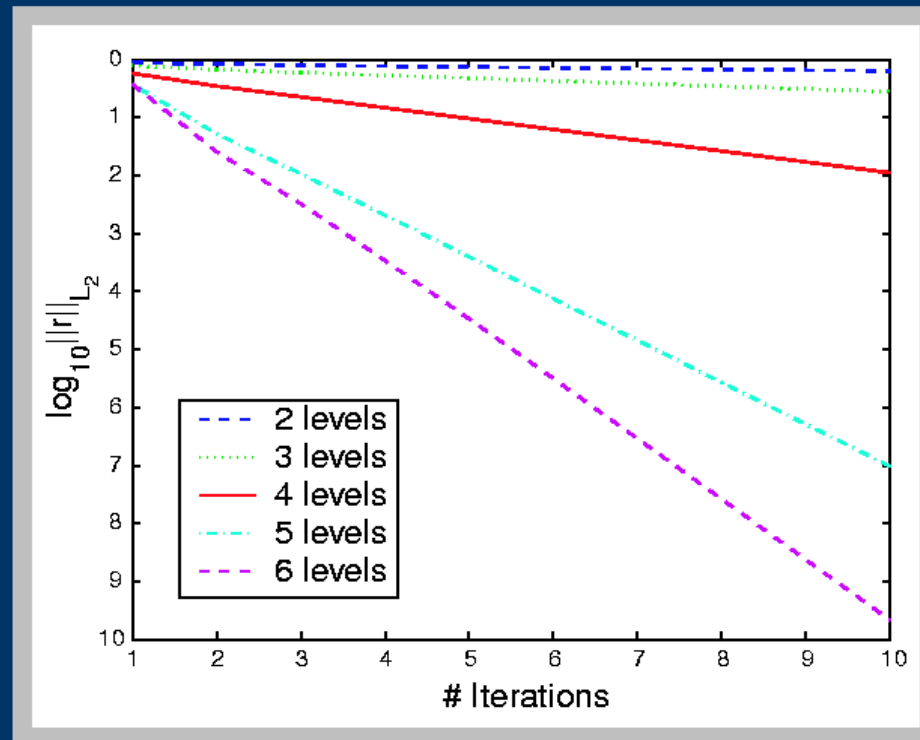


V-Cycle

...2D Example...

Multiple Grids

Convergence as a function of grid levels (same fine mesh)

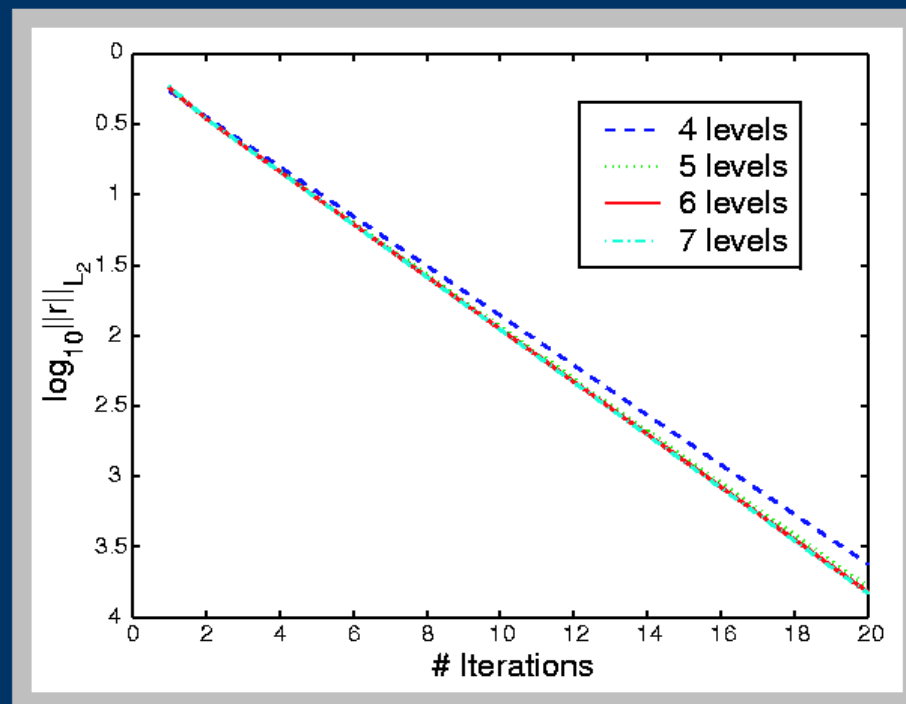


V-Cycle

Multiple Grids

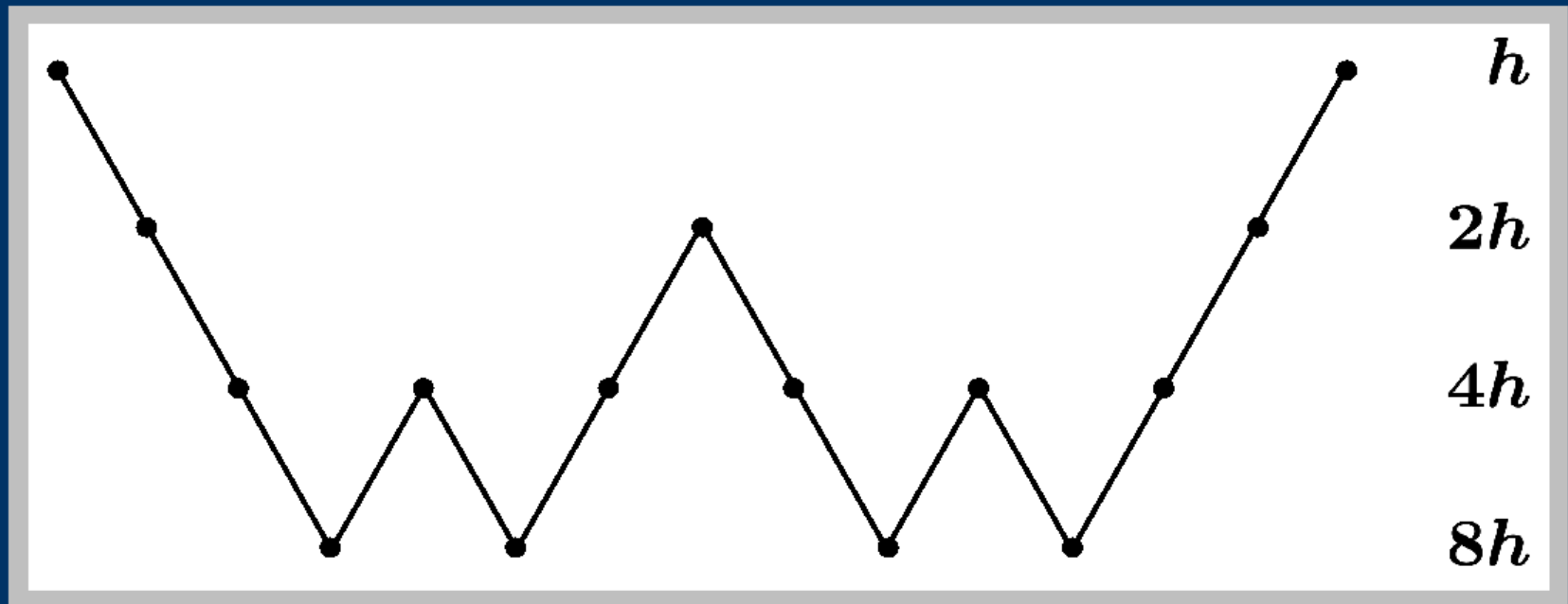
...2D Example

Convergence as a function of grid levels (same coarse mesh)



W-Cycles

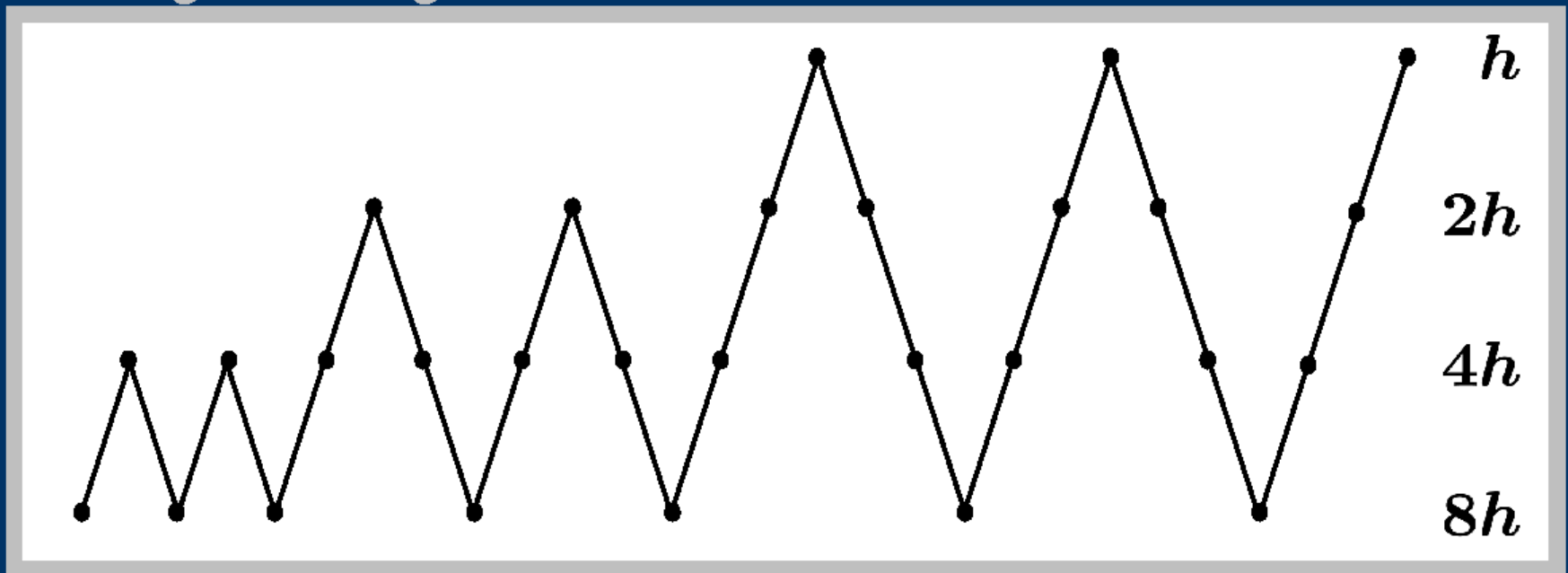
Multiple Grids



Full Multigrid Scheme

Schematically

Putting it all together ...



More Advanced Topics

- Anisotropic grids/equations.
- Algebraic multigrid.
- Convergence theory.
- How to deal with other operators.