

## Recitation 2, Probability Review

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### 1 Elementary Probability

Probability allows us to study the likelihood of an event's occurrence. Consider rolling a fair die. We do not know what number will be rolled with certainty but we know there is a chance of rolling a 4. Before assigning likelihoods to values, we define the basic underlying framework.

- **Experiment:** an action where the result is uncertain
- **Sample space:** the set of all possible outcomes of an experiment
- **Event:** a subset of the sample space

In our die example, the experiment is rolling a die once. The sample space is  $\{1, 2, 3, 4, 5, 6\}$ . Rolling a 4 would be an example of an event.

Given a sample space  $S$ , the **probability**  $P$  is a function from the space of events in  $S$  to the interval  $[0, 1]$ . It satisfies the following properties:

1. Countable additivity: For any sequence  $A_i$  of events in  $S$  such that  $A_i \cap A_j = \emptyset$  for all  $i \neq j$ , then  $P(\bigcup_{i=1}^{\infty} A_i) = \sum_{i=1}^{\infty} P(A_i)$ . In words, the probability of any disjoint event occurring in some sequence is equal to the sum of their individual probabilities.
2. Normalization:  $P(S) = 1$

*Question:* If  $A \in S$  with probability  $P(A)$ , what is the probability of the event  $A_c$ ,  $A$ 's complement? By their definition,  $A$  and  $A_c$  satisfy  $A \cup A_c = S$  and  $A \cap A_c = \emptyset$ . Therefore, we have  $1 = P(S) = P(A \cup A_c) = P(A) + P(A_c)$  and  $P(A_c) = 1 - P(A)$ . For example, the probability of not rolling a 4 is equal to 1 minus the probability of rolling a 4.

Given events  $A$  and  $B$  where  $P(B) > 0$ , the **conditional probability** of  $A$  given  $B$  is

$$P(A|B) = \frac{P(A \cap B)}{P(B)} \tag{1}$$

*Example:* Consider a fair die, where fair means every outcome in  $\{1, 2, 3, 4, 5, 6\}$  happens with equal probability  $1/6$ . Define the event  $A = \{4 \text{ or } 5\}$ . What is  $P(A)$ ? Simple,  $P(A) = 1/6 + 1/6 = 1/3$ . Now, what happens if we have additional information regarding the toss.

- Case 1: If  $B_1 =$  "the outcome is an even number", then  $P(A|B_1) = 1/3$
- Case 2: If  $B_2 =$  "the outcome is larger than 3", then  $P(A|B_2) = 2/3$

- Case 3: If  $B_3 =$  "the outcome is less or equal to 3", then  $P(A|B_3) = 0$

Two events are **independent** iff  $P(A \cap B) = P(A)P(B)$ . Independence implies  $P(A) = P(A|B)$  assuming  $P(B) > 0$ , which means that  $B$ 's occurrence provides no information about  $A$ . Independence simplifies many calculations. Two important theorems using the concept of conditional expectation are:

**Theorem 1 (Law of Total Probability)** If  $A$  is an event and  $B_i$  is a sequence of  $n$  events that partitions the sample space (meaning they are all disjoint and their union equals the sample space), then

$$P(A) = \sum_{i=1}^n P(A|B_i)P(B_i). \quad (2)$$

**Theorem 2 (Bayes' Theorem)** For events  $A$  and  $B$  with  $P(B) > 0$ ,

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)} = \frac{P(B|A)P(A)}{P(B|A)P(A) + P(B|A_c)P(A_c)} \quad (3)$$

where the second equality follows from the Law of Total Probability.

## 2 Random Variables

A **random variable** (rv) is a function  $X : S \rightarrow \mathbb{R}$  that assigns a real number to each event in the sample space. For example, consider an experiment where we toss a coin ten times. The sample space is the collection of all possible combinations of H and T of size 10. A possible event is  $s = \{HHHTHHHTTT\} \in S$ . We can define the random variable  $Y$  that counts the number of heads. In our example,  $Y(s) = 6$ .

A random variable is called **discrete** if it takes on at most a countable set of values. For every discrete random variable  $X$  we define the **probability mass function** (pmf) of  $X$  by

$$p_X(x) = P(\{s \in S : X(s) = x\}) \quad (4)$$

We usually omit the argument of the rv  $X$  and simply write

$$p_X(x) = P(X = x) \quad (5)$$

Assume the random variable  $X$  takes values in the set  $a_1, a_2, \dots, a_n$  and the random variable  $Y$  takes values in the set  $b_1, b_2, \dots, b_m$ . We say that  $X$  and  $Y$  are **independent random variables** if

$$P(\{X = a_i\} \cap \{Y = b_j\}) = P(X = a_i)P(Y = b_j) \quad (6)$$

for every  $i = 1, 2, \dots, n$  and  $j = 1, 2, \dots, m$ .

All random variables have a **cumulative distribution function**  $F$ , which is defined as

$$F_X(x) = P(X \leq x) \quad (7)$$

**Continuous** random variables, which can take a uncountably infinite set of values, do not have a pmf. Instead, they have a **probability density function** (pdf)  $f$ , defined as

$$f_X(x) = \frac{d}{dx}F(x) \quad (8)$$

where

$$P(x \in A) = \int_A f_X(x)dx \quad (9)$$

## 2.1 Expectation and Variance

The **expected value** of a random variable  $X$ , also called its mean, is the probability-weighted average value for the variable. It is defined as

$$E[X_{continuous}] = \int x f_X(x)dx \quad (10)$$

$$E[X_{discrete}] = \sum_i x_i p_X(x_i) \quad (11)$$

For independent random variables  $X$  and  $Y$ ,  $E[XY] = E[X]E[Y]$ .

The **variance** of a random variable  $X$  measures how dispersed it is around its mean. In a sense, it captures how variable it is.

$$Var(X) = E[(X - E[X])^2] = E[X^2] - E[X]^2 \quad (12)$$

The **covariance** of two random variables  $X$  and  $Y$  measures how much they co-vary or co-move. I.e., if  $X$  goes up, does  $Y$  go up or down. It is defined as

$$cov(X, Y) = E[(X - E[X])(Y - E[Y])] = E[XY] - E[X]E[Y] \quad (13)$$

**Theorem 3 (Variance of Sums)** For any sequence  $X_i$  of random variables

$$Var\left(\sum_{i=1}^n X_i\right) = \sum_{i=1}^n Var(X_i) + \sum_{i \neq j} cov(X_i, X_j) \quad (14)$$

*Remark:* As a special case, when  $X_i$  and  $X_j$  are independent for each  $i \neq j$ , the second term above vanishes and

$$Var\left(\sum_{i=1}^n X_i\right) = \sum_{i=1}^n Var(X_i) \quad (15)$$

## 2.2 Common Distributions

A quick reminder of some useful random variables and their distributions.

- **Bernoulli:** Models a biased coin toss with bias parameter  $p$ . Random variable  $X$  takes value 1 with probability  $p$  and value 0 with probability  $1 - p$

- **Binomial:** Models the sum of outcomes of  $n$  biased coin tosses with bias parameter  $p$ . Random variable  $X$  takes the values in  $\{0, \dots, n\}$  with pmf  $p_X(x) = \binom{n}{x} p^x (1-p)^{n-x}$
- **Geometric:** Models the number of tosses until a heads appears in biased coin tosses with bias parameter  $p$  (giving the probability of heads). I.e. the number of trials until the first success. Random variable  $X$  takes the values in  $\{1, \dots\}$  with pmf  $p_X(x) = (1-p)^{x-1} p$
- **Poisson:** One form of continuum limit for the binomial distribution when  $p$  becomes small and  $n$  becomes large. Governed by an intensity / rate parameter  $\lambda$ . Random variable  $X$  takes values in  $\{0, \dots\}$  with pmf  $p_X(x) = \frac{e^{-\lambda} \lambda^x}{x!}$

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<sup>1</sup>The skeleton for these notes was provided by the recitation notes for MIT 6.268 Network Science and Models

MIT OpenCourseWare  
<https://ocw.mit.edu/>

1.022 Introduction to Network Models  
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