

software studio

functionals

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functionals

since functions are first class

- › can pass functions as arguments

functions that take functions as args

- › are called 'functionals'

can use functionals

- › to capture common idioms

examples

- › generators: a nice way to iterate over structures
- › list functionals: map, fold (reduce), filter

arrays: a refresher

Javascript operations

- › push/pop (back)
- › unshift/shift (front)
- › splicing
- › concatenation

autofilling

- › if set at index beyond length
- › elements in between set to undefined

```
> a = [3,5,7]
[3, 5, 7]
> a.push(9)
4
> a
[3, 5, 7, 9]
> a.unshift(1)
5
> a
[1, 3, 5, 7, 9]
> a.pop()
9
> a
[1, 3, 5, 7]
> a.shift()
1
> a
[3, 5, 7]
> a.splice(1,1,6)
[5]
> a
[3, 6, 7]
> a[4] = 8
8
> a
[3, 6, 7, undefined, 8]
```

generators (aka iterators)

```
>>> def elements(a):  
...     for i in range(0, len(a)):  
...         yield a[i]  
>>> for e in elements ([1,2,3]):  
...     print e  
1  
2  
3
```

Python

```
>> s = 0; [1,2,3].each { | e | s+= e }; print s  
6=> nil
```

Ruby

```
each = function (a, body) {  
    for (var i = 0; i < a.length; i++) { body(a[i]); }  
}
```

```
> sum([1,2,3])  
6
```

```
var sum = function (a) {  
    var result = 0;  
    each(a, function (e) {  
        result += e;  
    });  
    return result;  
}
```

how it works (JS and Ruby)

- › body of loop is function
- › generate takes body as arg

map

```
map = function (a, f) {  
  var result = [];  
  each (a, function (e) {  
    result.push(f(e));  
  });  
  return result;  
}
```

type

› map: list[A] × (A → B) → list[B]

```
> twice = function (x) {return x * 2;}  
function (x) {return x * 2;}  
> a = [1,2,3]  
[1, 2, 3]  
> map (a, twice)  
[2, 4, 6]
```

fold (or reduce)

```
fold = function (a, f, base) {  
  var result = base;  
  each (a, function (e) {  
    result = f(e, result);  
  });  
  return result;  
}
```

type

› fold: $\text{list}[A] \times (A \times B \rightarrow B) \times B \rightarrow B$

```
> times = function (x, y) {return x * y;}  
function (x, y) {return x * y;}  
> a = [1,2,3]  
[1, 2, 3]  
> reduce (a, times, 1)  
6
```

filter

```
filter = function (a, p) {  
  var result = [];  
  each (function (e) {  
    if (p(e)) result.push(e);  
  });  
  return result;  
}
```

type

› filter: $\text{list}[A] \times (A \rightarrow \text{Bool}) \rightarrow \text{list}[A]$

```
> a = [1, 3, 5]  
[1, 3, 5]  
> filter (a, function (e) {return e < 4; })  
[1, 3]
```

find the bug

```
contains = function (a, e) {  
  each(a, function (x) {  
    if (x === e) return true;  
  });  
  return false;  
}
```

```
> contains([1,2], 1)  
false
```


each to his or her own...

in JQuery

- › each (collection, callback(index, value))
- › when callback returns false, iteration stops

in ECMAScript 5

- › array.forEach (callback(index,value,array))

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