

SCHEDULING & PLANNING in SEMICONDUCTOR MANUFACTURING

• Problem Classification

- Performance Evaluation Simulation
⇒ understand system

- Production Planning
⇒ long-term, aggregate planning

WEEKS/
MONTHS

- Shop-Floor Control
⇒ movement or dispatch of material
from station-stations

DAYS/
HOURS/
MINUTES

• What makes the problem hard?

1. Complex product flows
 - ↳ many steps
 - ↳ shared equipment or "reentrant product flows"
2. Random Yields
 - ↳ lost material
 - ↳ binning
 - ↳ engineering time / hold time
3. Diverse Equipment
 - ↳ batch vs. single wafer
 - ↳ setup times
 - ↳ time windows
4. Equipment Downtime - UNCERTAINTY
5. Production / Development Combined
6. Data e.g. 240,000 transactions/day

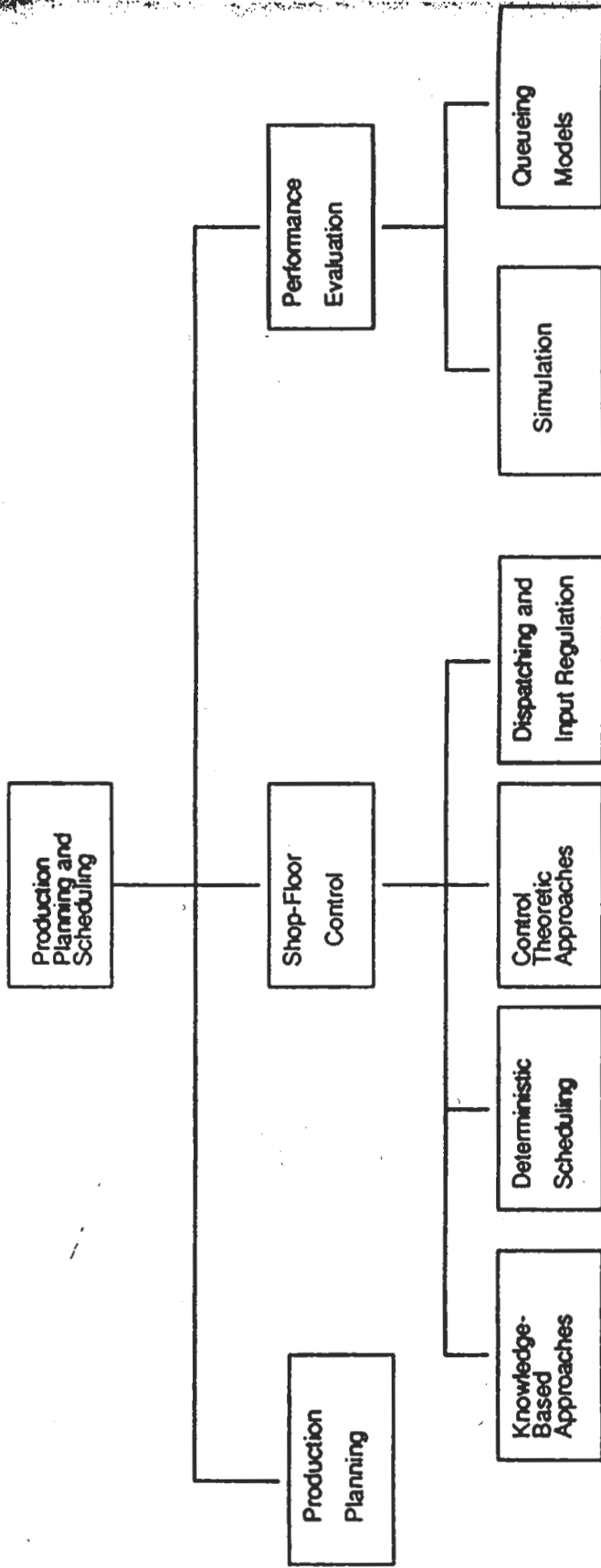


Figure 1. Classification of production planning and scheduling research

TYPICAL OBJECTIVES

- Minimize production costs (inc. inventory)
- Increase productivity
- Improve quality
- Improve delivery-time performance

→ HIGH THROUGHPUT & Equip. Utilization - USUAL
LOW CYCLE TIME (Mean & Variance) FOCUS

---→ MEET DELIVERY SCHEDULES - esp. ASIC

- indirect attention: INVENTORIES!

PROBLEMS WITH INVENTORY!

- costs \$ to create, generates no \$
- larger inventory ⇒ longer production time, more customer waiting
- more time ⇒ more vulnerable to damage & yield loss
- more time ⇒ longer interval between PROBLEM & DETECTION
- space, material-handling
- OBSOLESCENCE!

LITTLE'S LAW:

$$L = \lambda W$$

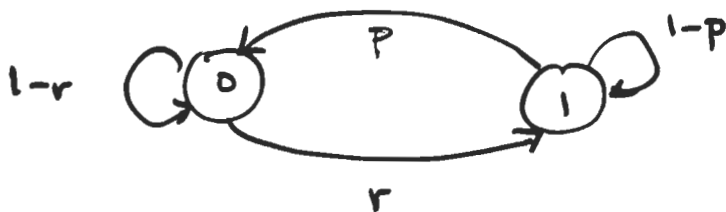
↑ ↑ ↙

WIP arrival rate cycle time

(average time part is in process)

BASIC QUEUEING THEORY - Unreliable Machines

- Machine States: UP ^① or DOWN ^②



$p \delta t$: prob. of failure in δt

$r \delta t$: prob. of repair in δt

$\mu \delta t$: prob. oper completes while machine up

- Long-run production rate of machine? (Markov process)

$$P_r(0, t + \delta t) = P_r(0, t) (1 - r \delta t) + P_r(1, t) p \delta t + o(\delta t) \quad (1)$$

$$Pr(\text{still down}) = Pr(\text{was down, no repair}) + Pr(\text{was up, went down})$$

$$\text{or} \quad \frac{dP_r(0, t)}{dt} = -P_r(0, t) r + P_r(1, t) p \quad (2)$$

$$\text{and similarly} \quad \frac{dP_r(1, t)}{dt} = P_r(0, t) r - P_r(1, t) p \quad (3)$$

$$\text{Solution: } P_r(0, t) = \frac{p}{r+p} + \left[P_r(0, 0) - \frac{p}{r+p} \right] e^{-(r+p)t}$$

$$P_r(1, t) = 1 - P_r(0, t)$$

as $t \rightarrow \infty$

$$P_r(0) = \frac{p}{r+p}$$

$$P_r(1) = \frac{r}{r+p} \quad /$$

$$\text{Average Production Rate: } P_r(0) \mu = \frac{r \mu}{r+p} \quad /$$

M/M/1 QUEUE

- Infinite storage
- Parts ARRIVE according to POISSON process
 \Rightarrow interarrival times are exponentially distributed
 with arrival rate λ : $e^{-\lambda t} \lambda \delta t = \text{Pr}(\text{part arrives in } \delta t + t)$
- Service times are exponentially distributed
 service rate μ : $e^{-\mu t} \mu \delta t = \text{Pr}(\text{completes between } t \text{ \& } t + \delta t)$
- Probability of Parts in system

$n = \#$ parts

$$\text{Pr}(n, t + \delta t) = \text{Pr}(n-1, t) \lambda \delta t + \text{Pr}(n+1, t) \mu \delta t + \text{Pr}(n, t) (1 - (\lambda \delta t + \mu \delta t)) \quad \text{for } n > 0$$

and I.C. / boundary \uparrow part arrives & part leaves

$$\text{Pr}(0, t + \delta t) = \text{Pr}(1, t) \mu \delta t + \text{Pr}(0, t) (1 - \lambda \delta t)$$

- Solution & steady state distribution.

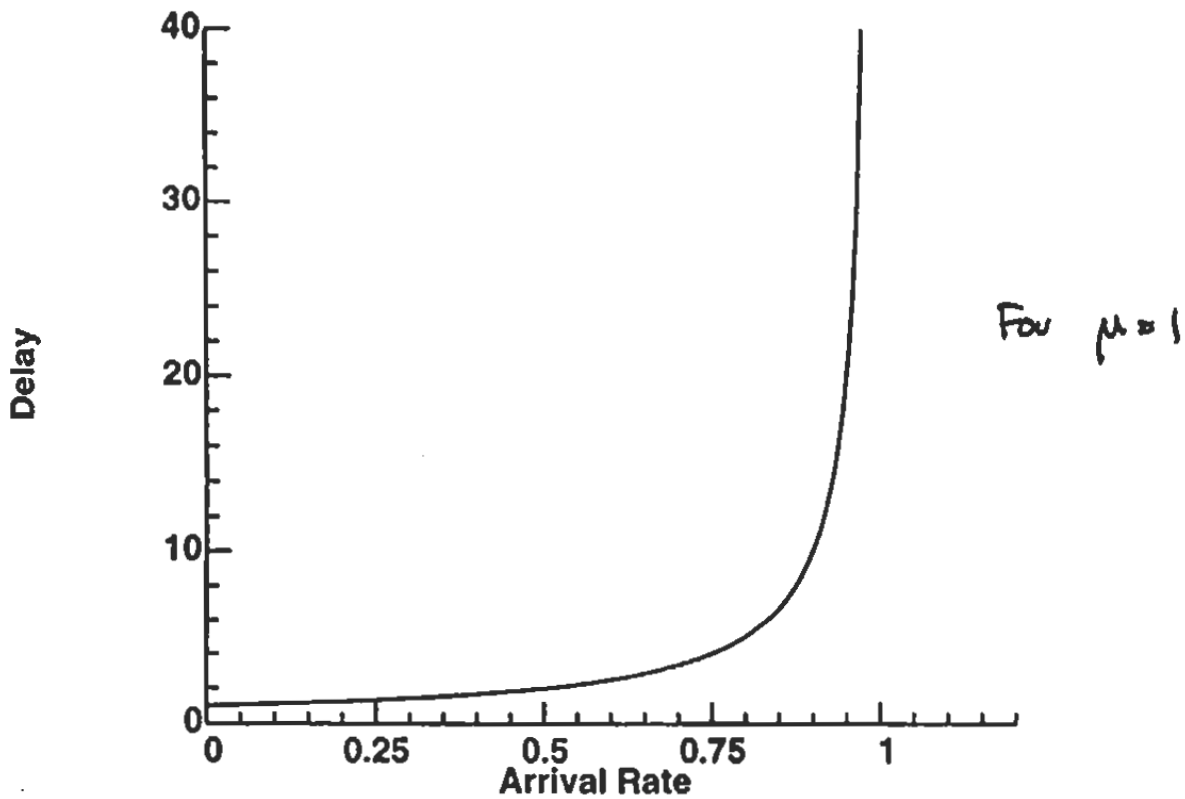
$$\text{Pr}(n) = (1 - \rho) \rho^n, \quad n \geq 0 \quad \text{if } \rho < 1$$

$$\rho = \frac{\lambda}{\mu}$$

$$\bar{n} = \text{avg. \# parts in system} = \sum_n \text{Pr}(n) \cdot n = \frac{\rho}{1 - \rho} = \frac{\lambda}{\mu - \lambda}$$

Average Delay $W = \frac{1}{\mu - \lambda}$

Delay in a M/M/1 Queue



Delay versus Arrival Rate

- $\rho < 1 \Rightarrow \lambda < \mu$; Arrival rate $>$ process rate
 \Rightarrow UNSTABLE
parts $\sim (\lambda - \mu) t$
- CAPACITY of System is $\underline{\mu}$
 \Rightarrow greatest rate at which parts can enter & leave
- WIP (Work in Process) or inventory \bar{n}
increases dramatically as $\lambda \rightarrow \mu$
 \Rightarrow true of all systems with waiting

YIELD & THROUGHPUT

Chen (2)

- Assume: single server queueing system

λ - arrival rate
 μ - service rate

$W \triangleq$ cycle time \sim Exponentially distributed
w/ mean $(\mu - \lambda)^{-1}$

- For yield, assume indep. poisson r.v. w/ mean d : e^{-d}

Let $d = aW$ \sim defect rate a (in time)

- Combining: $D = \#$ die/wafer
 $Y_w =$ wafer yield ($\#$ die ^{good} on wafer)

$$\begin{aligned}\bar{Y} = E(Y) &= \int_0^{\infty} (\mu - \lambda) e^{-(\mu - \lambda)w} D e^{-aw} dw \\ &= \frac{D(\mu - \lambda)}{\mu - \lambda + a}\end{aligned}$$

- Throughput Rate $T = \frac{\text{mean good die} \div \text{time}}{\# \text{ die/wafer}}$

So $T = \lambda \bar{Y} = \frac{(\mu - \bar{w}^{-1}) \bar{w}^{-1}}{\bar{w}^{-1} + a}$

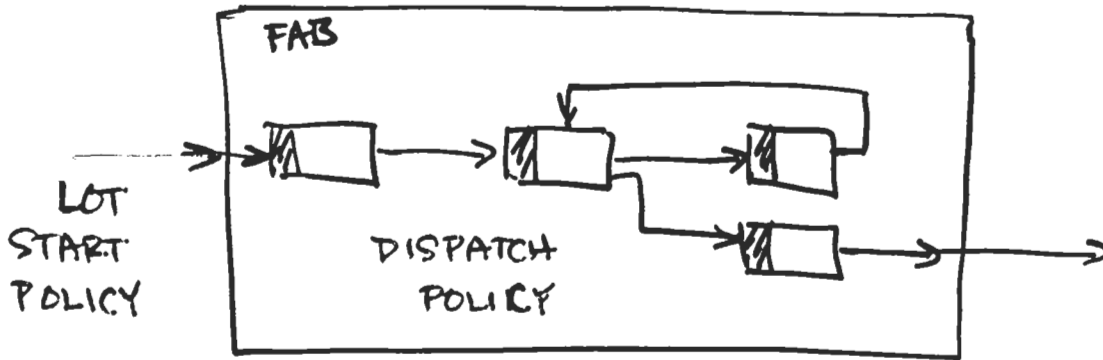
- Solve for mean cycle time, and maximizing

$$\bar{w}^* = \frac{1}{\mu} + \sqrt{\frac{a + \mu}{a\mu^2}}$$

$$\bar{T}^* = \text{Max Capacity}$$

w/ start rate
 $\lambda^* = \frac{\mu + T^*}{2}$

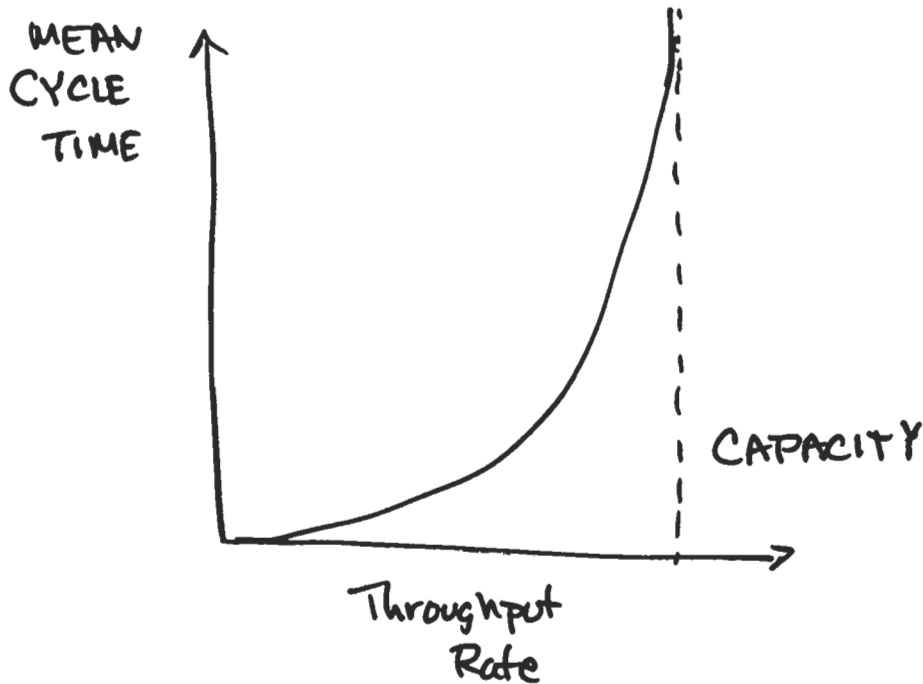
JOB RELEASE & SCHEDULING



- QUESTION: How Do JOB RELEASE & DISPATCH POLICIES AFFECT

- MEAN CYCLE TIME

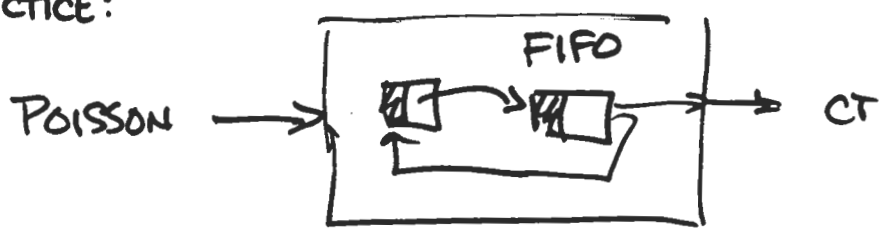
AS A FUNCTION OF THROUGHPUT RATE ?



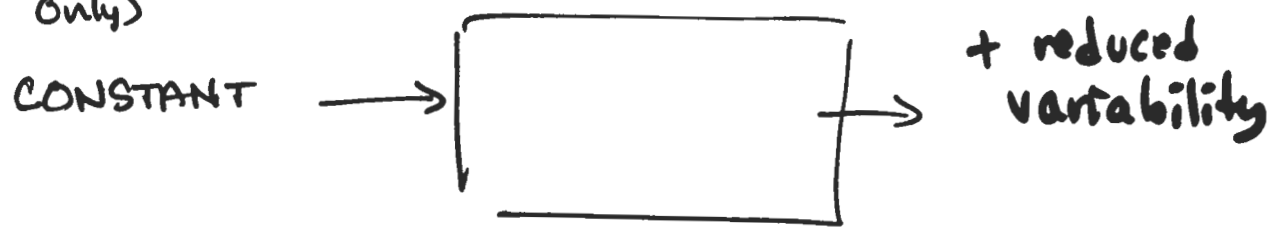
Wern, "Sched. Semi. Wafer Fab", TSM 1(3) 1988.

- Study CYCLE TIME for
 - INPUT CONTROL
 - SEQUENCING RULES
- Approach: SIMULATION (SIMAN)
- Proposal: New WORKLOAD REGULATION Policy vs.

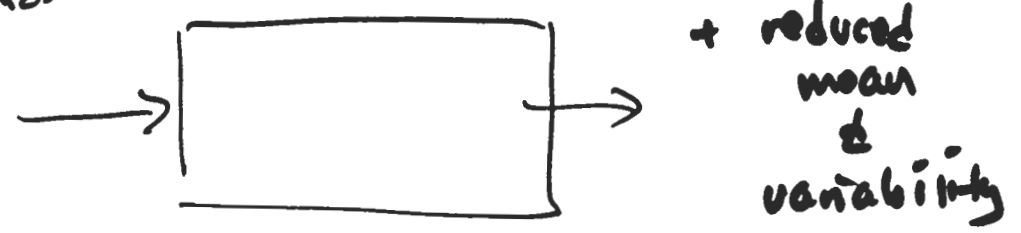
① COMMON PRACTICE:



② ALTERNATIVE
(local knowledge only)



③ CLOSED-LOOP
(uses loading info. from fab)



RESULTS

① ACTUAL vs. THEORETICAL CYCLE TIME

- Poisson/FIFO:

Feb 1	:	1.9x
Feb 2	:	2.6x
Feb 3	:	3.8x

2 smaller than usual in industry.

② FAB 1 (1th bottleneck - Station 11)

a. SPRT w. Poisson \Rightarrow good improvement 13-16%
significant?

b. Best improvements by **DIFFERENT INPUT POLICIES**

\Rightarrow 41.8%

c. WR input & any dispatch
much better.

NOTE: w. WR, dispatch doesn't matter as much

③ FAB 2 (2 bottleneck case)

a. Under Poisson input \Rightarrow dispatch can matter a lot

b. Again, DET, CL, or WR \Rightarrow bigger impact

④ FAB 3 (Multiple bottlenecks)

a. Poisson \Rightarrow dispatch only marginal help

b. IR regulation does help.