

# Type Inference and the Hindley-Milner Type System

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# Type Inference

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- Consider the following expression
  - $(\lambda f:\text{int} \rightarrow \text{int}. f\ 5)\ (\lambda x:\text{int}. x + 1)$ 
    - Is it well typed in  $F_1$ ?

$$\frac{x:\tau \in \Gamma}{\Gamma \vdash x:\tau}$$

$$\frac{\Gamma, x:\tau_1 \vdash e:\tau_2}{\Gamma \vdash (\lambda x:\tau_1. e):\tau_1 \rightarrow \tau_2}$$

$$\frac{\Gamma \vdash e_1:\tau' \rightarrow \tau \quad \Gamma \vdash e_2:\tau'}{\Gamma \vdash e_1 e_2:\tau}$$

$$\frac{}{\Gamma \vdash N:\text{int}}$$

$$\frac{\Gamma \vdash e_1:\text{int} \quad \Gamma \vdash e_2:\text{int}}{\Gamma \vdash e_1 + e_2:\text{int}}$$

# Type Inference

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- There wasn't a single point in the derivation where we had to look at the type labels in order to know what rule to apply!
  - we could have written the derivation without the labels
- The labels helped us determine the actual types for all the  $\tau$ s in the typing rules.
  - we could have figured these out even without the labels
  - this is the key idea behind type inference!

# Type Inference Strategy 1

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- 1. Use the typing rules to define constraints on the possible types of expressions
- 2. Solve the resulting constraint system

# Deducing Types

`twice f x = f (f x)`

What is the most "general type" for twice?

1. Assign types to every subexpression

`x :: t0`                      `f :: t1`

`f x :: t2`                    `f (f x) :: t3`

$\Rightarrow$  `twice :: t1 -> t0 -> t3`                      ?

2. Set up the constraints

`t1 = t0 -> t2`                      because of `(f x)`

`t1 = t2 -> t3`                      because of `f (f x)`

3. Resolve the constraints

`t0 -> t2 = t2 -> t3`

$\Rightarrow$  `t0 = t2` and `t2 = t3`  $\Rightarrow$  `t0 = t2 = t3`

$\Rightarrow$  `twice :: (t0 -> t0) -> t0 -> t0`

# The language of Equality Constraints

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- Consider the following Language of Constraints

$$C ::= \tau_1 = \tau_2 \mid C \wedge C \mid \exists \tau. C$$

- Constraints in this language have a lot of good properties
  - Nice and compositional
  - Linear time solution algorithm

# Building Constraints from Typing Rules

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- Notation

$\llbracket \textit{Judgment} \rrbracket = \textit{Constraints}$

- The constraints on the right ensure that the judgment on the left holds
- This mapping is defined recursively.

- Base cases

$$\llbracket \Gamma \vdash x : \tau \rrbracket = \Gamma(x) = \tau \qquad \llbracket \Gamma \vdash N : \tau \rrbracket = \text{int} = \tau$$

- Inductive Cases

$$\llbracket \Gamma \vdash e_1 e_2 : \tau \rrbracket = \exists a. ( \llbracket \Gamma \vdash e_1 : a \rightarrow \tau \rrbracket \wedge \llbracket \Gamma \vdash e_2 : a \rrbracket )$$

$$\llbracket \Gamma \vdash \lambda x. e : \tau \rrbracket = \exists a_1 a_2. ( \llbracket \Gamma ; x : a_1 \vdash e : a_2 \rrbracket \wedge \tau = a_1 \rightarrow a_2 )$$

$$\llbracket \Gamma \vdash e_1 + e_2 : \tau \rrbracket = \llbracket \Gamma \vdash e_1 : \text{int} \rrbracket \wedge \llbracket \Gamma \vdash e_2 : \text{int} \rrbracket \wedge \tau = \text{int}$$

# Back to our example

---

$(\lambda f. f\ 5)\ (\lambda x. x + 1)$

$$\llbracket \Gamma \vdash x : \tau \rrbracket = \Gamma(x) = \tau$$

$$\llbracket \Gamma \vdash e_1 e_2 : \tau \rrbracket = \exists a ( \llbracket \Gamma \vdash e_1 : a \rightarrow \tau \rrbracket \wedge \llbracket \Gamma \vdash e_2 : a \rrbracket )$$

$$\llbracket \Gamma \vdash N : \tau \rrbracket = \text{int} = \tau$$

$$\llbracket \Gamma \vdash \lambda x. e : \tau \rrbracket = \exists a_1 a_2. ( \llbracket \Gamma ; x : a_1 \vdash e : a_2 \rrbracket \wedge \tau = a_1 \rightarrow a_2 )$$

$$\llbracket \Gamma \vdash e_1 + e_2 : \tau \rrbracket = \llbracket \Gamma \vdash e_1 : \text{int} \rrbracket \wedge \llbracket \Gamma \vdash e_2 : \text{int} \rrbracket \wedge \tau = \text{int}$$



# Equality and Unification

- What does it mean for two types  $\tau_a$  and  $\tau_b$  to be equal?

- *Structural Equality*

Suppose

$$\tau_a = \tau_1 \rightarrow \tau_2$$

$$\tau_b = \tau_3 \rightarrow \tau_4$$

Is  $\tau_a = \tau_b$  ?

iff  $\tau_1 = \tau_3$  and  $\tau_2 = \tau_4$

- Can two types be made equal by choosing appropriate substitutions for their type variables?

- *Robinson's unification algorithm*

Suppose

$$\tau_a = t_1 \rightarrow \text{Bool}$$

$$\tau_b = \text{Int} \rightarrow t_2$$

Are  $\tau_a$  and  $\tau_b$  unifiable ?

if  $t_1 = \text{Int}$  and  $t_2 = \text{Bool}$

Suppose

$$\tau_a = t_1 \rightarrow \text{Bool}$$

$$\tau_b = \text{Int} \rightarrow \text{Int}$$

Are  $\tau_a$  and  $\tau_b$  unifiable ?

No

# Simple Type Substitutions

*needed to define type unification*

## Types

$\tau ::= \iota$	base types (Int, Bool ..)
$t$	type variables
$\tau_1 \rightarrow \tau_2$	Function types

A substitution is a map

$S : \text{Type Variables} \rightarrow \text{Types}$

$S = [\tau_1 / t_1, \dots, \tau_n / t_n]$

$\tau' = S \tau$        $\tau'$  is a *Substitution Instance* of  $\tau$

Example:

$S = [(t \rightarrow \text{Bool}) / t_1]$

$S (t_1 \rightarrow t_1) = (t \rightarrow \text{Bool}) \rightarrow (t \rightarrow \text{Bool})$  ?

Substitutions can be *composed*, i.e.,  $S_2 S_1$

Example:

$S_1 = [(t \rightarrow \text{Bool}) / t_1]$  ;  $S_2 = [\text{Int} / t]$

$S_2 S_1 (t_1 \rightarrow t_1) = S_2 ((t \rightarrow \text{Bool}) \rightarrow (t \rightarrow \text{Bool}))$  ?  
 $= (\text{Int} \rightarrow \text{Bool}) \rightarrow (\text{Int} \rightarrow \text{Bool})$

# Unification

*An essential subroutine for type inference*

---

Unify( $\tau_1, \tau_2$ ) tries to unify  $\tau_1$  and  $\tau_2$  and returns a substitution if successful

```
def Unify( $\tau_1, \tau_2$ ) =  
  case ( $\tau_1, \tau_2$ ) of  
    ( $\tau_1, t_2$ ) = [ $\tau_1 / t_2$ ] provided  $t_2 \notin \text{FV}(\tau_1)$   
    ( $t_1, \tau_2$ ) = [ $\tau_2 / t_1$ ] provided  $t_1 \notin \text{FV}(\tau_2)$   
    ( $t_1, t_2$ ) = if (eq?  $t_1 t_2$ ) then [ ]  
                  else fail  
    ( $\tau_{11} \rightarrow \tau_{12}, \tau_{21} \rightarrow \tau_{22}$ )  
      = let  $S_1 = \text{Unify}(\tau_{11}, \tau_{21})$   
           $S_2 = \text{Unify}(S_1(\tau_{12}), S_1(\tau_{22}))$   
          in  $S_2 S_1$   
  otherwise = fail
```

Does the order matter? **No**

# Type inference strategy 2

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- Like strategy 1, but we solve the constraints as we see them
  - Build the substitution map incrementally

# Simple Inference Algorithm

---

$W(\text{TE}, e)$  returns  $(S, \tau)$  such that  $S(\text{TE}) \vdash e : \tau$

This is just  $\Gamma$  (it's hard to write  $\Gamma$  in code)

The type environment  $\text{TE}$  records the most general type of each identifier while the substitution  $S$  records the changes in the type variables

```
Def  $W(\text{TE}, e) =$   
  Case  $e$  of  
     $x$            = ...  
     $n$            = ...  
     $\lambda x.e$       = ...  
     $(e_1 e_2)$     = ...  
    ...
```



# Simple Inference Algorithm *(cont-1)*

Def  $W(TE, e) =$

Case  $e$  of

$c$  =  $(\{\}, \text{Typeof}(c))$

$x$  = *if*  $(x \notin \text{Dom}(TE))$  *then* Fail  
*else let*  $\tau = TE(x)$ ;  
*in*  $(\{\}, \tau)$

$\lambda x.e$  = *let*  $(S_1, \tau_1) = W(TE + \{x : u\}, e)$   
*in*  $(S_1, S_1(u) \rightarrow \tau_1)$

$(e_1 e_2)$  = *let*  $(S_1, \tau_1) = W(TE, e_1)$ ;  
 $(S_2, \tau_2) = W(S_1(TE), e_2)$ ;  
 $S_3 = \text{Unify}(S_2(\tau_1), \tau_2 \rightarrow u)$ ;  
*in*  $(S_3 S_2 S_1, S_3(u))$

*let*  $x = e_1$  *in*  $e_2$

= *let*  $(S_1, \tau_1) = W(TE + \{x : u\}, e_1)$ ;  
 $S_2 = \text{Unify}(S_1(u), \tau_1)$ ;  
 $(S_3, \tau_2) = W(S_2 S_1(TE) + \{x : \tau_1\}, e_2)$ ;  
*in*  $(S_3 S_2 S_1, \tau_2)$

$u$ 's  
represent  
new type  
variables

# Example

Def  $W(TE, e) =$

Case  $e$  of

...

$\lambda x.e = \text{let } (S_1, \tau_1) = W(TE + \{x : u\}, e)$   
 $\text{in } (S_1, S_1(u) \rightarrow \tau_1)$

$(e_1 e_2) = \text{let } (S_1, \tau_1) = W(TE, e_1);$   
 $(S_2, \tau_2) = W(S_1(TE), e_2);$   
 $S_3 = \text{Unify}(S_2(\tau_1), \tau_2 \rightarrow u);$   
 $\text{in } (S_3 S_2 S_1, S_3(u))$

$$W(\{f : u_0\}, f) = (\emptyset, u_0)$$

$$W(\{f : u_0\}, 5) = (\emptyset, \text{Int})$$

$$\text{Unify}(u_0, \text{Int} \rightarrow u_1) =$$

$$W(\{f : u_0\}, f 5) =$$

$$W(\emptyset, (\lambda f. f 5)) =$$

$$W(\emptyset, (\lambda f. f 5)(\lambda x. x))$$



# Example

```
def Unify( $\tau_1, \tau_2$ ) =  
  case ( $\tau_1, \tau_2$ ) of  
    ( $\tau_1, t_2$ )    = [ $\tau_1 / t_2$ ] provided  $t_2 \notin FV(\tau_1)$   
    ( $t_1, \tau_2$ )    = [ $\tau_2 / t_1$ ] provided  $t_1 \notin FV(\tau_2)$   
    ( $t_1, t_2$ )      = if (eq?  $t_1 t_2$ ) then [ ]  
                      else fail  
    ( $\tau_{11} \rightarrow \tau_{12}, \tau_{21} \rightarrow \tau_{22}$ )  
      = let  $S_1 = \text{Unify}(\tau_{11}, \tau_{21})$   
            $S_2 = \text{Unify}(S_1(\tau_{12}), S_1(\tau_{22}))$   
in  $S_2 S_1$ 
```

$$W(\{f: u_0\}, f) = (\emptyset, u_0)$$

$$W(\{f: u_0\}, 5) = (\emptyset, \text{Int})$$

$$\text{Unify}(u_0, \text{Int} \rightarrow u_1) = [(\text{Int} \rightarrow u_1) / u_0]$$

$$W(\{f: u_0\}, f 5) =$$

$$W(\emptyset, (\lambda f. f 5)) =$$

$$W(\emptyset, (\lambda f. f 5)(\lambda x. x))$$

# Example

Def  $W(TE, e) =$

Case  $e$  of

...

$\lambda x.e = let (S_1, \tau_1) = W(TE + \{x : u\}, e)$   
 $in (S_1, S_1(u) \rightarrow \tau_1)$

$(e_1 e_2) = let (S_1, \tau_1) = W(TE, e_1);$   
 $(S_2, \tau_2) = W(S_1(TE), e_2);$   
 $S_3 = Unify(S_2(\tau_1), \tau_2 \rightarrow u);$   
 $in (S_3 S_2 S_1, S_3(u))$

$$W(\{f : u_0\}, f) = (\emptyset, u_0)$$

$$W(\{f : u_0\}, 5) = (\emptyset, Int)$$

$$Unify(u_0, Int \rightarrow u_1) = [(Int \rightarrow u_1) / u_0]$$

$$W(\{f : u_0\}, f 5) = ([Int \rightarrow u_1 / u_0], u_1)$$

$$W(\emptyset, (\lambda f. f 5)) = ([ (Int \rightarrow u_1) / u_0 ], (Int \rightarrow u_1) \rightarrow u_1)$$

$$W(\emptyset, (\lambda f. f 5)(\lambda x. x))$$

# Example

Def  $W(TE, e) =$

Case  $e$  of

...

$\lambda x.e = \text{let } (S_1, \tau_1) = W(TE + \{ x : u \}, e)$   
 $\text{in } (S_1, S_1(u) \rightarrow \tau_1)$

$(e_1 e_2) = \text{let } (S_1, \tau_1) = W(TE, e_1);$   
 $(S_2, \tau_2) = W(S_1(TE), e_2);$   
 $S_3 = \text{Unify}(S_2(\tau_1), \tau_2 \rightarrow u);$   
 $\text{in } (S_3 S_2 S_1, S_3(u))$

$W(\emptyset, (\lambda f.f\ 5)) = ([(Int \rightarrow u_1)/u_0], (Int \rightarrow u_1) \rightarrow u_1)$

$W(\emptyset, (\lambda x.x)) = (\emptyset, u_3 \rightarrow u_3)$

$\text{Unify}((Int \rightarrow u_1) \rightarrow u_1, (u_3 \rightarrow u_3) \rightarrow u_4) =$

$W(\emptyset, (\lambda f.f\ 5)(\lambda x.x))$

# Example

```
def Unify( $\tau_1, \tau_2$ ) =  
  case ( $\tau_1, \tau_2$ ) of  
    ( $t_1, t_2$ )    = [ $\tau_1 / t_2$ ] provided  $t_2 \notin \text{FV}(\tau_1)$   
    ( $t_1, \tau_2$ )  = [ $\tau_2 / t_1$ ] provided  $t_1 \notin \text{FV}(\tau_2)$   
    ( $l_1, l_2$ )    = if (eq?  $l_1 l_2$ ) then [ ]  
                    else fail  
  
    ( $\tau_{11} \rightarrow \tau_{12}, \tau_{21} \rightarrow \tau_{22}$ )  
      = let  $S_1 = \text{Unify}(\tau_{11}, \tau_{21})$   
            $S_2 = \text{Unify}(S_1(\tau_{12}), S_1(\tau_{22}))$   
in  $S_2 S_1$ 
```

$\text{Unify}((\text{Int} \rightarrow u_1), (u_3 \rightarrow u_3)) = [\text{Int}/u_3; \text{Int}/u_1]$

$\text{Unify}(\text{Int}, u_4) = [\text{Int}/u_4]$

$\text{Unify}((\text{Int} \rightarrow u_1) \rightarrow u_1, (u_3 \rightarrow u_3) \rightarrow u_4) = [\text{Int}/u_3; \text{Int}/u_1; \text{Int}/u_4]$

$W(\emptyset, (\lambda f. f \ 5)(\lambda x. x))$

# Example

Def  $W(TE, e) =$

Case  $e$  of

...

$\lambda x.e = \text{let } (S_1, \tau_1) = W(TE + \{x : u\}, e)$   
 $\text{in } (S_1, S_1(u) \rightarrow \tau_1)$

$(e_1 e_2) = \text{let } (S_1, \tau_1) = W(TE, e_1);$   
 $(S_2, \tau_2) = W(S_1(TE), e_2);$   
 $S_3 = \text{Unify}(S_2(\tau_1), \tau_2 \rightarrow u);$   
 $\text{in } (S_3 S_2 S_1, S_3(u))$

$$W(\emptyset, (\lambda f.f \ 5)) = ([(\text{Int} \rightarrow u_1)/u_0], (\text{Int} \rightarrow u_1) \rightarrow u_1)$$

$$W(\emptyset, (\lambda x.x)) = (\emptyset, u_3 \rightarrow u_3)$$

$$\text{Unify}((\text{Int} \rightarrow u_1) \rightarrow u_1, (u_3 \rightarrow u_3) \rightarrow u_4) = [\text{Int}/u_3; \text{Int}/u_1; \text{Int}/u_4]$$

$$W(\emptyset, (\lambda f.f \ 5)(\lambda x.x)) = ([(\text{Int} \rightarrow u_1)/u_0; \text{Int}/u_3; \text{Int}/u_1; \text{Int}/u_4], \text{Int})$$

# What about Let?

---

- *let*  $x = e_1$  *in*  $e_2$       This is Hindley Milner without polymorphism
- Typing rule

$$\frac{\Gamma; x:\tau' \vdash e_1:\tau' \quad \Gamma; x:\tau' \vdash e_2:\tau}{\Gamma \vdash \text{let } x=e_1 \text{ in } e_2:\tau}$$

- Constraints

$$\begin{aligned} - \llbracket \Gamma \vdash \text{let } x = e_1 \text{ in } e_2 : \tau \rrbracket = \\ \exists \tau', \quad \llbracket \Gamma; x:\tau' \vdash e_1:\tau' \rrbracket \wedge \llbracket \Gamma; x:\tau' \vdash e_2:\tau \rrbracket \end{aligned}$$

- Algorithm

$$\begin{aligned} \text{Case } \text{Exp} = \text{let } x = e_1 \text{ in } e_2 \\ \Rightarrow \text{let } (S_1, \tau_1) = W(\text{TE} + \{x : u\}, e_1); \\ \quad S_2 = \text{Unify}(S_1(u), \tau_1); \\ \quad (S_3, \tau_2) = W(S_2 S_1(\text{TE}) + \{x : \tau_1\}, e_2); \\ \text{in } (S_3 S_2 S_1, \tau_2) \end{aligned}$$

---

# Polymorphism

# Some observations

---

- A type system restricts the class of programs that are considered “legal”
- It is possible a term in the untyped  $\lambda$ -calculus may be reducible to a value but may not be typeable in a particular type system

```
let
  id =  $\lambda x. x$ 
in
  ... (id True) ... (id 1) ...
```

*This term is not typeable in the simple type system we have discussed so far. However, it is typeable in the Hindley-Milner system*



# Explicit polymorphism

---

- You've seen this before

```
public interface List<E>{  
    void add(E x);  
    E get();  
}
```

```
List<String> ls = ...  
ls.add("Hello");  
String hello = ls.get(0);
```

- How do we formalize this?

$$\frac{\Gamma \vdash e : \tau}{\Gamma \vdash \Lambda t. e : \forall t. \tau}$$

$$\frac{\Gamma \vdash e : \forall t. \tau'}{\Gamma \vdash e[\tau] : \tau'[\tau / t]}$$

- Example

$id = \Lambda T. \lambda x : T. x$

$id[int] 5$

# Different Styles of Polymorphism

---

- Impredicative Polymorphism

$$\tau ::= b \mid \tau_1 \rightarrow \tau_2 \mid T \mid \forall T. \tau$$
$$e ::= x \mid \lambda x:\tau. e \mid e_1 e_2 \mid \Lambda T. e \mid e[\tau]$$

- Very powerful
  - Although you still can't express recursion
- Type inference is undecidable !

# Different Styles of Polymorphism

---

- Predicative Polymorphism

$$\tau ::= b \mid \tau_1 \rightarrow \tau_2 \mid T$$

$$\sigma ::= \tau \mid \forall T. \sigma \mid \sigma_1 \rightarrow \sigma_2$$

$$e ::= x \mid \lambda x: \sigma. e \mid e_1 e_2 \mid \Lambda T. e \mid e[\tau]$$

- Still very powerful
  - But you can no longer instantiate with a polymorphic type
- Type inference is still undecidable !

# Different Styles of Polymorphism

---

- Prenex Predicative Polymorphism

$$\tau ::= b \mid \tau_1 \rightarrow \tau_2 \mid T$$

$$\sigma ::= \tau \mid \forall T. \sigma$$

$$e ::= x \mid \lambda x: \tau. e \mid e_1 e_2 \mid \Lambda T. e \mid e[\tau]$$

- Now we have decidable type inference
- But polymorphism is now very limited
  - We can't pass polymorphic functions as arguments!!
  - $(\lambda s: \forall T. \tau \dots s[int]x \dots s[bool]x)(\Lambda T. \text{code for sort})$

# Let polymorphism

---

- Introduce  $\text{let } x = e1 \text{ in } e2$ 
  - Just like saying  $(\lambda x. e2) e1$
  - Except  $x$  can be polymorphic
  
- Good engineering compromise
  - Enhance expressiveness
  - Preserve decidability
  
- This is the Hindley Milner type system

---

# Type inference with polymorphism

# Polymorphic Types

---

```
let
  id = λx. x
in
  ... (id True) ... (id 1) ...
```

*Constraints:*

```
id :: t1    --> t1
id :: Int    --> t2
id :: Bool   --> t3
```

*Does not unify!!*

*Solution: Generalize the type variable*

```
id :: ∀t1. t1 --> t1
```

Different uses of a generalized type variable  
may be *instantiated* differently

```
id2 : Bool --> Bool
id1 : Int  --> Int
```

When can we  
generalize?

# A mini Language

*to study Hindley-Milner Types*

---

## *Expressions*

$E ::= c$	constant
$x$	variable
$\lambda x. E$	abstraction
$(E_1 E_2)$	application
<i>let</i> $x = E_1$ <i>in</i> $E_2$	let-block

- There are no types in the syntax of the language!
- The type of each subexpression is derived by *the Hindley-Milner type inference algorithm*.



# A Formal Type System

---

## *Types*

$\tau ::= \iota$

|  $t$

|  $\tau_1 \rightarrow \tau_2$

base types

type variables

Function types

## *Type Schemes*

$\sigma ::= \tau$

|  $\forall t. \sigma$

## *Type Environments*

$TE ::= \text{Identifiers} \rightarrow \text{Type Schemes}$

Note, all the  $\forall$ 's occur in the beginning of a type scheme, i.e., a type  $\tau$  cannot contain a type scheme  $\sigma$

# Instantiations

---

$$\sigma = \forall t_1 \dots t_n. \tau$$

- Type scheme  $\sigma$  can be *instantiated* into a type  $\tau'$  by *substituting types for the bound variables* of  $\sigma$ , i.e.,

$$\tau' = S \tau \quad \text{for some } S \text{ s.t. } \text{Dom}(S) \subseteq \text{BV}(\sigma)$$

- $\tau'$  is said to be an *instance* of  $\sigma$  ( $\sigma > \tau'$ )
- $\tau'$  is said to be a *generic instance* of  $\sigma$  when  $S$  maps variables to new variables.

Example:

$$\sigma = \forall t_1. t_1 \rightarrow t_2$$

$t_3 \rightarrow t_2$  is a generic instance of  $\sigma$

$\text{Int} \rightarrow t_2$  is a non generic instance of  $\sigma$

# Generalization *aka Closing*

---

$$\text{Gen}(\text{TE}, \tau) = \forall t_1 \dots t_n. \tau$$

where  $\{ t_1 \dots t_n \} = \text{FV}(\tau) - \text{FV}(\text{TE})$

- *Generalization* introduces polymorphism
- Quantify type variables that are free in  $\tau$  but not *free* in the type environment (TE)
- Captures the notion of *new* type variables of  $\tau$

# HM Type Inference Rules

(App) 
$$\frac{\Gamma \vdash e_1 : \tau \rightarrow \tau' \quad \Gamma \vdash e_2 : \tau}{\Gamma \vdash (e_1 e_2) : \tau'}$$
 Remember,  $\tau$  stands for a monotype,  $\sigma$  for a polymorphic type

(Abs) 
$$\frac{\Gamma ; \{x : \tau\} \vdash e : \tau'}{\Gamma \vdash \lambda x. e : \tau \rightarrow \tau'}$$

(Var) 
$$\frac{(x : \sigma) \in \Gamma \quad \sigma \geq \tau}{\Gamma \vdash x : \tau}$$

$x$  can be considered of type  $\tau$  as long as its type as specified in the environment can be specialized to  $\tau$  (i.e.  $\tau$  is an instance of  $\sigma$ )

(Const) 
$$\frac{\text{typeof}(c) \geq \tau}{\Gamma \vdash c : \tau}$$

Note:  $x$  has a different type in  $e_1$  than in  $e_2$ . In  $e_1$ ,  $x$  is not a polymorphic type, but in  $e_2$  it gets generalized into one.

(Let) 
$$\frac{\Gamma ; \{x : \tau\} \vdash e_1 : \tau \quad \Gamma ; \{x : \text{Gen}(\Gamma, \tau)\} \vdash e_2 : \tau'}{\Gamma \vdash (\text{let } x = e_1 \text{ in } e_2) : \tau'}$$

# HM Inference Algorithm

*Def*  $W(TE, e)$  = *Case*  $e$  of

$c$  =  $(\{\}, \text{Typeof}(c))$

$x$  = *if*  $(x \notin \text{Dom}(TE))$  *then* Fail  
*else let*  $\forall t_1 \dots t_n. \tau = TE(x);$   
*in*  $(\{\}, [u_i / t_i] \tau)$

$\lambda x. e$  = *let*  $(S_1, \tau_1) = W(TE + \{x : u\}, e);$   
*in*  $(S_1, S_1(u) \rightarrow \tau_1)$

$(e_1 e_2)$  = *let*  $(S_1, \tau_1) = W(TE, e_1);$   
 $(S_2, \tau_2) = W(S_1(TE), e_2);$   
 $S_3 = \text{Unify}(S_2(\tau_1), \tau_2 \rightarrow u);$   
*in*  $(S_3 S_2 S_1, S_3(u))$

*let*  $x = e_1$  *in*  $e_2$   
= *let*  $(S_1, \tau_1) = W(TE + \{x : u\}, e_1);$   
 $S_2 = \text{Unify}(S_1(u), \tau_1);$   
 $\sigma = \text{Gen}(S_2 S_1(TE), S_2(\tau_1));$   
 $(S_3, \tau_2) = W(S_2 S_1(TE) + \{x : \sigma\}, e_2);$   
*in*  $(S_3 S_2 S_1, \tau_2)$

$u$ 's  
represent  
new type  
variables

# Hindley-Milner: Example

$\lambda x. \text{ let } f = \lambda y. x \quad \mathbf{B}$   
 $\text{ in } (f \ 1, f \ \mathbf{True})$

A

$$W(\emptyset, \mathbf{A}) = ( [], u_1 \rightarrow (u_1, u_1) )$$

$$W(\{x : u_1\}, \mathbf{B}) = ( [], (u_1, u_1) )$$

$$W(\{x : u_1, f : u_2\}, \lambda y. x) = ( [], u_3 \rightarrow u_1 )$$

$$W(\{x : u_1, f : u_2, y : u_3\}, x) = ( [], u_1 )$$

$$\text{Unify}(u_2, u_3 \rightarrow u_1) = [ (u_3 \rightarrow u_1) / u_2 ]$$

$$\text{Gen}(\{x : u_1\}, u_3 \rightarrow u_1) = \forall u_3. u_3 \rightarrow u_1$$

$$\text{TE} = \{x : u_1, f : \forall u_3. u_3 \rightarrow u_1\}$$

$$W(\text{TE}, (\mathbf{f} \ 1)) = ( [], u_1 )$$

$$W(\text{TE}, \mathbf{f}) = ( [], u_4 \rightarrow u_1 )$$

$$W(\text{TE}, \mathbf{1}) = ( [], \text{Int} )$$

$$\text{Unify}(u_4 \rightarrow u_1, \text{Int} \rightarrow u_5) = [ \text{Int} / u_4, u_1 / u_5 ]$$

...

# Important Observations

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- Do not generalize over type variables used elsewhere
- Let is the only way of defining polymorphic constructs
- Generalize the types of let-bound identifiers only after processing their definitions

# Properties of HM Type Inference

---

- It is sound with respect to the type system.  
An inferred type is verifiable.
- It generates most general types of expressions.  
Any verifiable type is inferred.
- Complexity  
PSPACE-Hard  
Nested *let* blocks



# Extensions

---

- Type Declarations  
Sanity check; can relax restrictions
- Incremental Type checking  
The whole program is not given at the same time, sound inferencing when types of some functions are not known
- Typing references to mutable objects  
Hindley-Milner system is unsound for a language with refs (mutable locations)
- Overloading Resolution

# HM Limitations:

## $\lambda$ -bound vs Let-bound Variables

---

Only let-bound identifiers can be instantiated differently.

```
let
  twice f x = f (f x)
in
  twice twice succ 4
```

versus

```
let
  twice f x = f (f x)
  foo g = (g g succ) 4
in
  foo twice
```

*foo is not  
type correct !*

*Generic vs. Non-generic type variables*

# Puzzle: Another set of Inference rules

(Gen)	$\frac{TE \vdash e : \tau \quad t \notin FV(TE)}{TE \vdash e : \forall t. \tau}$
(Spec)	$\frac{TE \vdash e : \forall t. \tau}{TE \vdash e : \tau [u/t]}$
(Var)	$\frac{(x : \tau) \in TE}{TE \vdash x : \tau}$
(Let)	$\frac{TE + \{x : \tau\} \vdash e_1 : \tau \quad TE + \{x : \tau\} \vdash e_2 : \tau'}{TE \vdash (\text{let } x = e_1 \text{ in } e_2) : \tau'}$

(App) and (Abs) rules remain unchanged.

Sound but  
no  
inference  
algorithm !

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