

## Handout 10: Problem Set #5

This problem set is due on: April 15, 2005.

### Problem 1 - Fun With Pseudorandom Functions

Suppose that  $\{F_S\}$  is a pseudorandom family of functions from  $k$ -bit input to  $k$ -bit output, indexed by a  $k$ -bit key (“seed”). Consider the following constructions, and for each say whether it is pseudorandom or not. If it is, give a proof; if not, demonstrate a counterexample. Below, “ $\circ$ ” denotes concatenation, “ $\oplus$ ” denotes exclusive-or, and  $\bar{x}$  denotes the bitwise complement of  $x$ .

- $G_S(x) = F_S(x) \circ F_S(\bar{x})$ .
- $G_S(x) = F_{0^k}(x) \circ F_S(x)$ .
- $G_S(x) = F_{S_1}(x) \circ F_{S_2}(x)$ , where  $S_1 = F_S(0^k)$  and  $S_2 = F_S(1^k)$ .
- $G_S(x) = F_x(S)$ .
- $G_S(x) = F_S(x) \oplus S$ .
- $G_{S_1, S_2}(x) = F_{S_1}(x) \circ (F_{S_2}(x) \oplus S_1)$  (where  $|S_1| = |S_2| = k$ ; consider only even-length seeds for  $G$ ).

### Problem 2 - Another Definition of Pseudorandom Functions

We define  $f_s(\cdot)$  to be a NEW-PRF family if:  $\forall PPTA, \forall M, \forall$  sufficiently large  $k$ ,

$$\begin{aligned} \text{Prob}[s \leftarrow \{0, 1\}^k; (x_1, \alpha_1) \leftarrow A(1^k); (x_2, \alpha_2) \leftarrow A(\alpha_1, f_s(x_1)); \dots; \\ (x_M, \alpha_M) \leftarrow A(\alpha_{M-1}, f_s(x_{M-1})); (x^*, \alpha^*) \leftarrow A(\alpha_M, f_s(x_M)); \\ b \leftarrow \{0, 1\}; z_0 \leftarrow f_s(x^*); z_1 \leftarrow \{0, 1\}^k : b = A(\alpha^*, z_b)] < \text{neg}(k) \end{aligned}$$

Flip a fair coin. If your coin comes up heads, prove that the existence of a NEW-PRF family implies the existence of a PRF family. If your coin comes up tails, prove that the existence of a PRF family implies the existence of a NEW-PRF family.

**Informal Explanation:** We say that  $f_s(\cdot)$  is a NEW-PRF family if no probabilistic polynomial-time adversary is able to win the following game between an adversary and an oracle. First, the oracle randomly selects a seed,  $s$ . Then, the adversary is allowed to adaptively select inputs  $x_i$  and the oracle returns to him  $f_s(x_i)$ . Once the adversary is satisfied that he has learned something about the function, he outputs a challenge input  $x^*$  (which is not one of the  $x_i$ 's that he previously asked the oracle about). Next, the oracle randomly selects a bit  $b$  and if  $b = 0$  he gives the adversary  $z_0 = f_s(x^*)$  and if  $b = 1$  he gives the adversary a truly random value  $z_1$ . The adversary wins if he can guess  $b$  non-negligibly better than  $1/2$ .

[Note: The role of the  $\alpha$ 's in the above definition is to allow the adversary to remember information between invocations. Without loss of generality, we can think of  $\alpha_i$  as the complete state of the adversary after he finishes selecting  $x_i$ .]

### Problem 3 - Private Key Encryption

Give a formal definition of private-key encryption. Your definition should embody security against chosen-message attacks. (That is, a private-key cryptosystem should remain secure even if the adversary picks the messages to be encrypted). Additionally, your definition should require that a private-key cryptosystem be secure even if the same key is used for an arbitrary number of messages. (That is, the one-time-pad system should not achieve your definition).

Prove that the existence of PRF's implies the existence of secure private-key encryption schemes.<sup>1</sup>

### Problem 4 - An Active Attack on Blum-Goldwasser

Provide an active attack against the Blum-Goldwasser cryptosystem. Recall your definition of Active-Security from Problem Set 3. Does your definition rule out the the active attack you just provided? (Why or Why Not?)

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<sup>1</sup>Note that since  $OWF \Rightarrow PRF$ , you have also proved that One-Way functions suffice for private-key encryption.