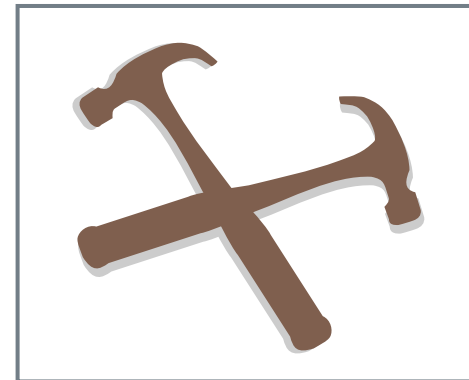


Harvard-MIT Division of Health Sciences and Technology  
HST.723: Neural Coding and Perception of Sound  
Instructor: Christophe Micheyl

# Auditory scene analysis

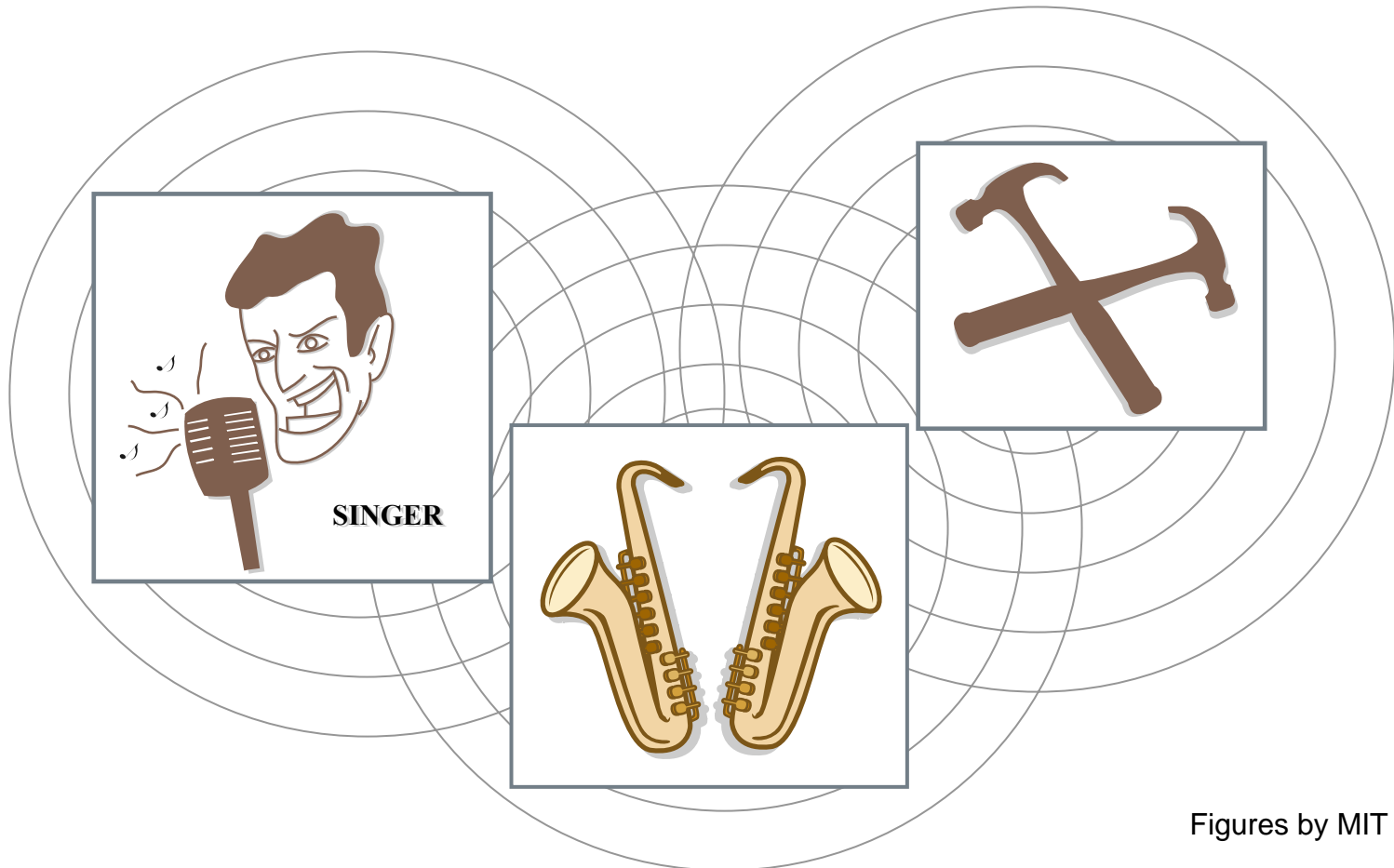
Christophe Micheyl

We are often surrounded by various sound sources.  
Some of importance to us; others, a nuisance.



Figures by MIT OCW.

The waves from these sources mingle  
before reaching our ears.



The result is a complex acoustic mixture.

Figures removed due  
to copyright reasons.

The auditory system must disentangle the mixture to permit (or at least facilitate) source identification

Figures removed due to copyright reasons.

# Solution:

Figures removed due  
to copyright reasons.

## Some of the questions that we will address:

- What tricks does the auditory system use to analyze complex scenes?
- What neural/brain processes subtend these perceptual phenomena?
- Why do hearing-impaired listeners have listening difficulties in the presence of multiple sound sources?

# Why is this important?

- Understand how the auditory system works in 'real-life'  
(the system was probably not designed primarily to process isolated sounds)
  
- Build artificial sound-processing systems that can do ASA like us...  
(speaker separation for speech recognition, instrument separation for music transcription, content-based indexing in audio recordings,...)
  
- ... or help us do it better  
(sound pre-processing for 'intelligent' hearing aids, enhanced speech-in-noise understanding,...)



# Bottom-up and top-down mechanisms

- **Bottom-up** (or 'primitive') mechanisms

- partition the sensory input based on simple stimulus properties
- largely automatic (pre-attentive)
- probably innate or acquired early during infancy

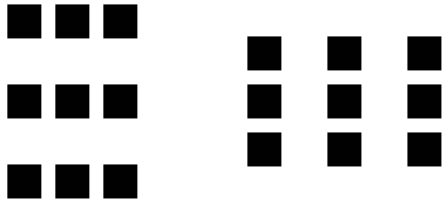
- **Top-down** (or 'schema-based') mechanisms

- partition the input based on stored object representations (prototypes)
- heavily dependent upon experience/knowledge

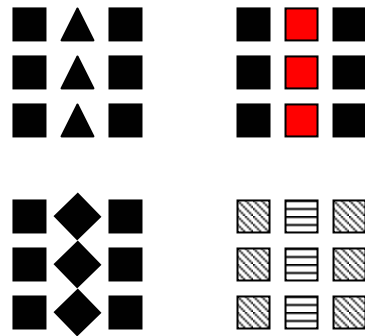
# The basic laws of perceptual organization

courtesy of: the Gestalt-psychology school

proximity



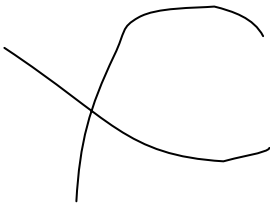
similarity



closure



continuity



etc...

# Top-down

Figure removed due  
to copyright reasons.

# Sequential and simultaneous mechanisms

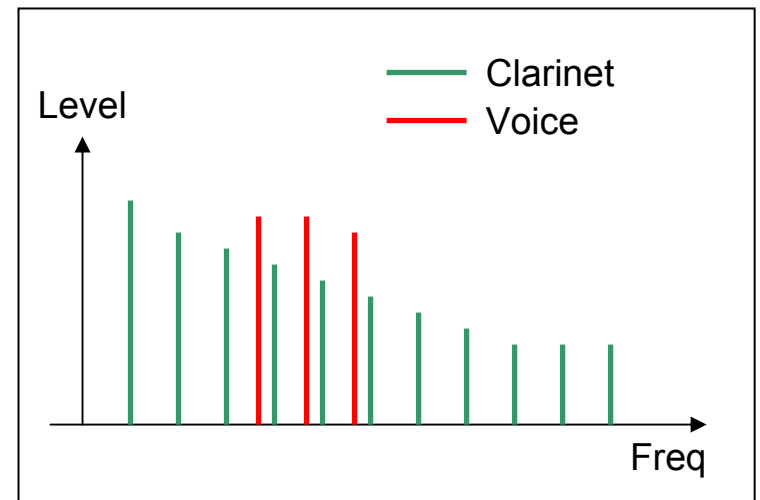
Sequential mechanisms  
(auditory 'streaming')

Figures removed due  
to copyright reasons.

# Sequential and simultaneous mechanisms

## Simultaneous mechanisms

Figure removed due to copyright reasons.



# Outline

## **I. Simultaneous ASA processes**

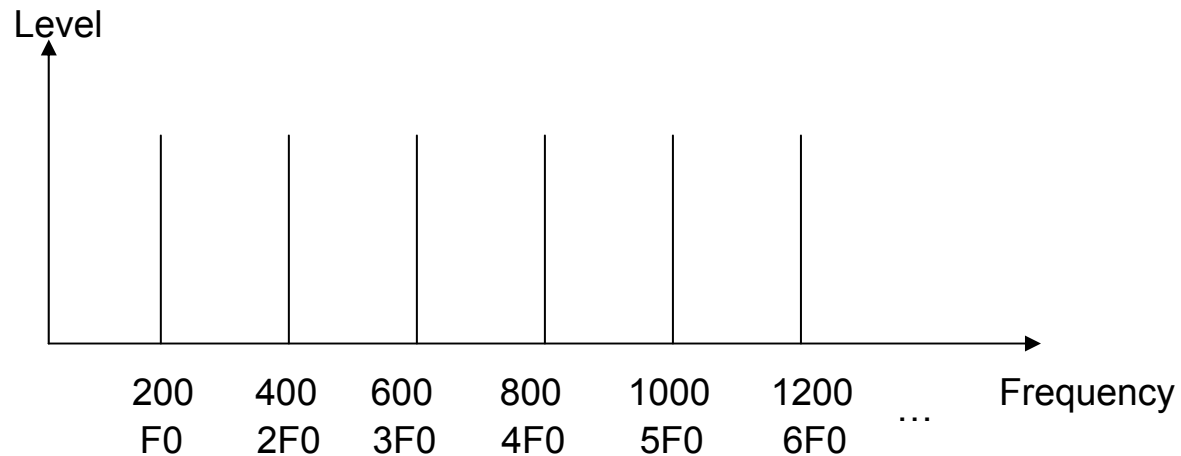
- Harmonicity
- Onset/offset
- Co-modulation

## **II. Sequential ASA processes**

- Auditory streaming

# Harmonicity

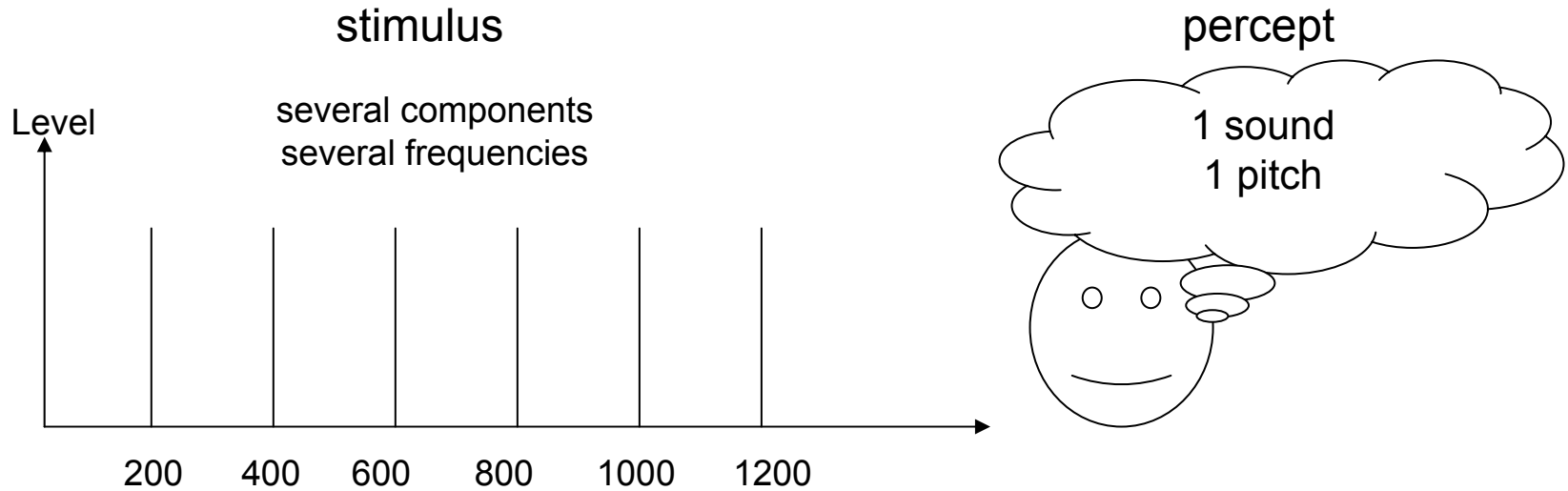
Many important sounds are harmonic  
(vowels of speech, most musical sounds, animal calls,...)



Does the auditory system exploit this physical property  
to group/segregate frequency components?

# Harmonic fusion

Harmonic complexes are generally perceived as one sound



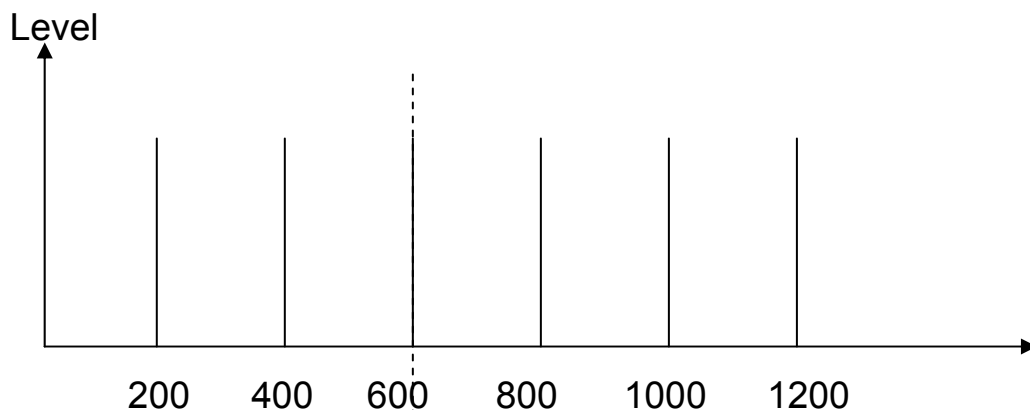


# Deviations from harmonicity promote segregation

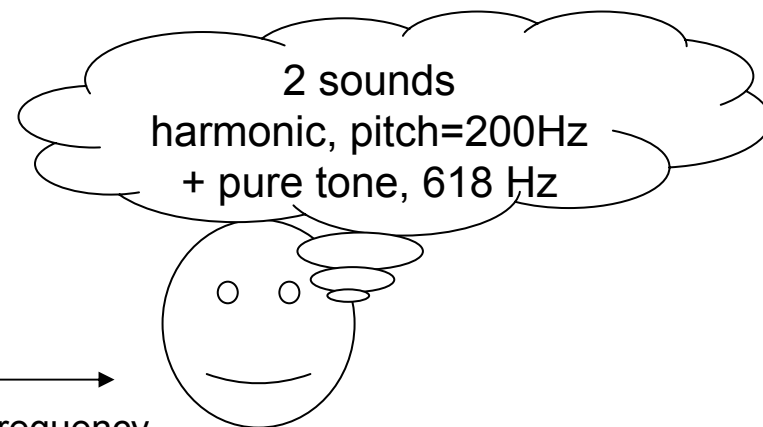
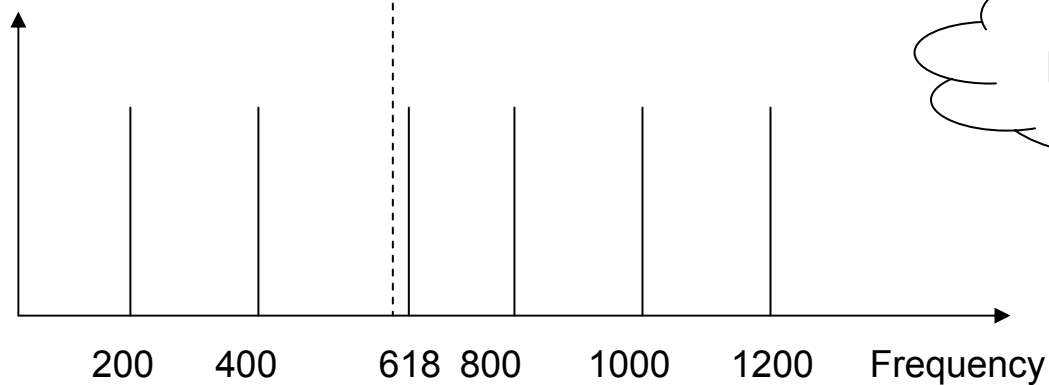
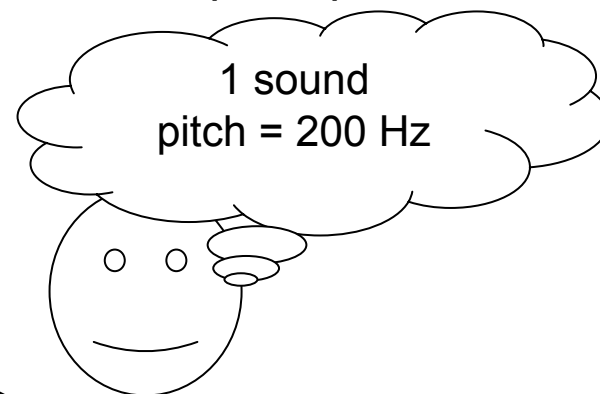
If a harmonic is mistuned by  $> 2-3\%$ , it stands out perceptually

(Moore et al., 1985, 1986; Hartmann *et al.*, 1990)

stimulus

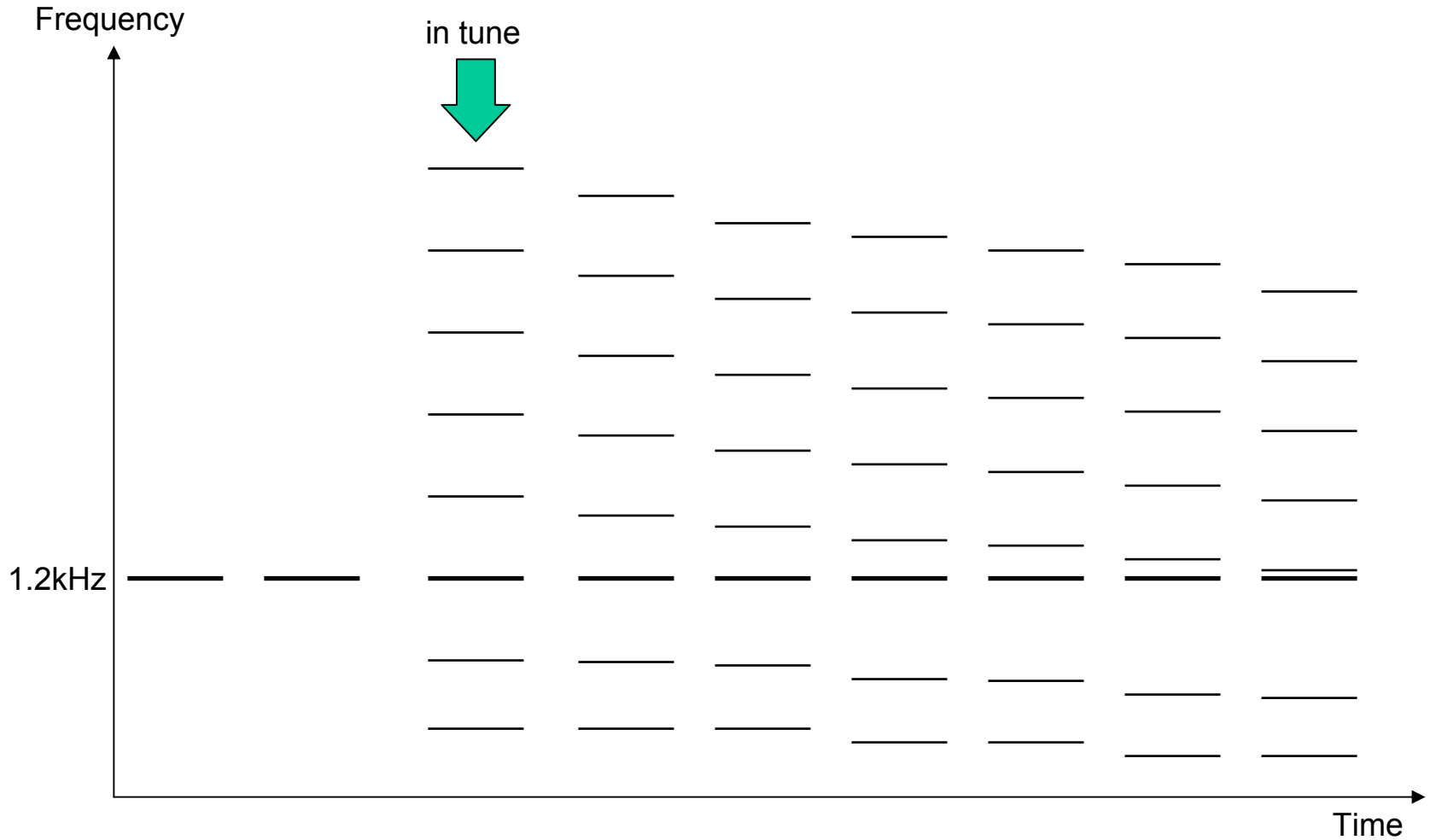


percept



# Demonstration

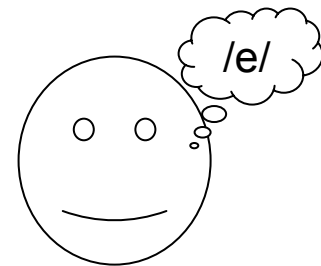
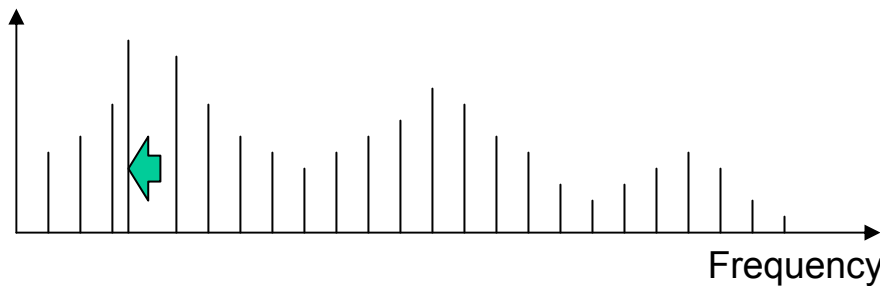
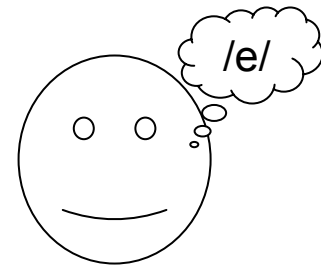
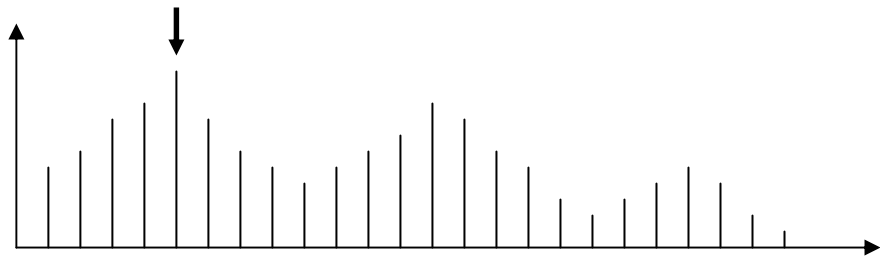
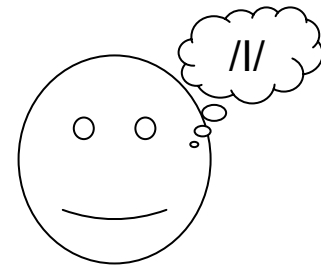
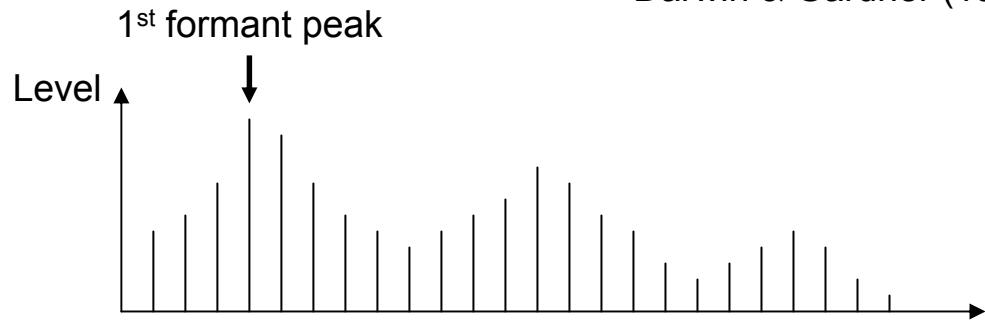
From:  
Bregman (1990)  
Auditory scene analysis  
MIT Press  
Demo CD



# Influence of harmonic grouping/segregation on other aspects of auditory perception

Mistuning a harmonic near a formant can affect the perceived identity of a vowel

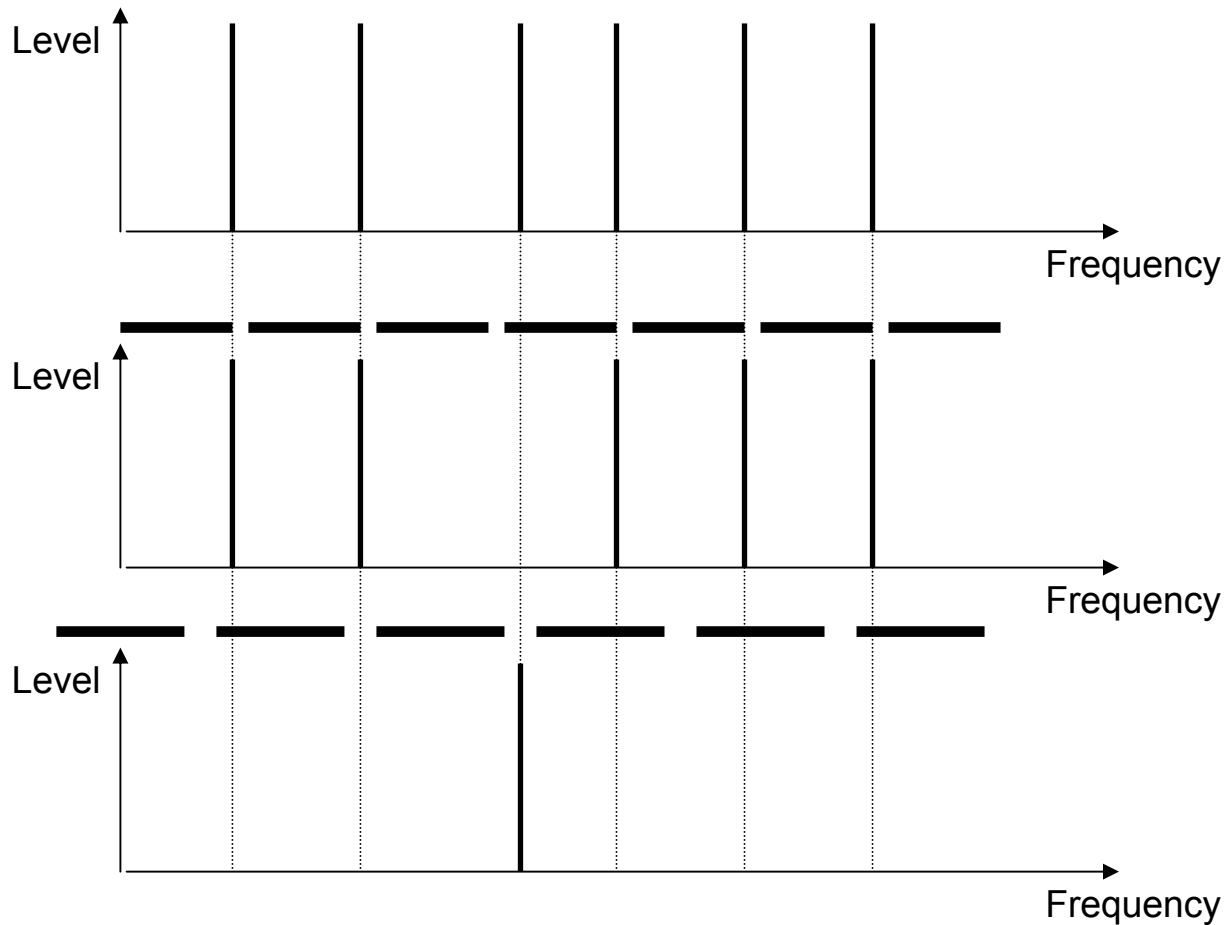
Darwin & Gardner (1986)



# Mechanisms of harmonicity-based grouping?

Spectral: the harmonic sieve (Duifhuis et al., 1982)

Components that pass through the sieve are grouped; those that don't are excluded

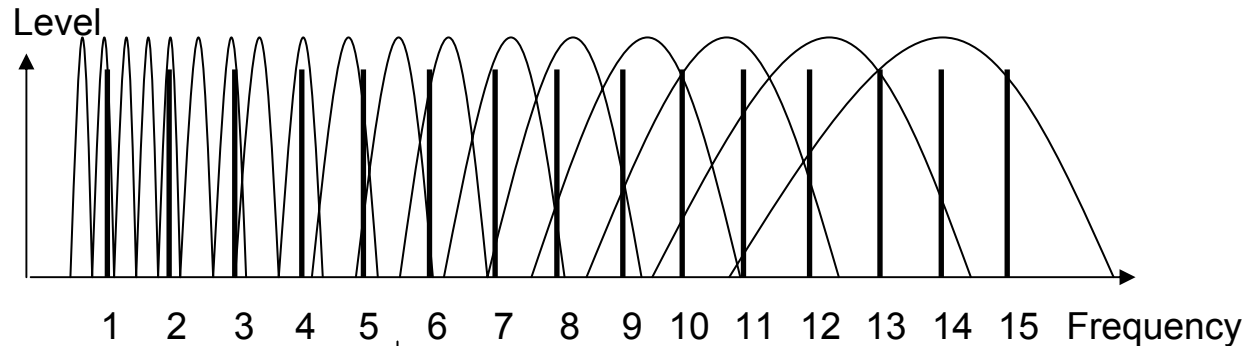


# Actual mechanisms of harmonicity-based grouping?

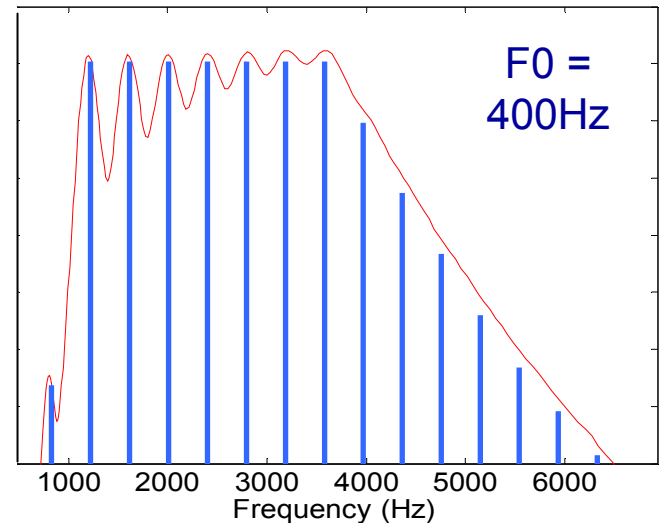
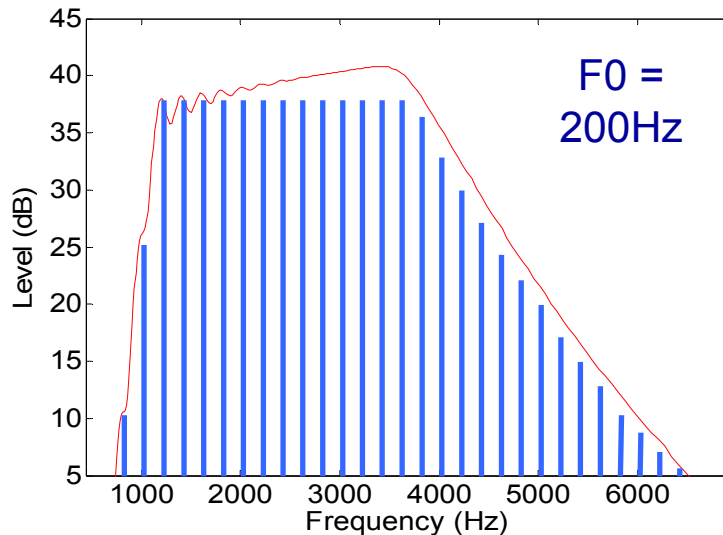
Harmonics above the 10<sup>th</sup> can generally not be heard out (Moore *et al.*, 1985)

This suggests a role of peripheral frequency selectivity, because harmonics above the 10<sup>th</sup> are generally unresolved in the cochlea:

The cochlea as a filter bank



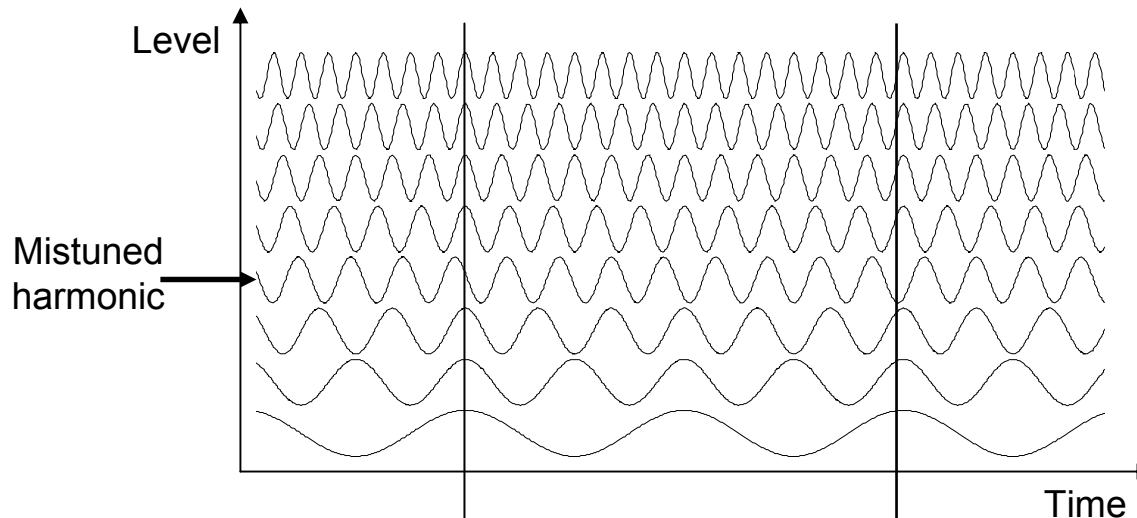
Simulated Spectral EPs:



# Mechanisms of harmonicity-based grouping?

Temporal: across-channel synchrony (Roberts & Brunstrom, 2001)

Components that elicit synchronous neural responses are grouped



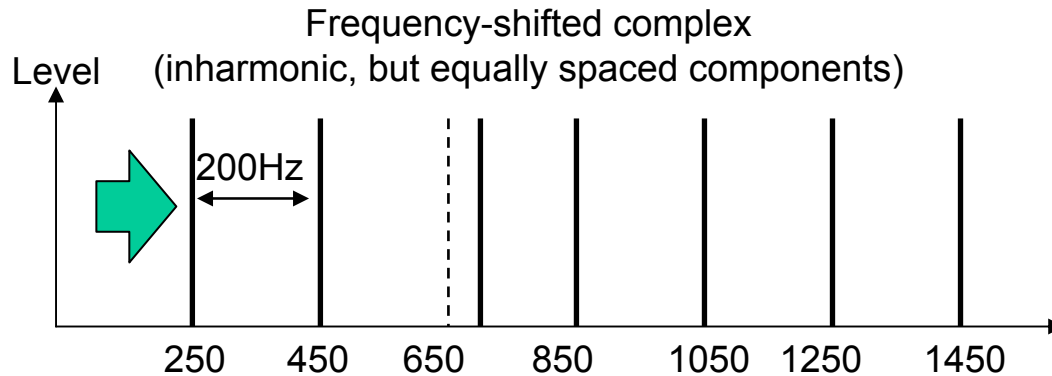
Above 2000 Hz, harmonics become increasingly harder to hear out

(Hartmann *et al.*, 1990)

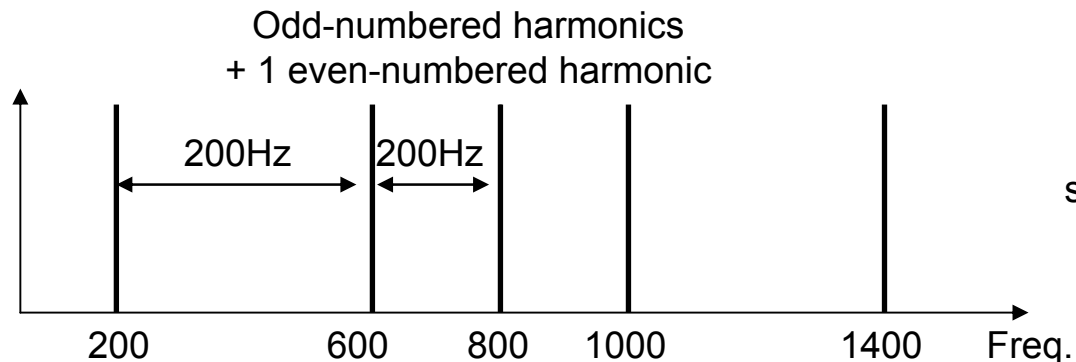
This suggests a contribution of temporal mechanisms, because phase locking breaks down at high frequencies

# An aside: harmonicity or equal spectral spacing?

Grouping/segregation of spectral components is based not solely on harmonicity, but also on spectral spacing Roberts & Bregman (1991)



Shifting the frequency of a component in a shifted complex makes it stand out



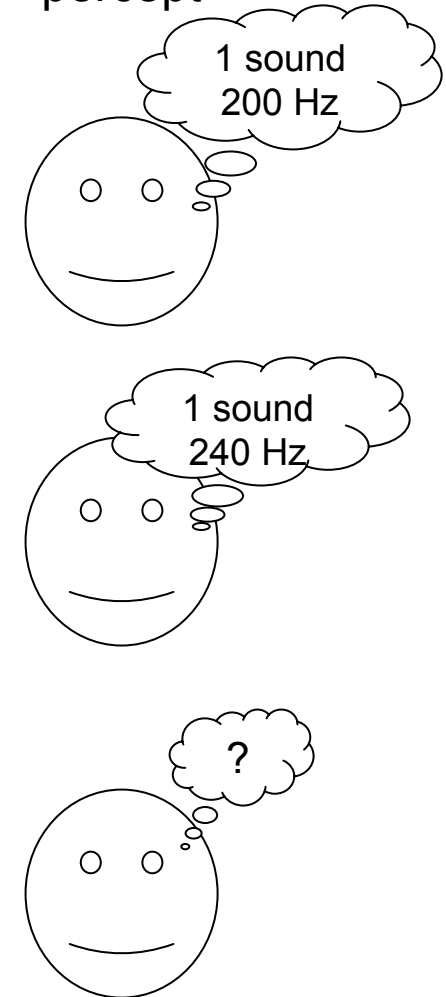
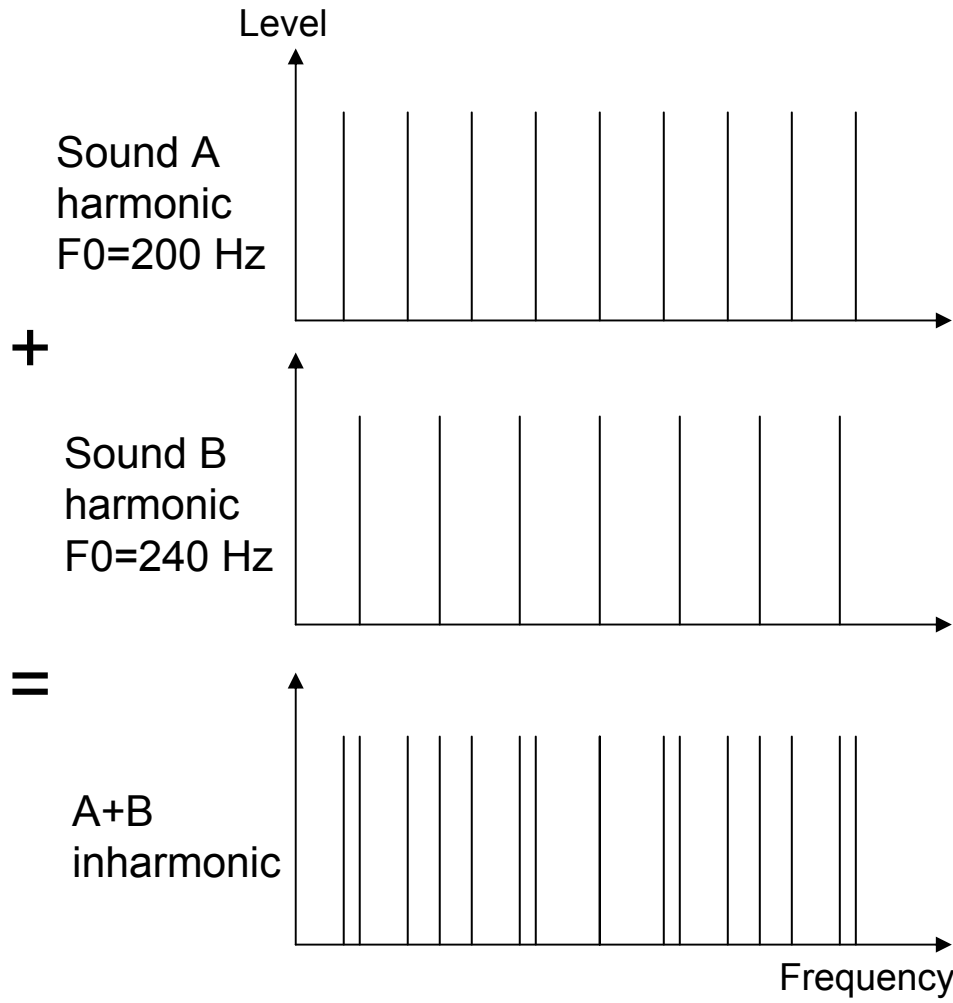
The even-numbered harmonic stands out more than the neighboring odd-numbered harmonics

But the utility of a specific spectral-spacing-based grouping mechanism is questionable

# F0-based segregation of whole harmonic complexes

stimulus

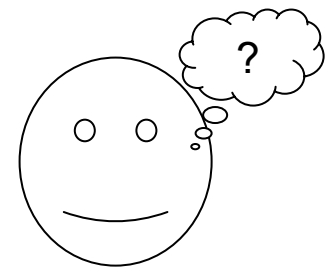
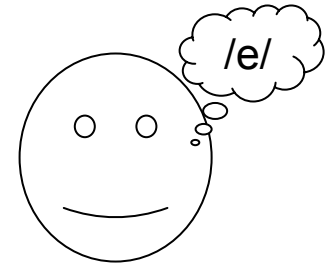
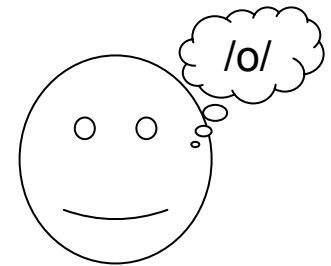
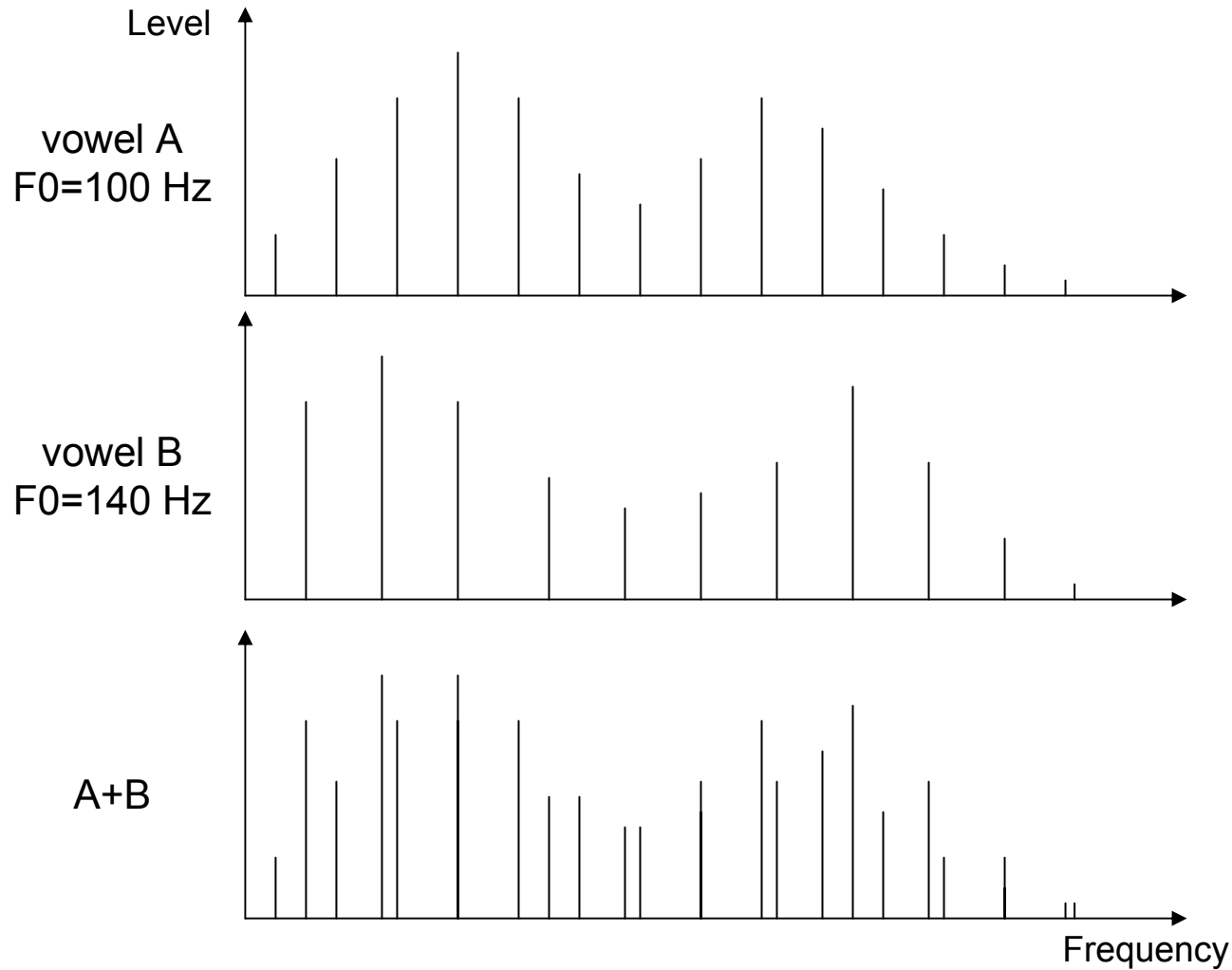
percept





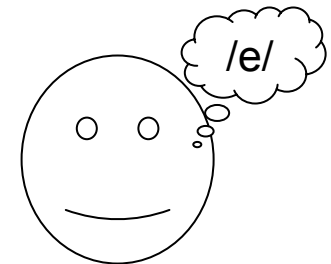
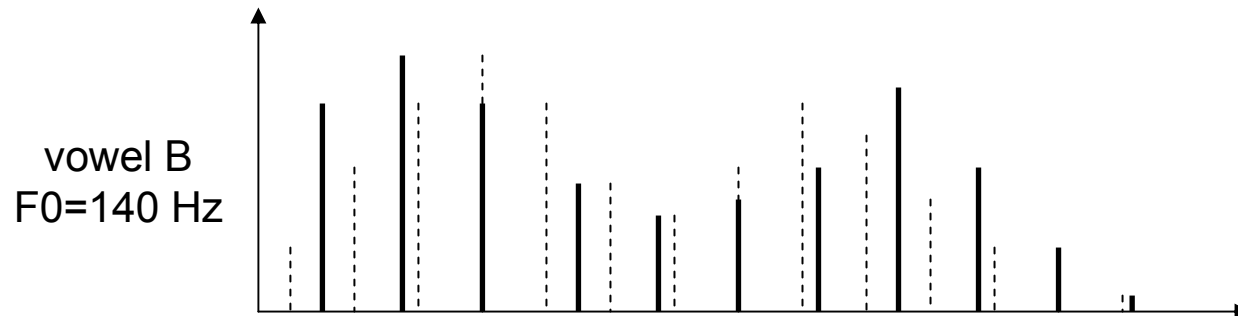
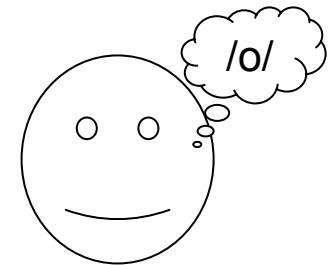
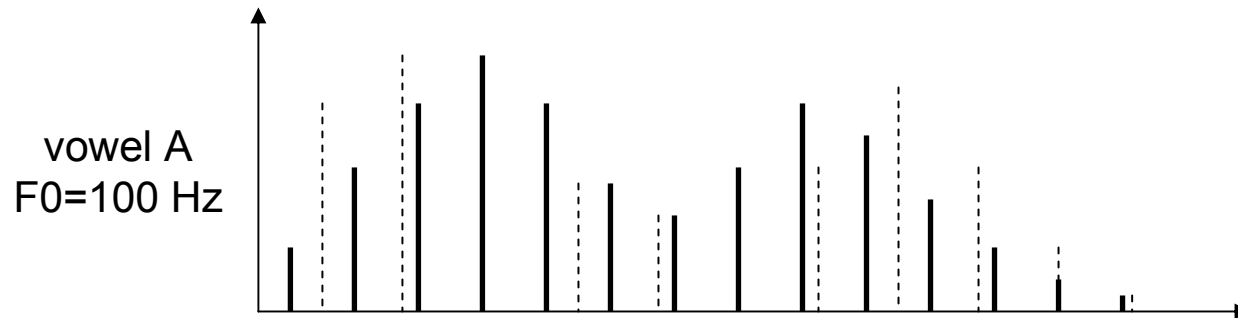
# Double vowels

Two (synthetic) vowels with different F0s played simultaneously



# Double vowels

Can listeners use F0 differences to sort out the frequency components?



- harmonics corresponding to one F0
- harmonics corresponding to the other F0

# Concurrent vowels

F0 differences facilitate the identification of concurrent vowels

(Scheffers, 1983; Assmann & Summerfield, 1990; ...)

Figure removed due to copyright reasons. Please see: Assmann, and Summerfield. *J. Acoust. Soc. Am.* 88 (1990): 680-687.

(but note %-correct well above chance even with no F0 difference, providing evidence for a role of template-based mechanisms)

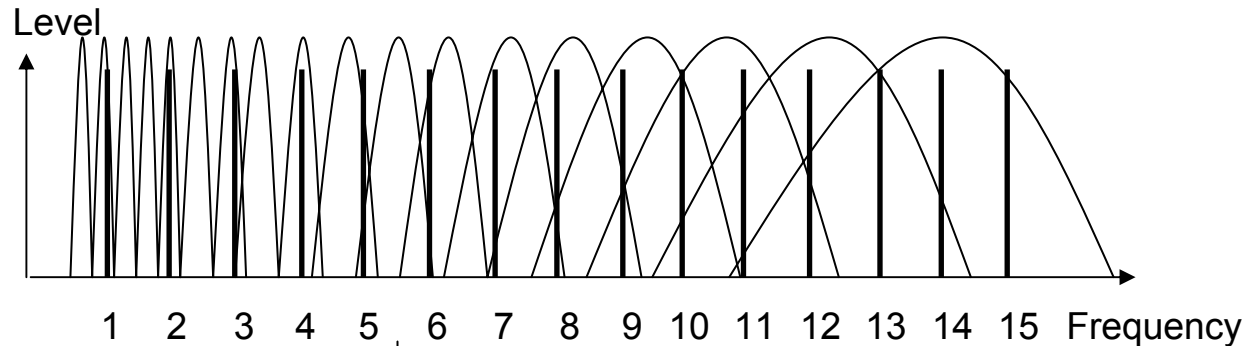
This also works with whole sentences (Brokx & Nootboom, 1982)

# Actual mechanisms of harmonicity-based grouping?

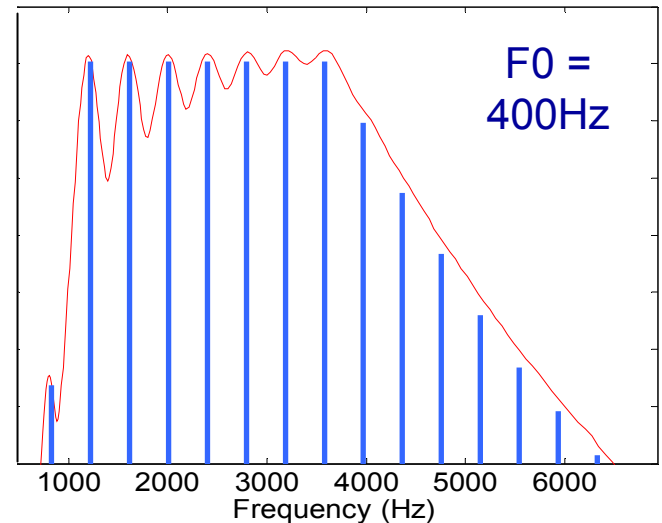
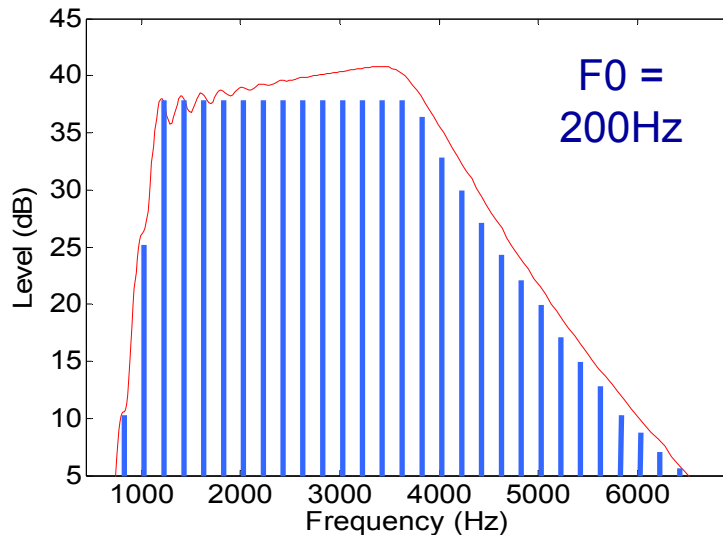
Harmonics above the 10<sup>th</sup> can generally not be heard out (Moore *et al.*, 1985)

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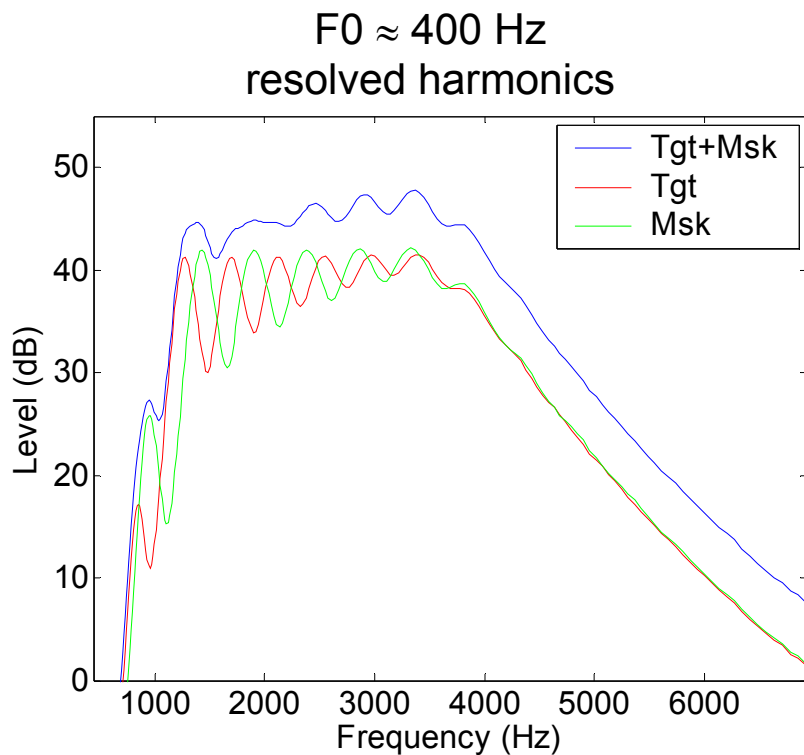


Simulated Spectral EPs:

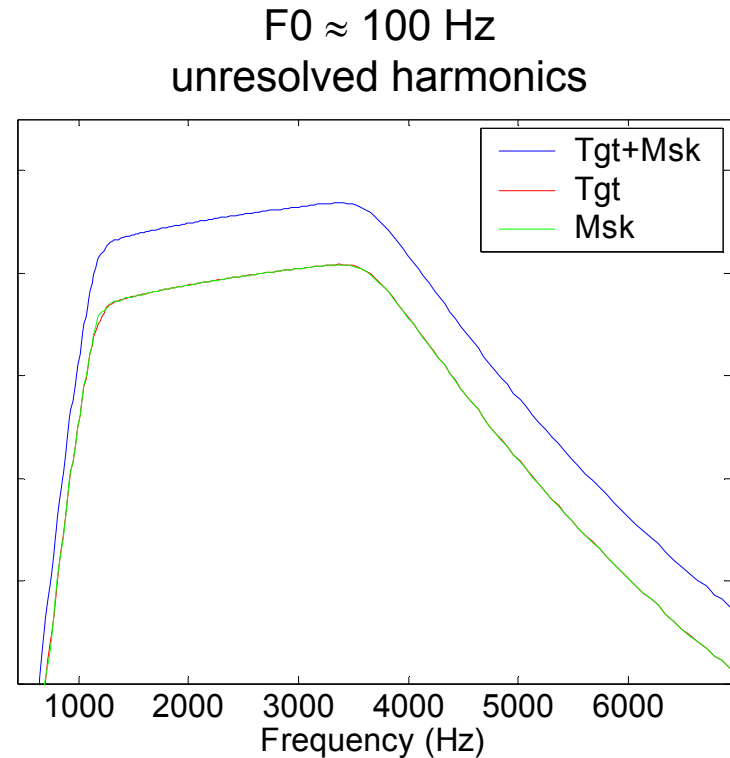


# Influence of frequency resolution on the F0-based segregation of concurrent complexes

Example simulated spectral excitation patterns  
in response to harmonic complex target, maskers, and target+masker mixtures  
at different F0s



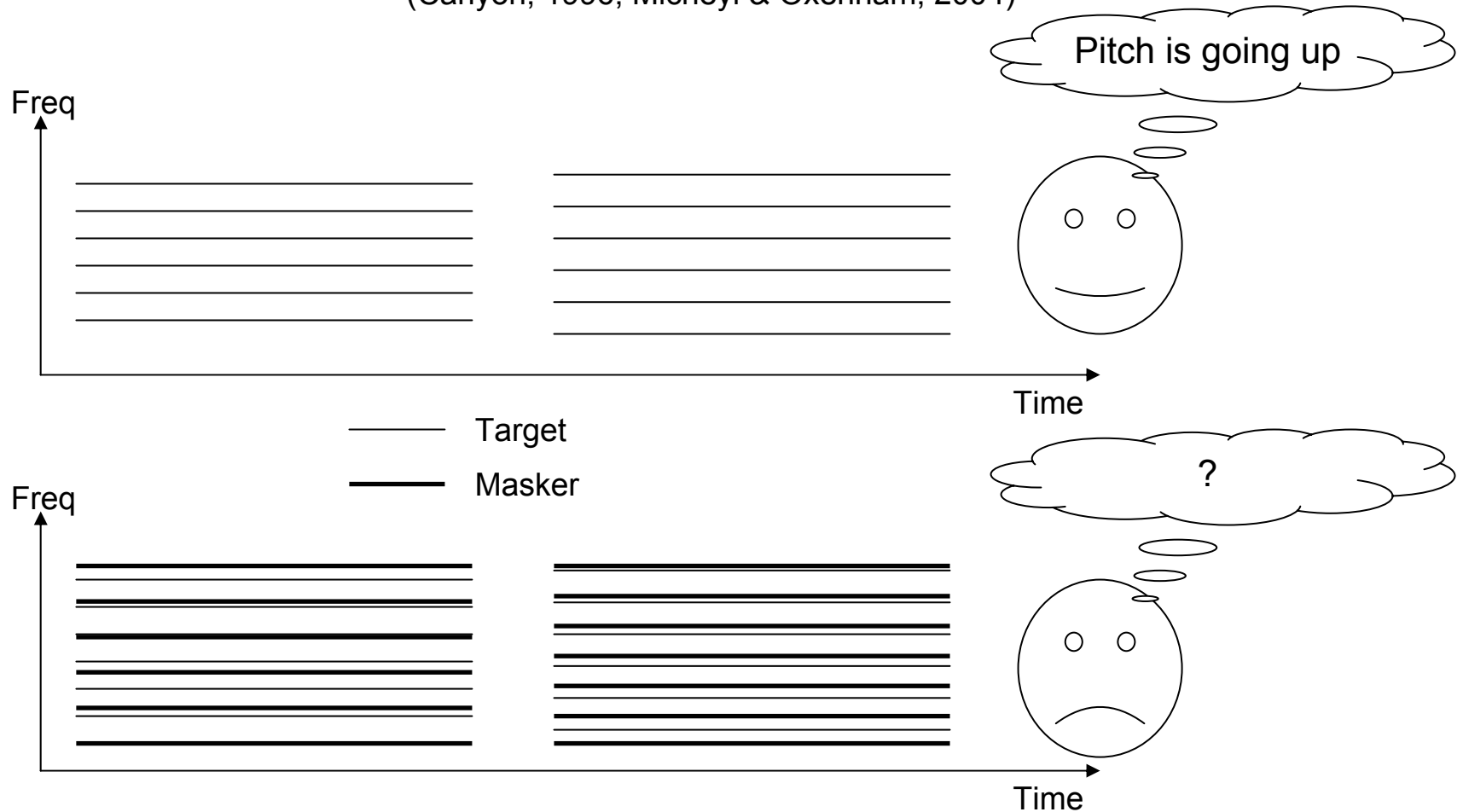
resulting EP displays  
some peaks



resulting EP displays  
no peaks

# Influence of frequency resolution on the F0-based segregation of concurrent complexes

(Carlyon, 1996; Micheyl & Oxenham, 2004)

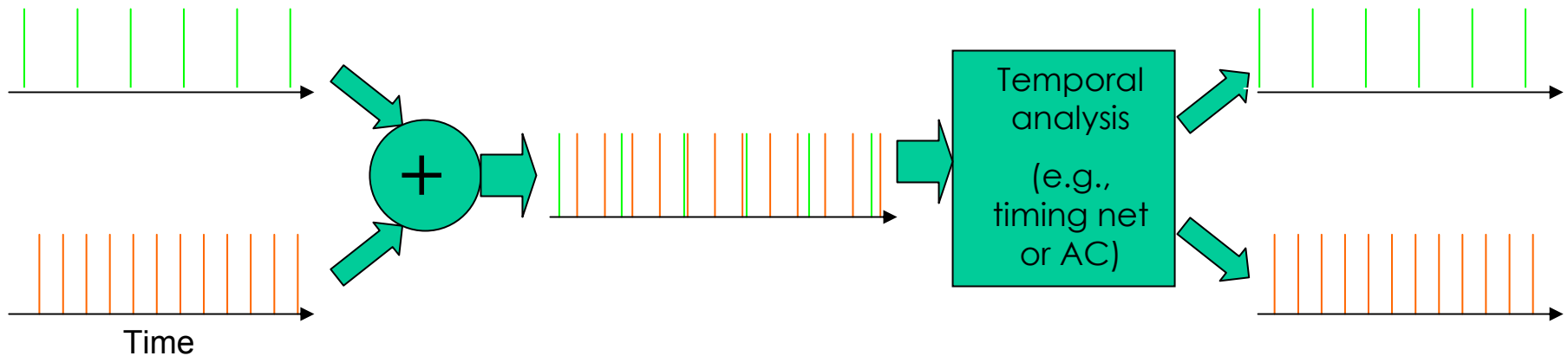


F0-based segregation does not work if all frequency components are unresolved

# Influence of frequency resolution on the F0-based segregation of concurrent complexes

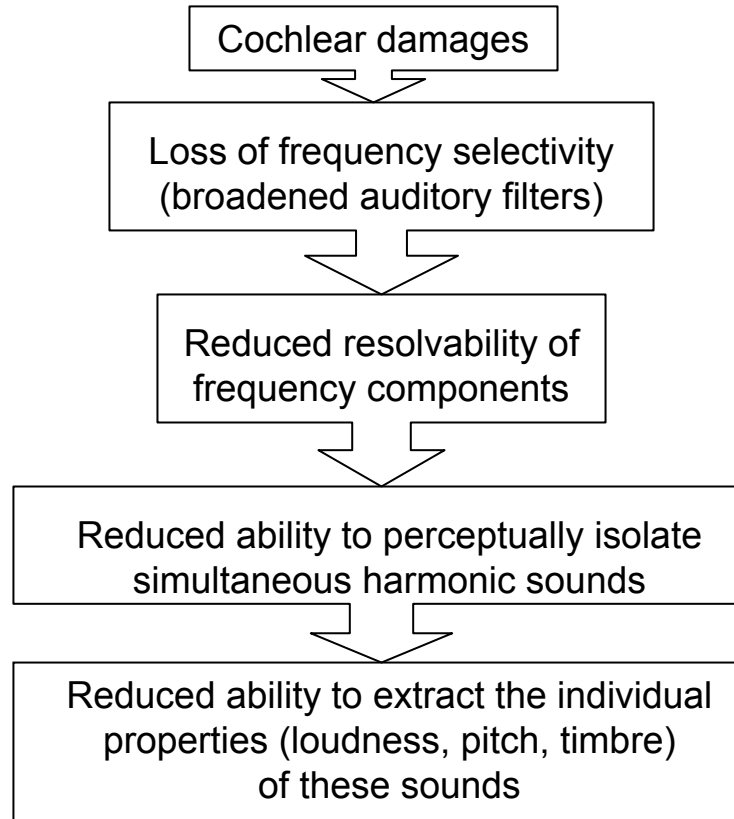
Yet, in principle, it is possible to segregate two periodic components falling into the same peripheral auditory filter using some temporal mechanism

(harmonic cancellation model, de Cheveigné et al., 1992; timing nets, Cariani, 2001)



Our results (Micheyl & Oxenham, 2004) and those of Carlyon (1996) indicate that the auditory system makes very limited (if any) use of this temporal strategy for segregating simultaneous harmonic complexes

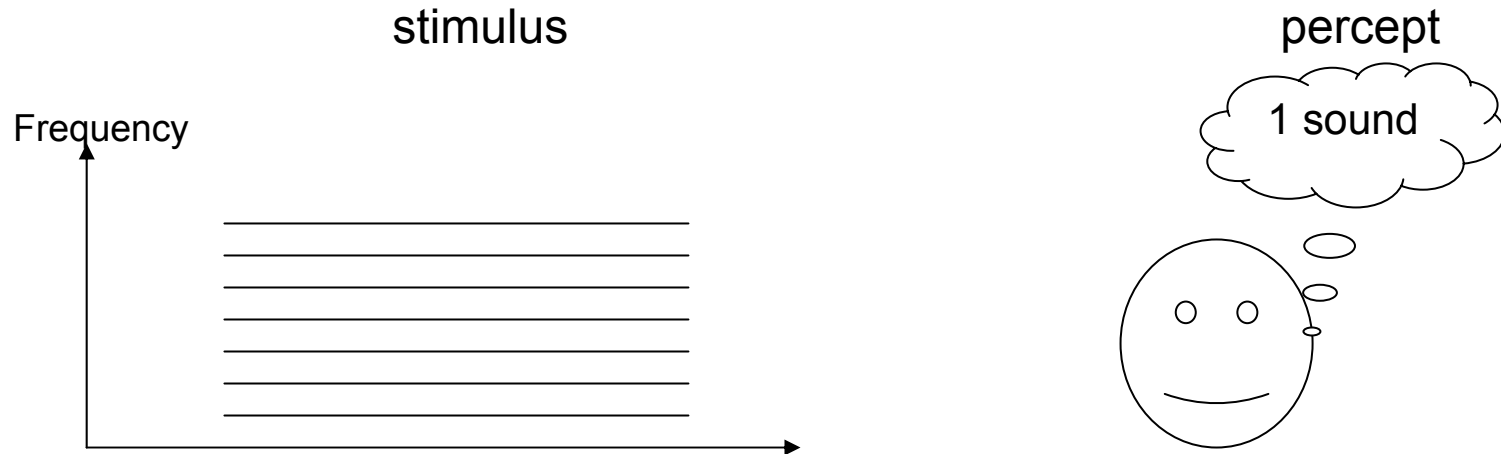
# Implications for hearing-impaired listeners





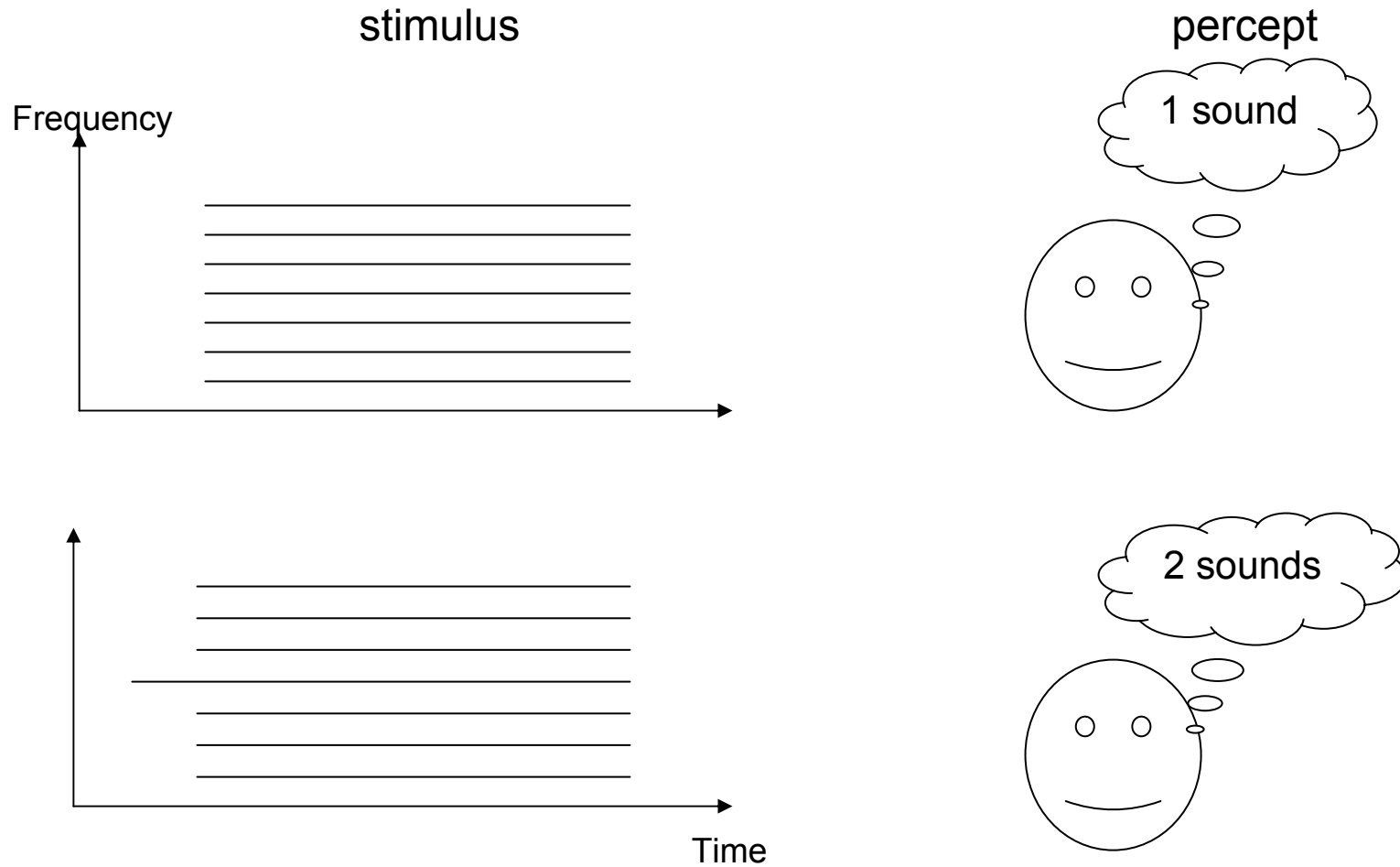
# Onset time

Frequency components that start together tend to fuse together



# Onset time

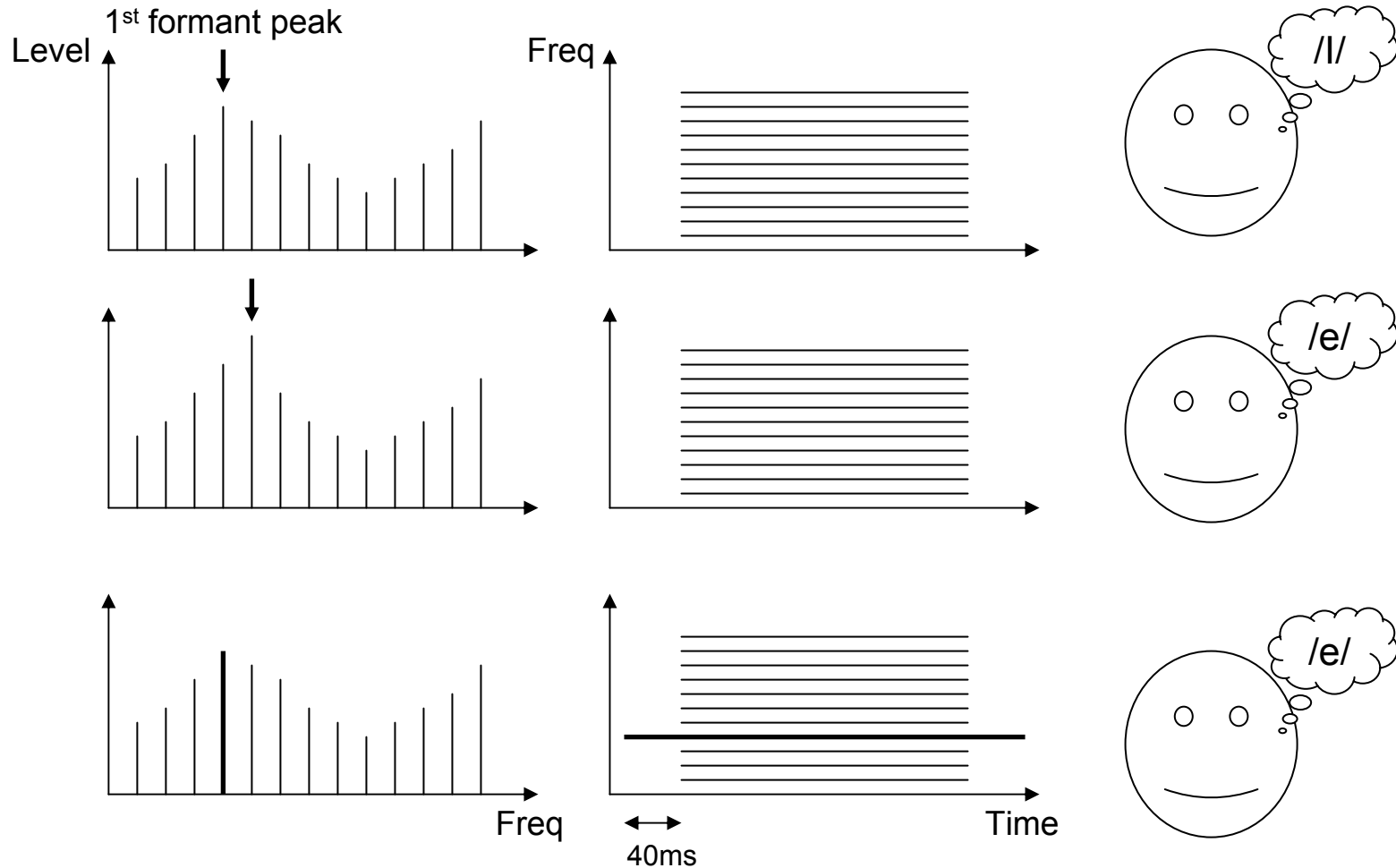
Onset asynchronies promote perceptual segregation



# Influence of onset grouping/segregation on other aspects of auditory perception

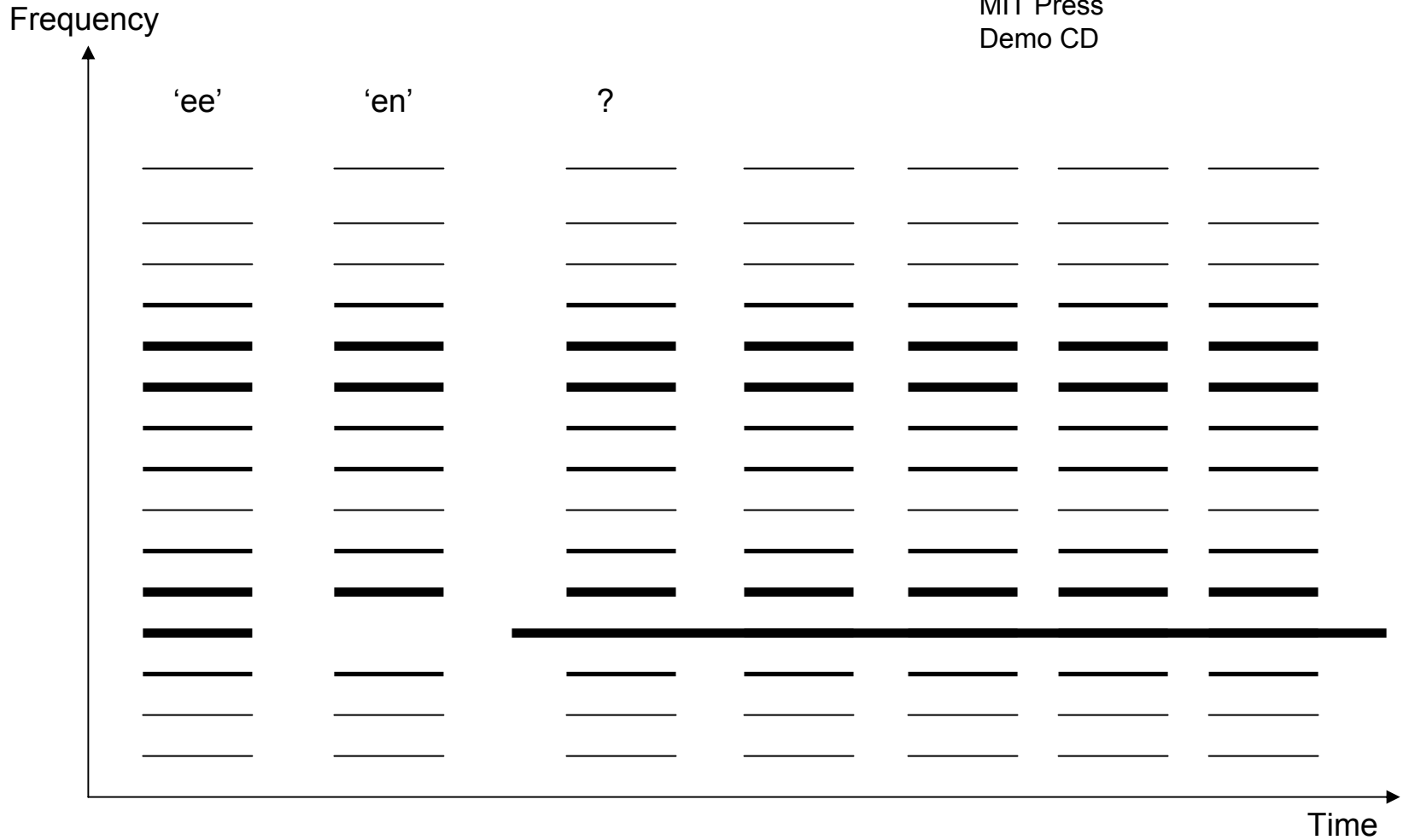
De-synchronizing a harmonic near a formant can affect perceived vowel identity

Darwin (1984); Darwin & Sutherland (1984)



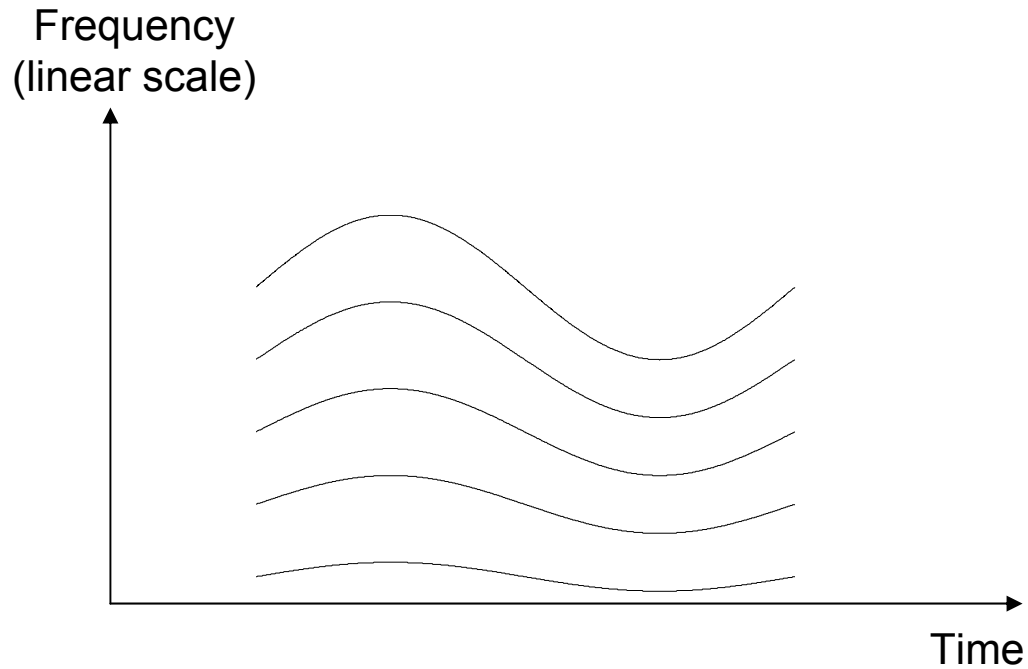
# Demonstration of onset asynchrony and vowel identity

From:  
Bregman (1990)  
Auditory scene analysis  
MIT Press  
Demo CD



# Co-modulation. I. Frequency modulation (FM)

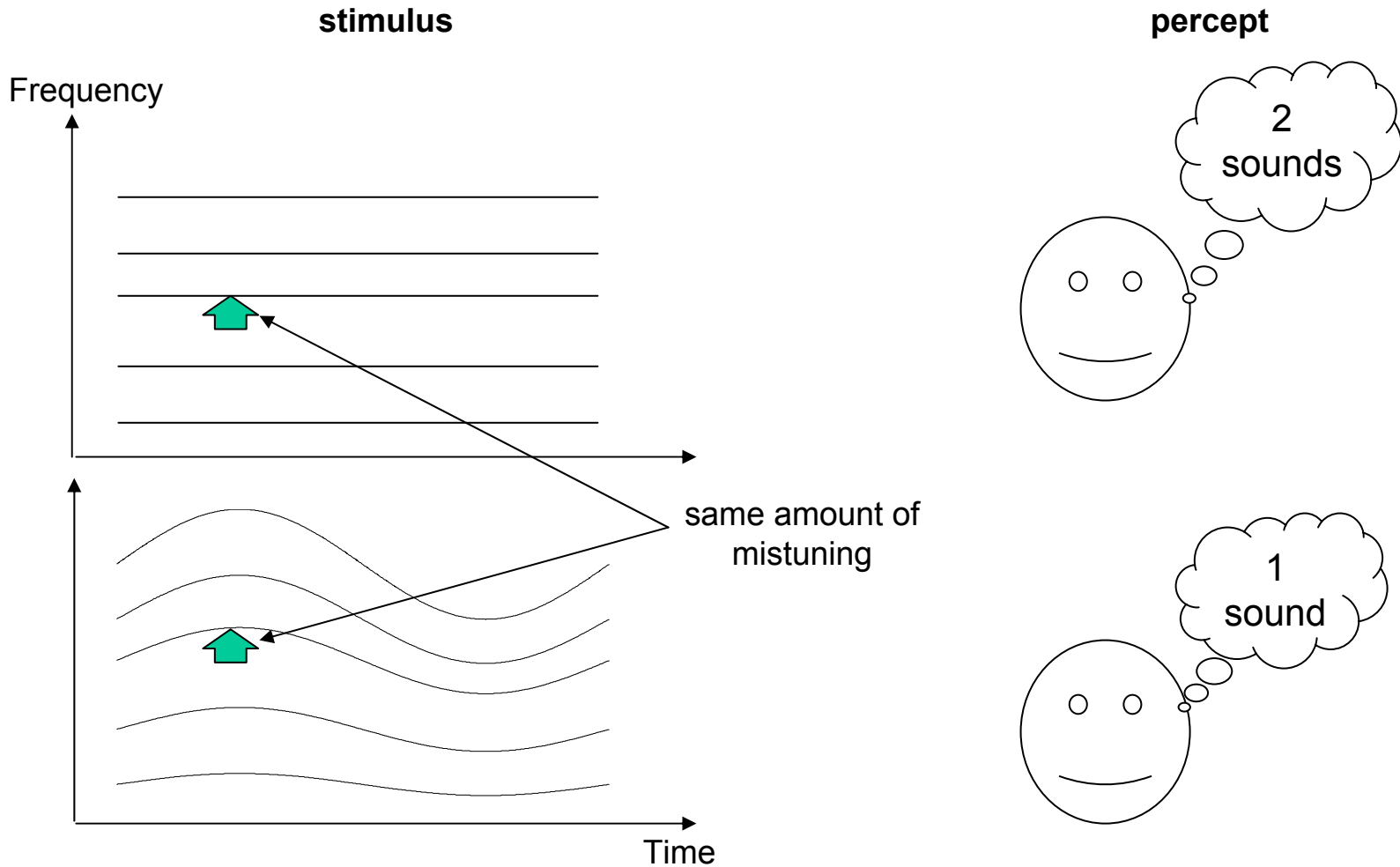
When the F0 of a harmonic sound changes,  
all of its harmonics change frequency coherently



# Co-modulation. I. Frequency modulation (FM)

Coherent FM promotes the fusion of harmonics

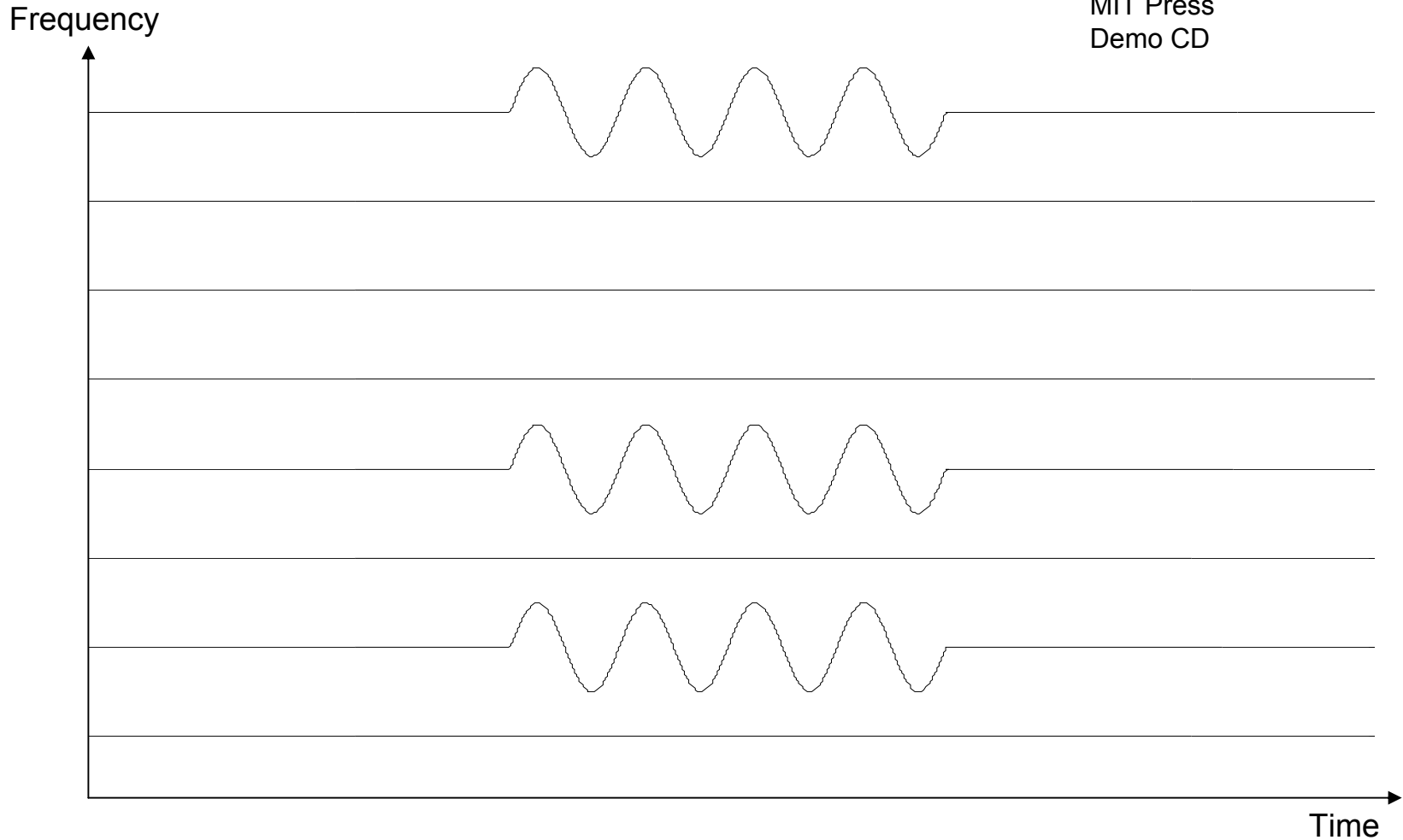
Darwin *et al.* (1994)



# FM-based grouping - Demo 1

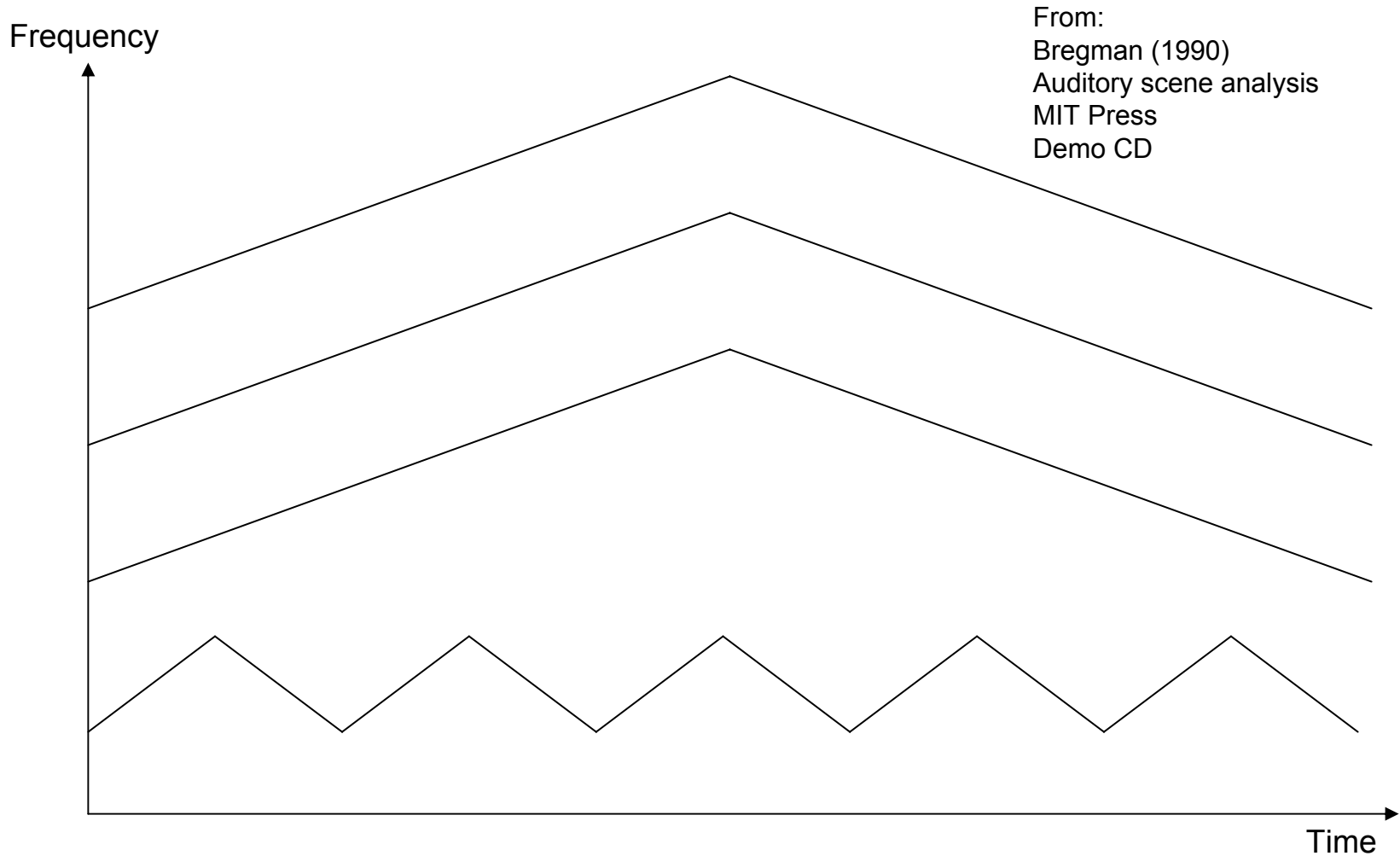
FM can make harmonics stand out

From:  
Bregman (1990)  
Auditory scene analysis  
MIT Press  
Demo CD



# FM-based grouping - Demo 2

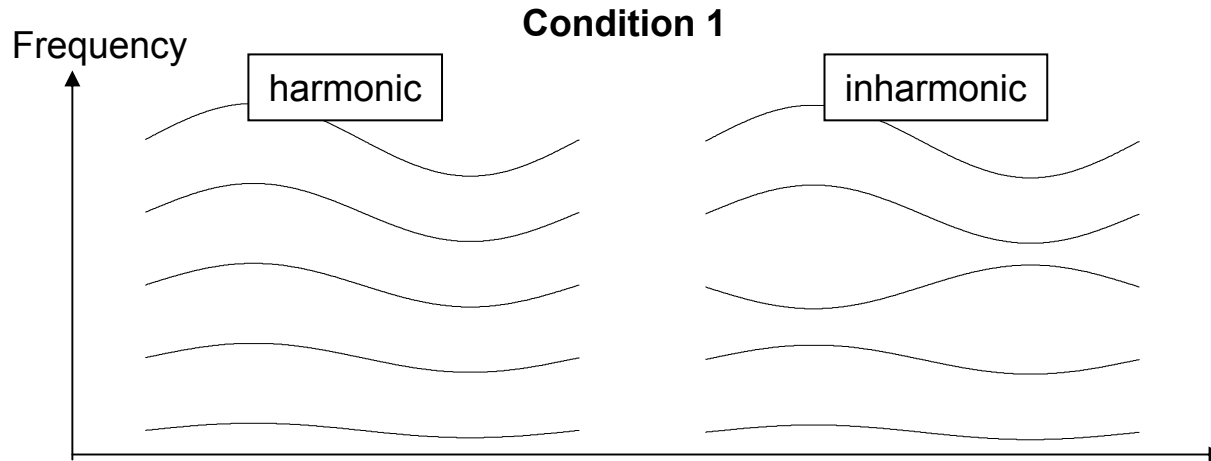
Incoherent FM promotes segregation



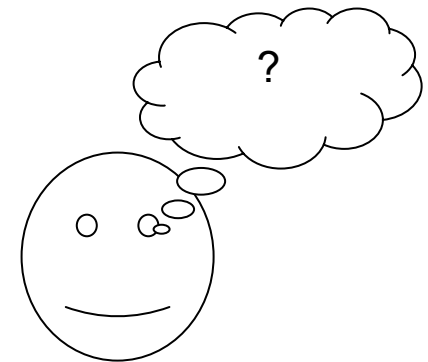
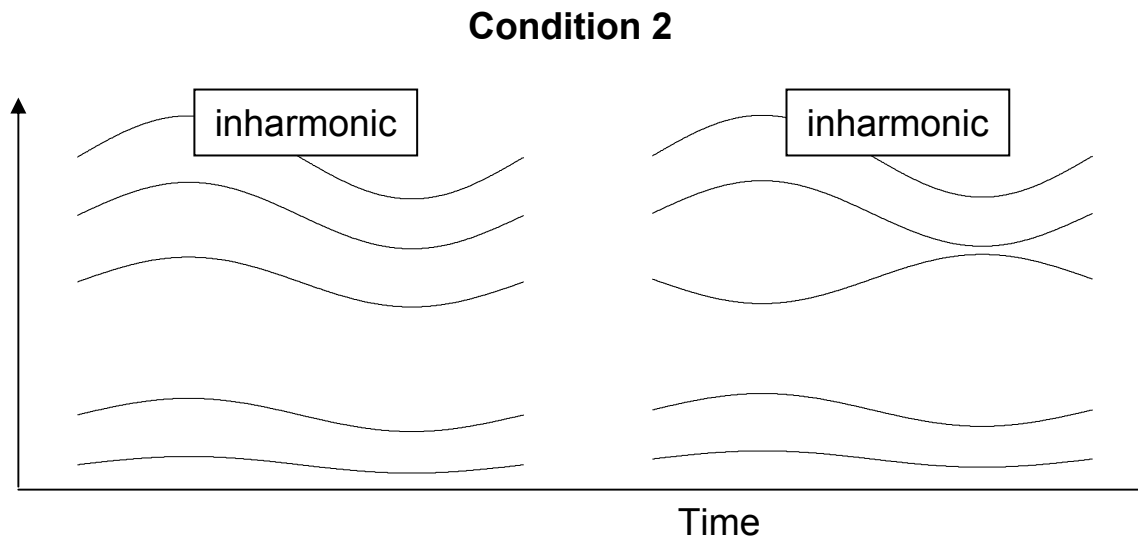
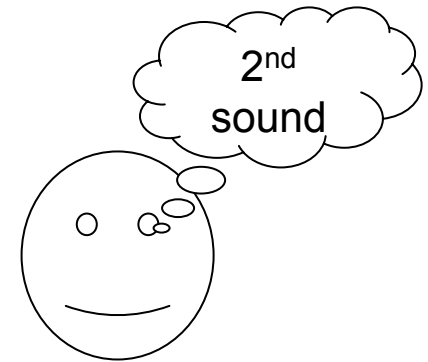


# Is it FM or harmonicity?

Carlyon (1991)



Which sound contains the incoherent FM?



## **Co-modulation. II. Amplitude modulation**

Current evidence in favor of a genuine AM-based grouping/segregation mechanism is weak, at best

Out-of phase AM generally results in onset asynchronies  
(leading to the question: is it really AM phase or rather onset asynchrony?)

Out-of phase AM results in some spectral components being well audible  
while the others are not, at certain times  
(leading to the question: is the pop-out due to AM or enhanced SNR?)

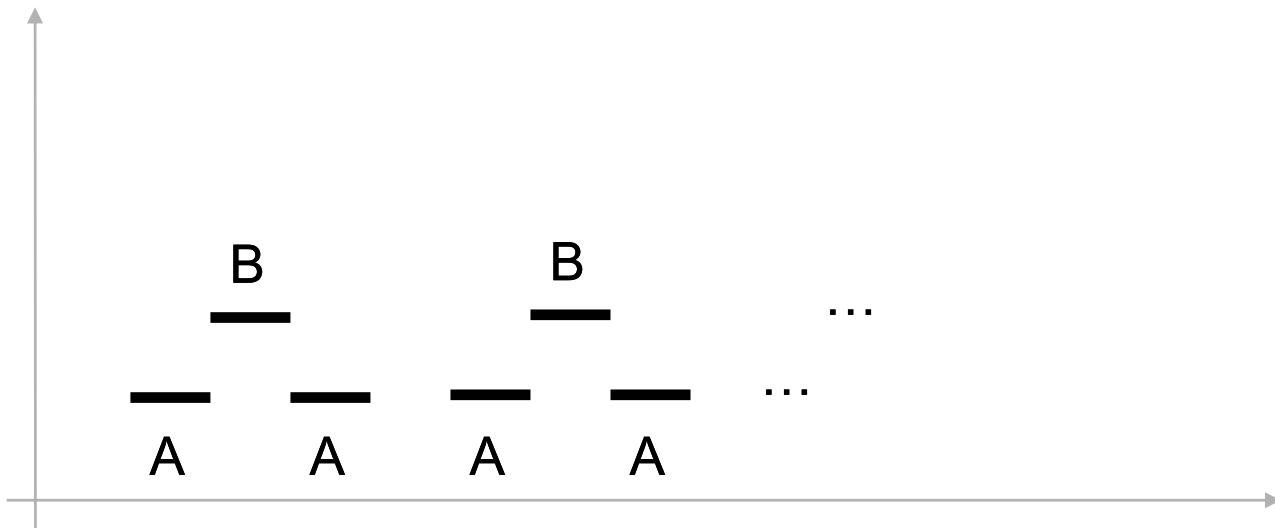
# **Auditory streaming**

What is it?

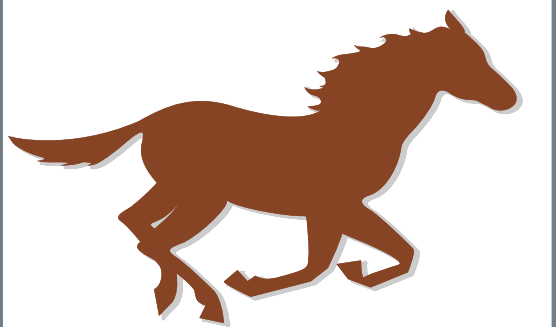
**Description and demonstration of  
the phenomenon**

Frequency

$\Delta f$



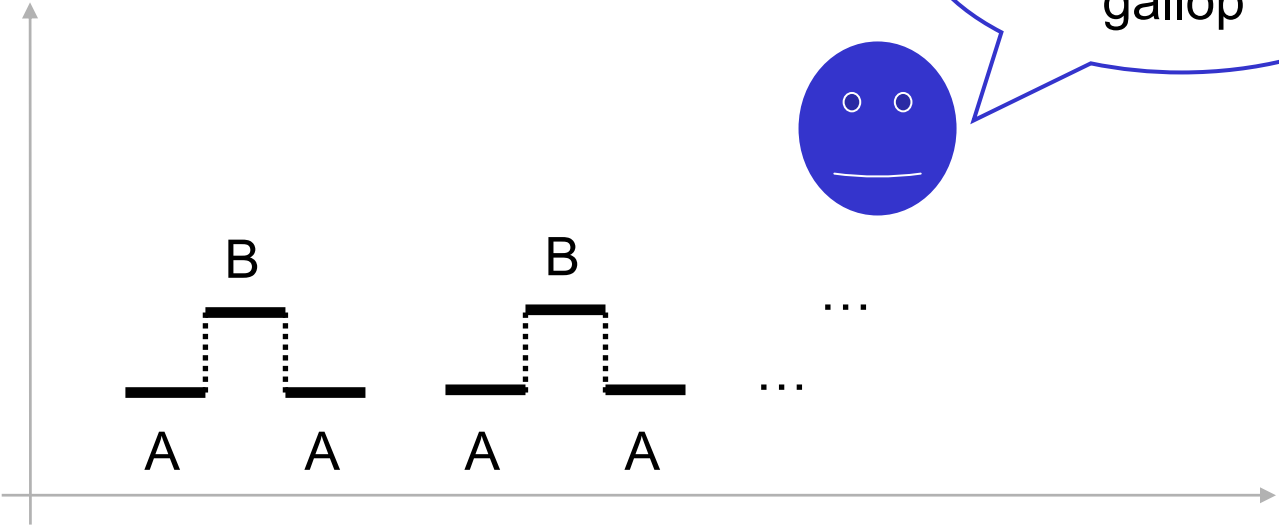
Time



“1 stream”  
“gallop”

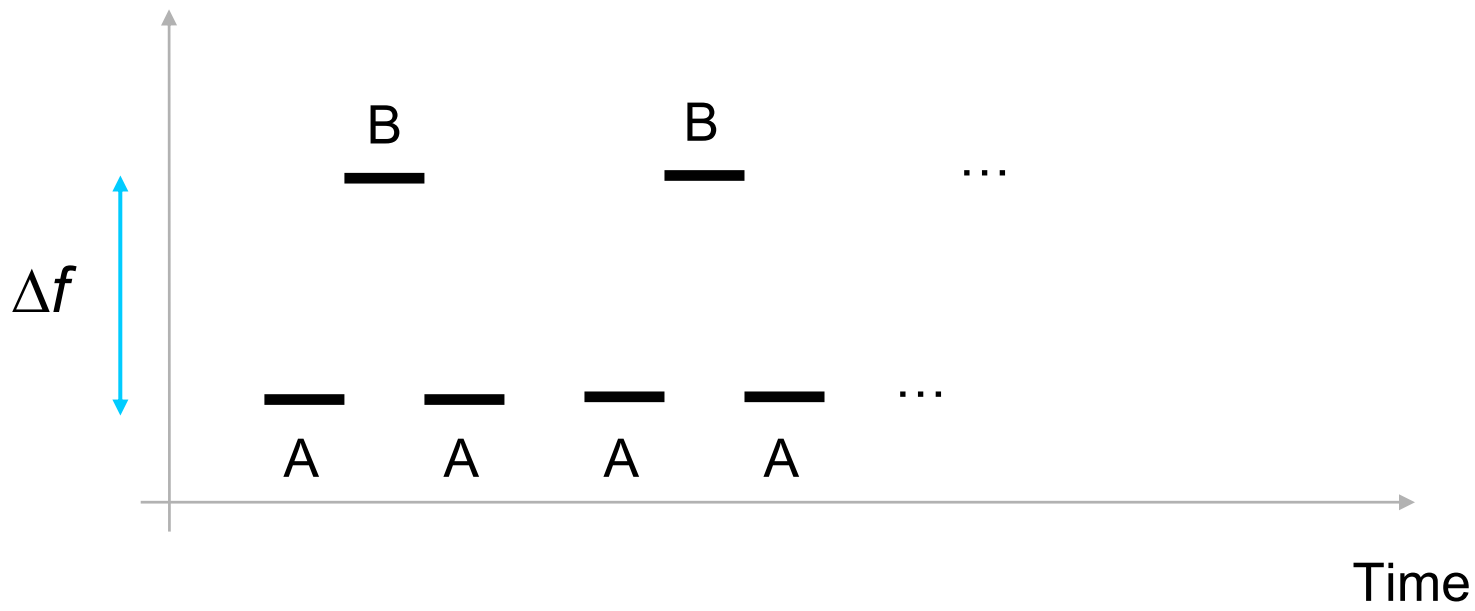


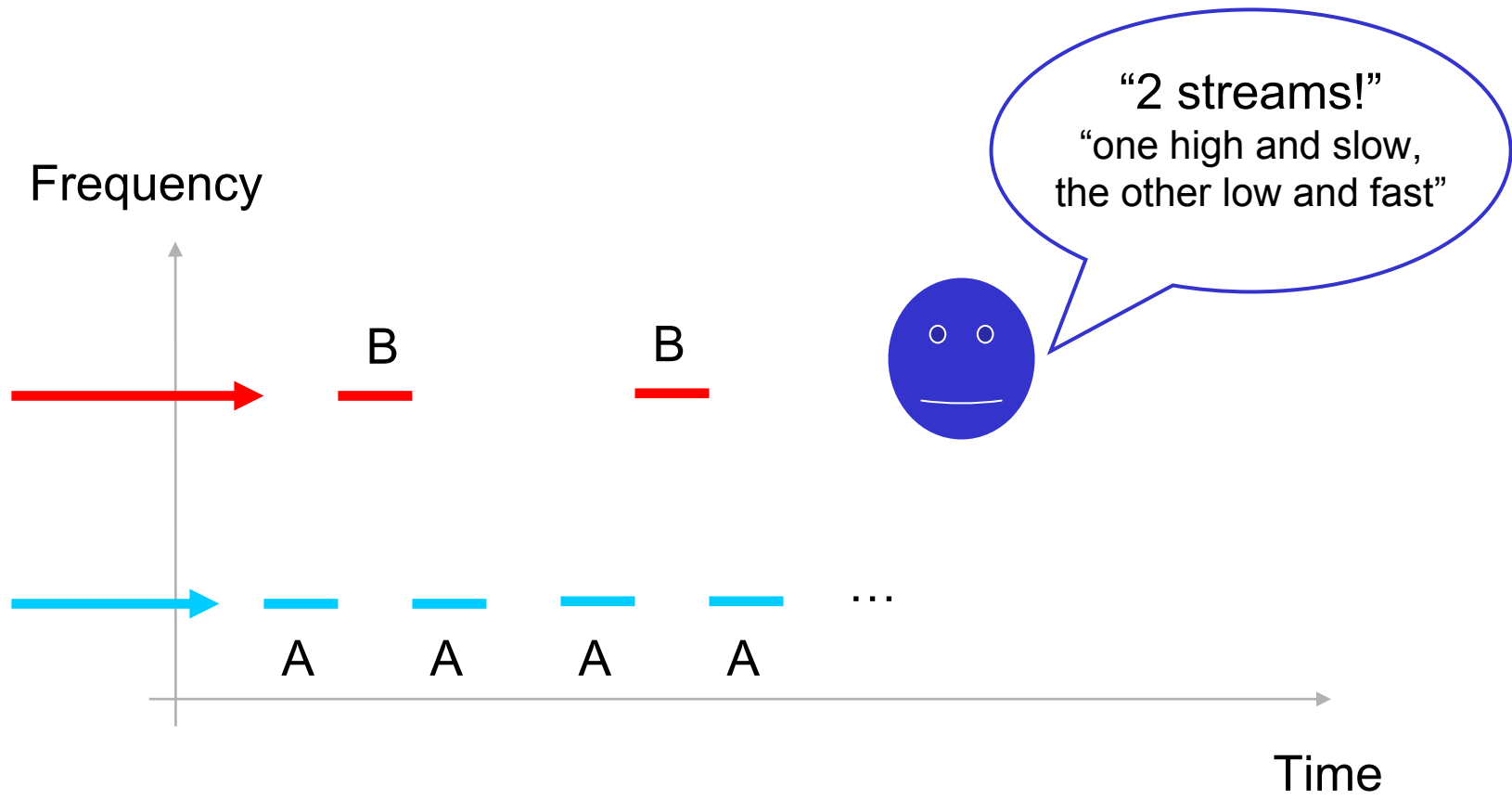
Frequency



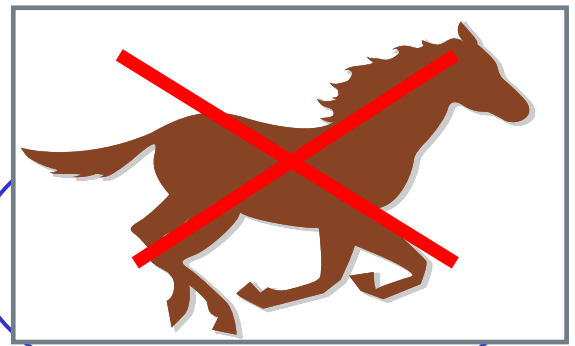
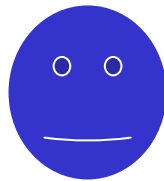
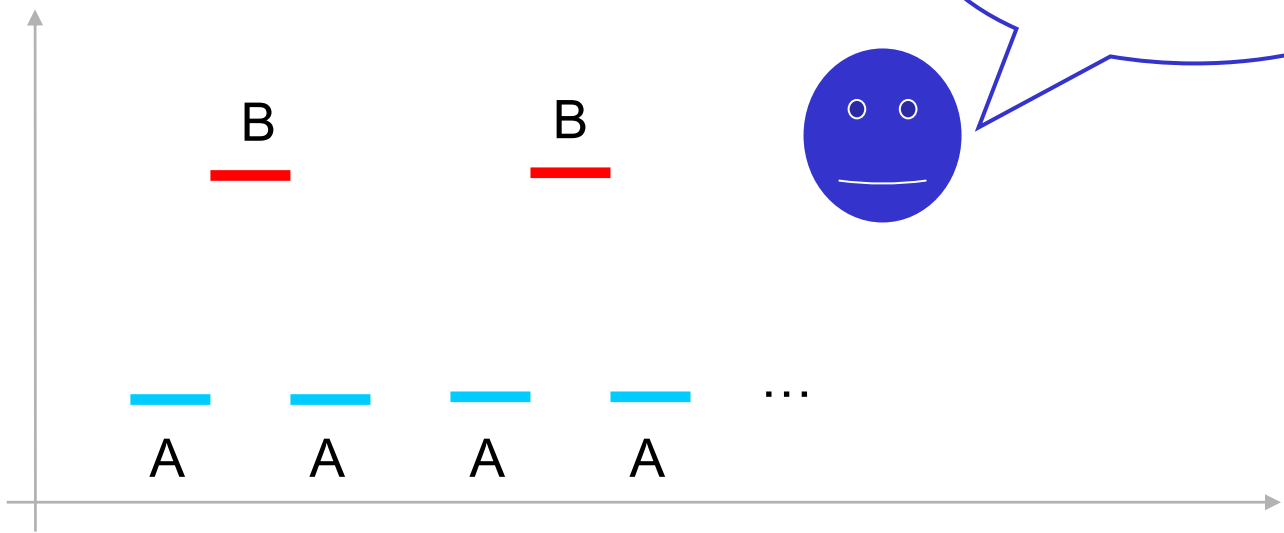
Time

Frequency





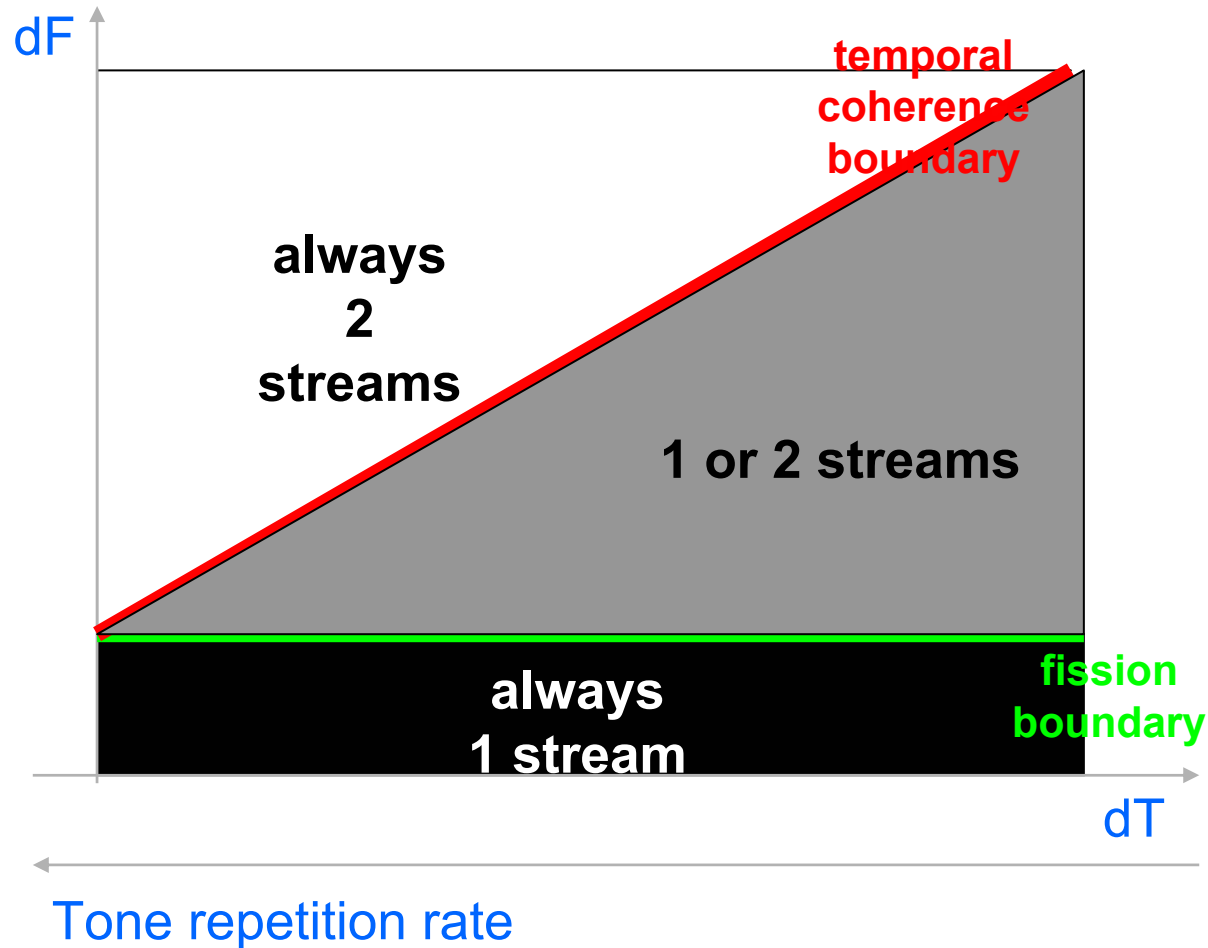
Frequency

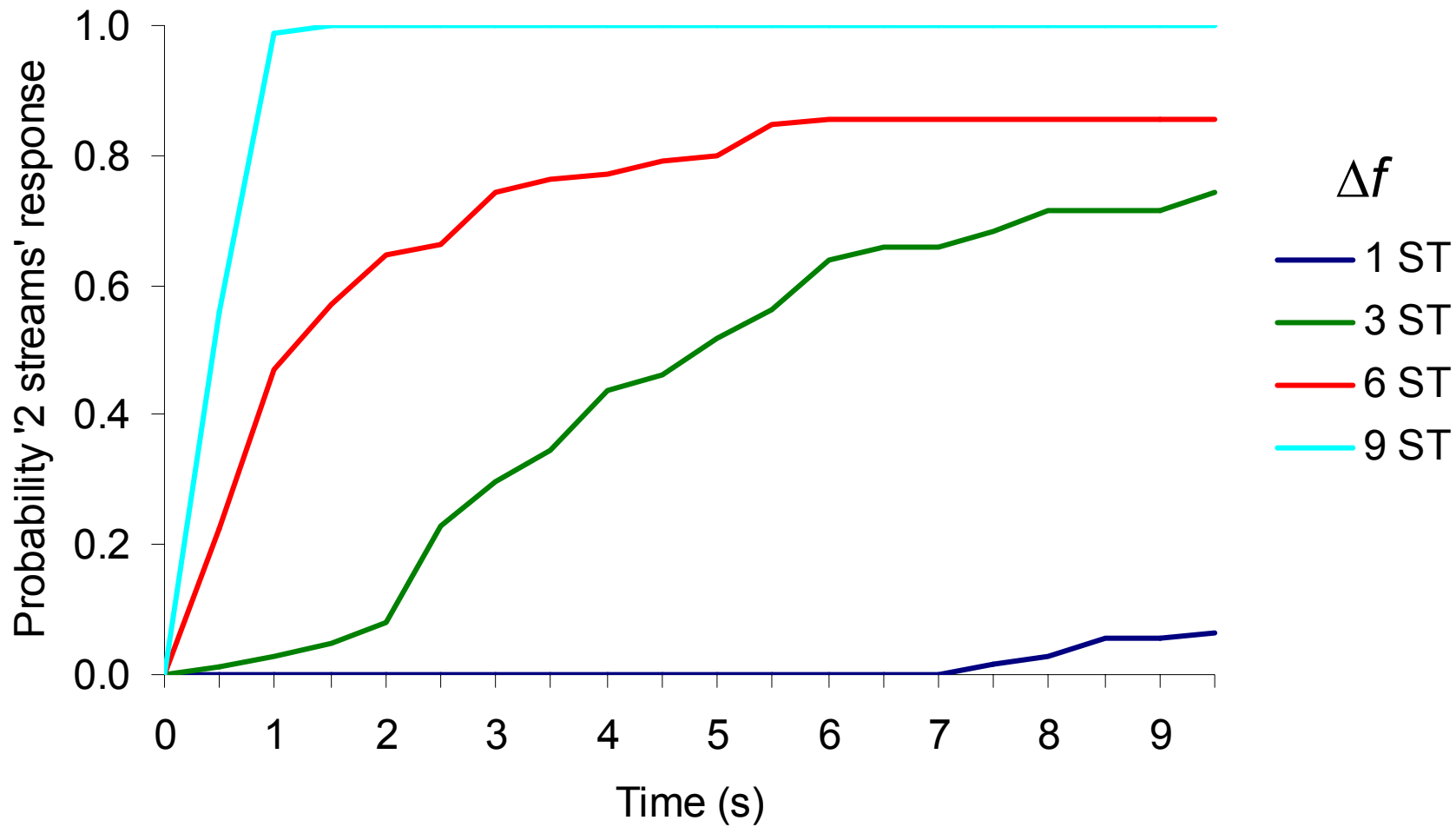


Time

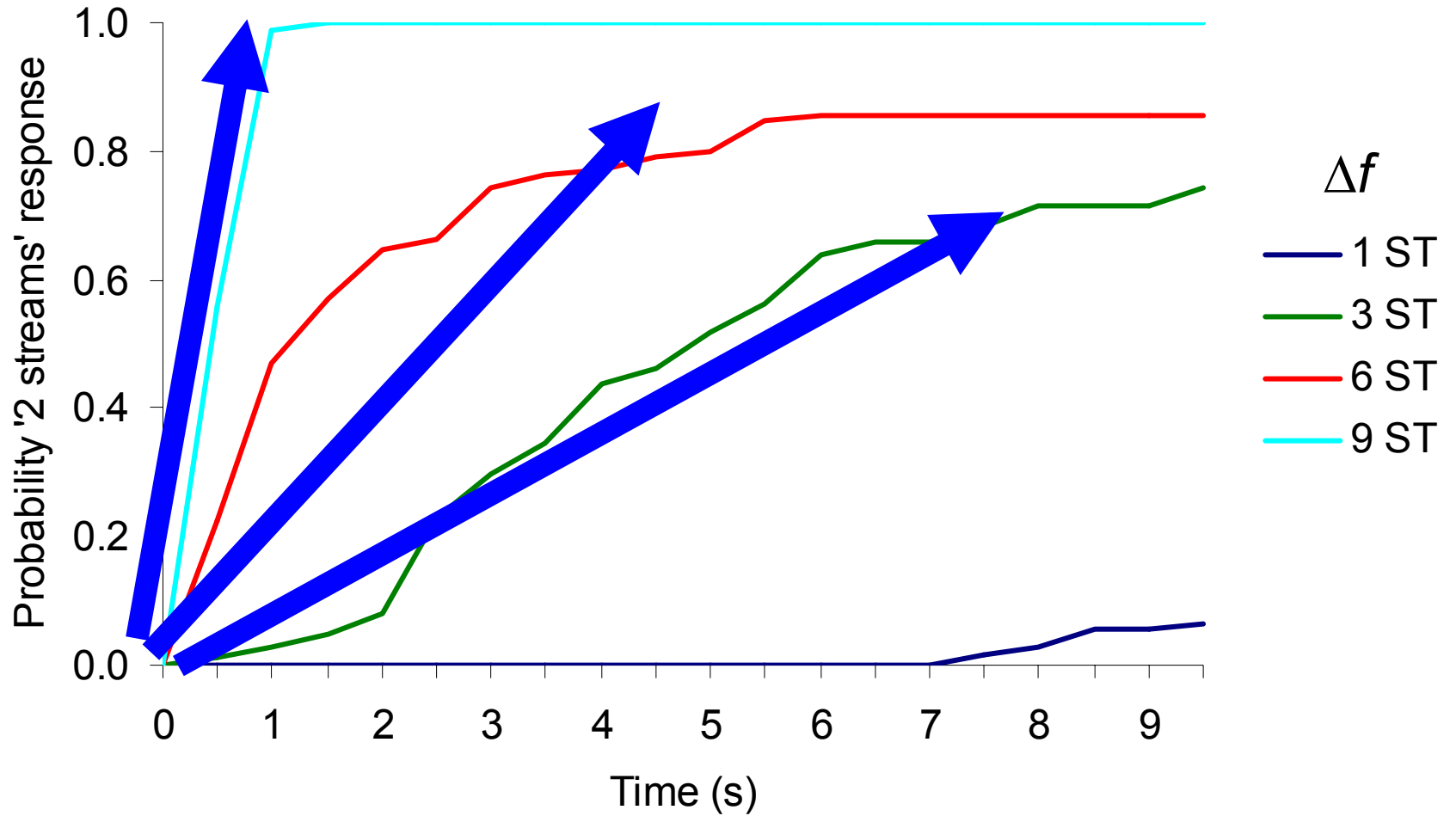


A basic pre-requisite for any neural correlate of streaming:  
depend on both dF and dT





# Build-up



# Traditional explanations for the build-up

## « Neurophysiological » explanation

Neural adaptation of coherence/pitch-motion detectors

(Anstis & Saida, 1985)

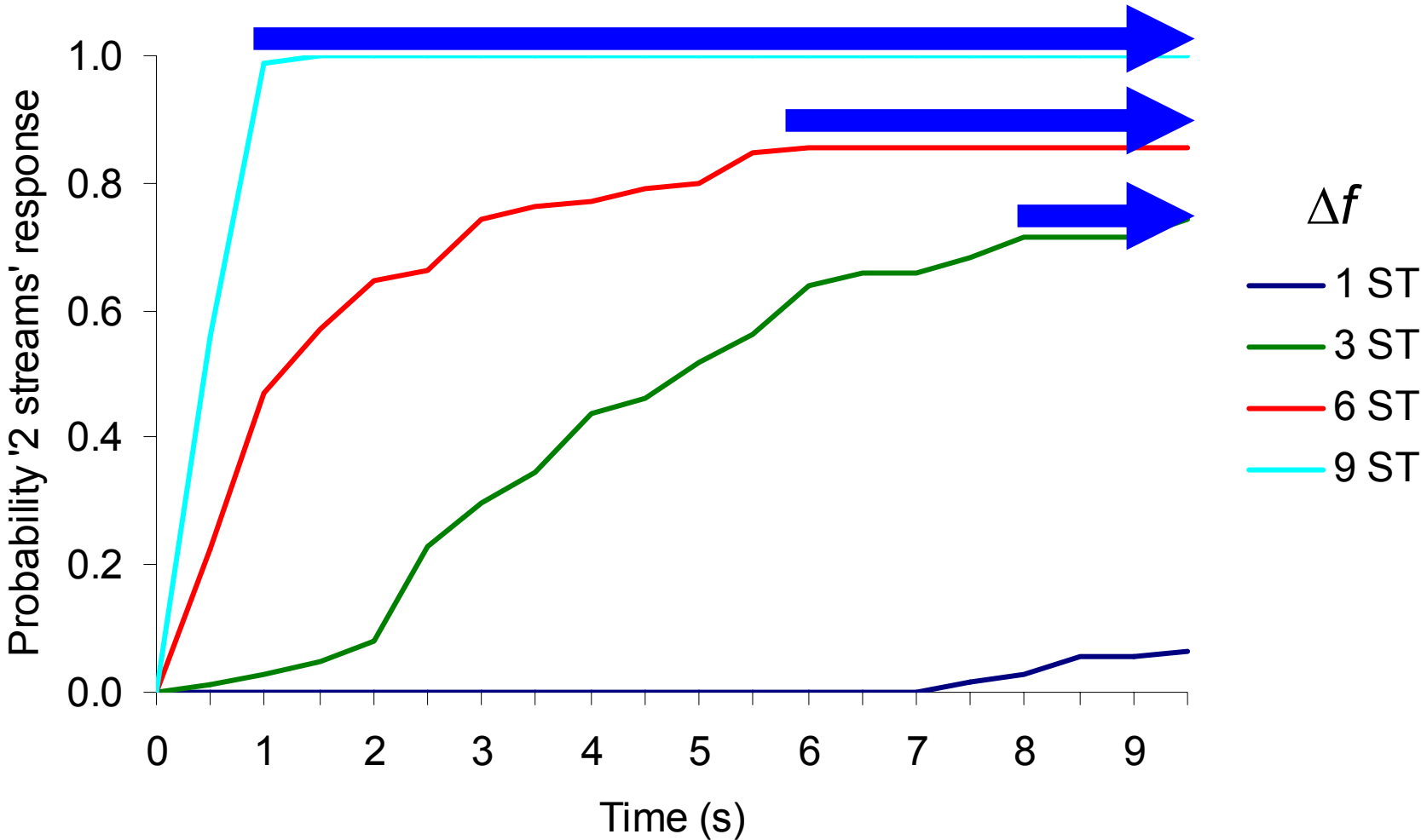
## « Cognitive » explanation

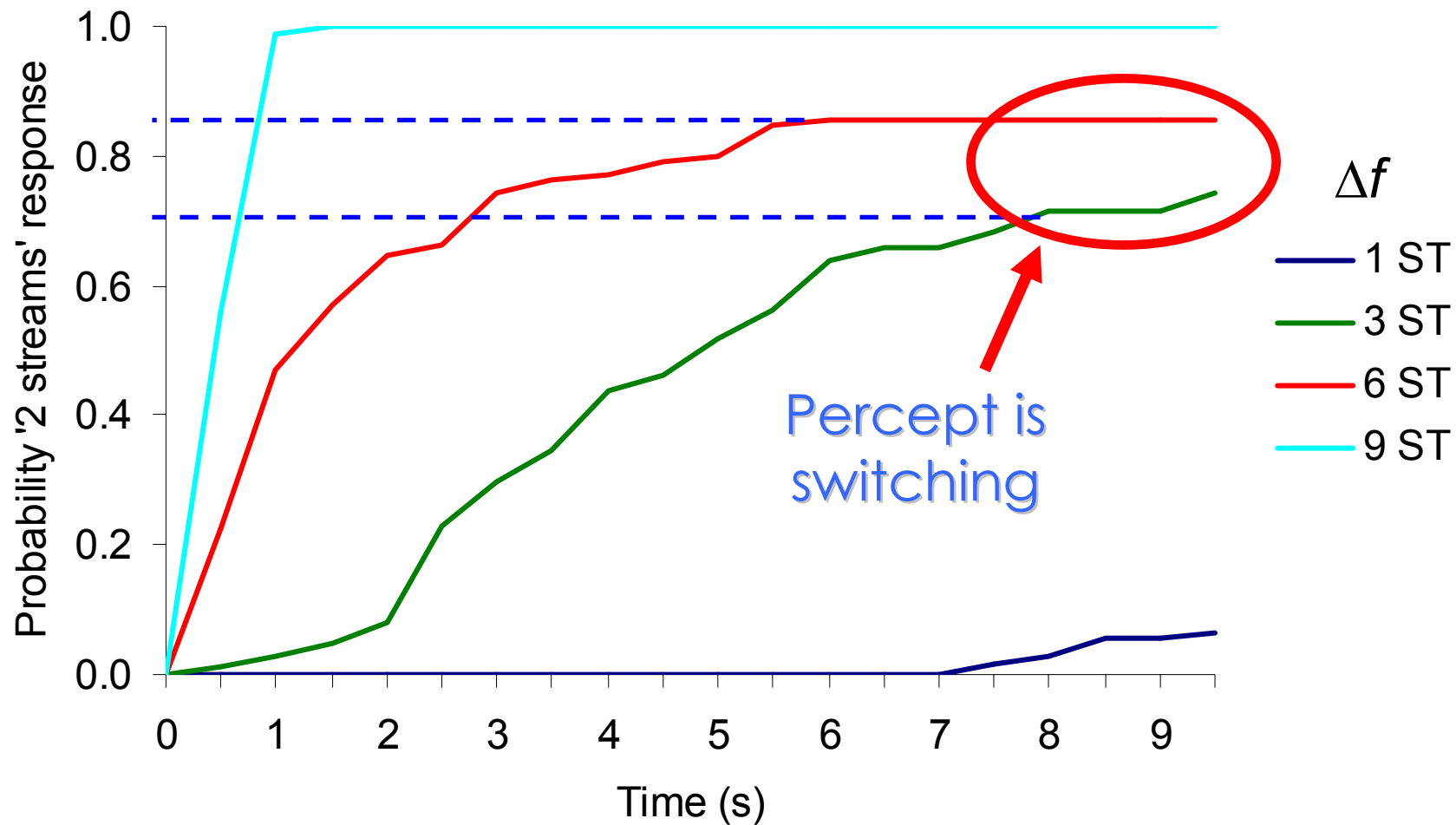
The default is integration (1 stream);

the brain needs to accumulate evidence that there is more than 1 stream  
before declaring « 2 streams »

(Bregman, 1978, 1990,...)

# Asymptote





# Ambiguous stimuli and bi-stable percepts

Necker's cube

Rubin's vase-faces

Figures removed due to  
copyright reasons.

have been used successfully in the past  
to demonstrate neural/brain correlates of visual percepts  
e.g., Logothetis & Schall (1989), Leopold & Logothetis (1996),...

# **Streaming**

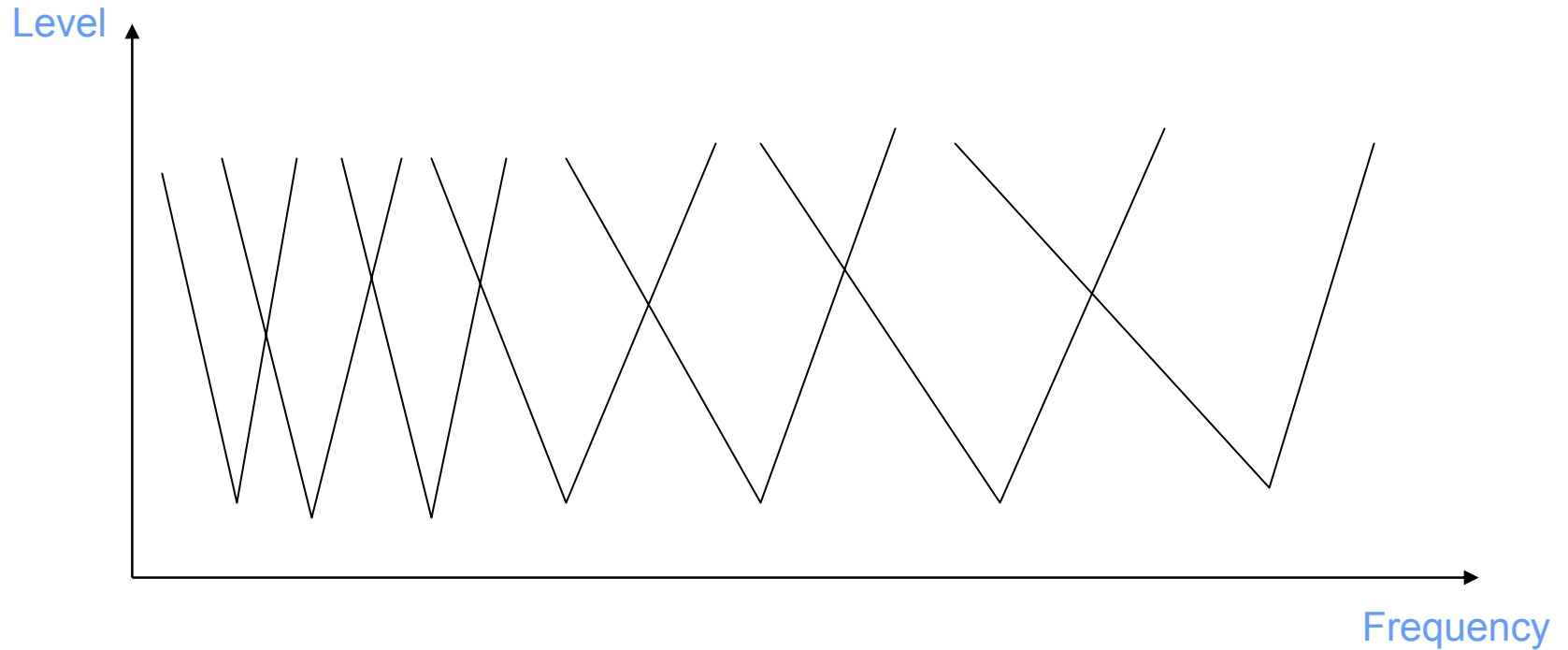
How does it work?

**Theories and  
computational models**



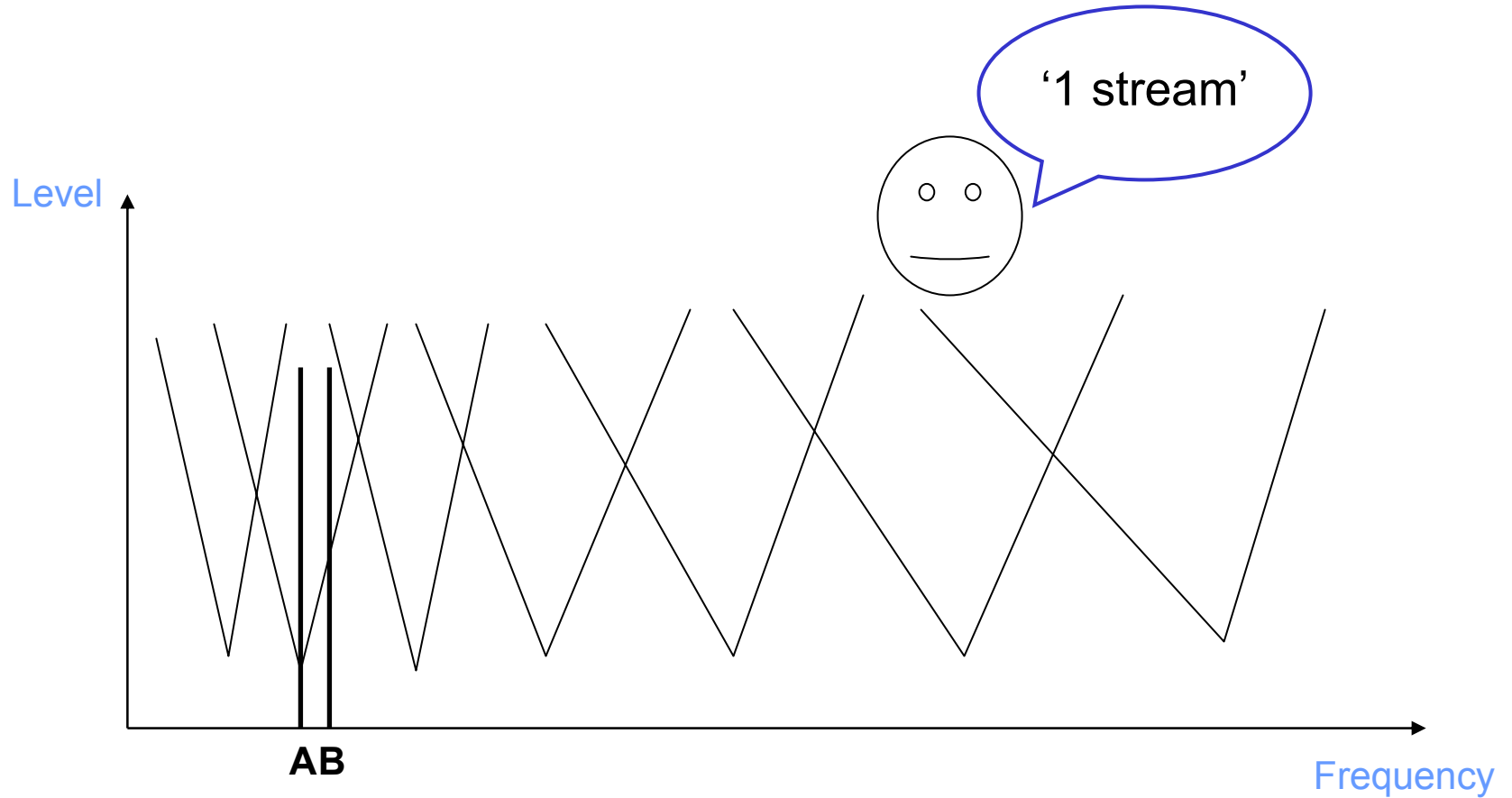
# The channeling theory

Hartmann and Johnson (1991) Music Percept.



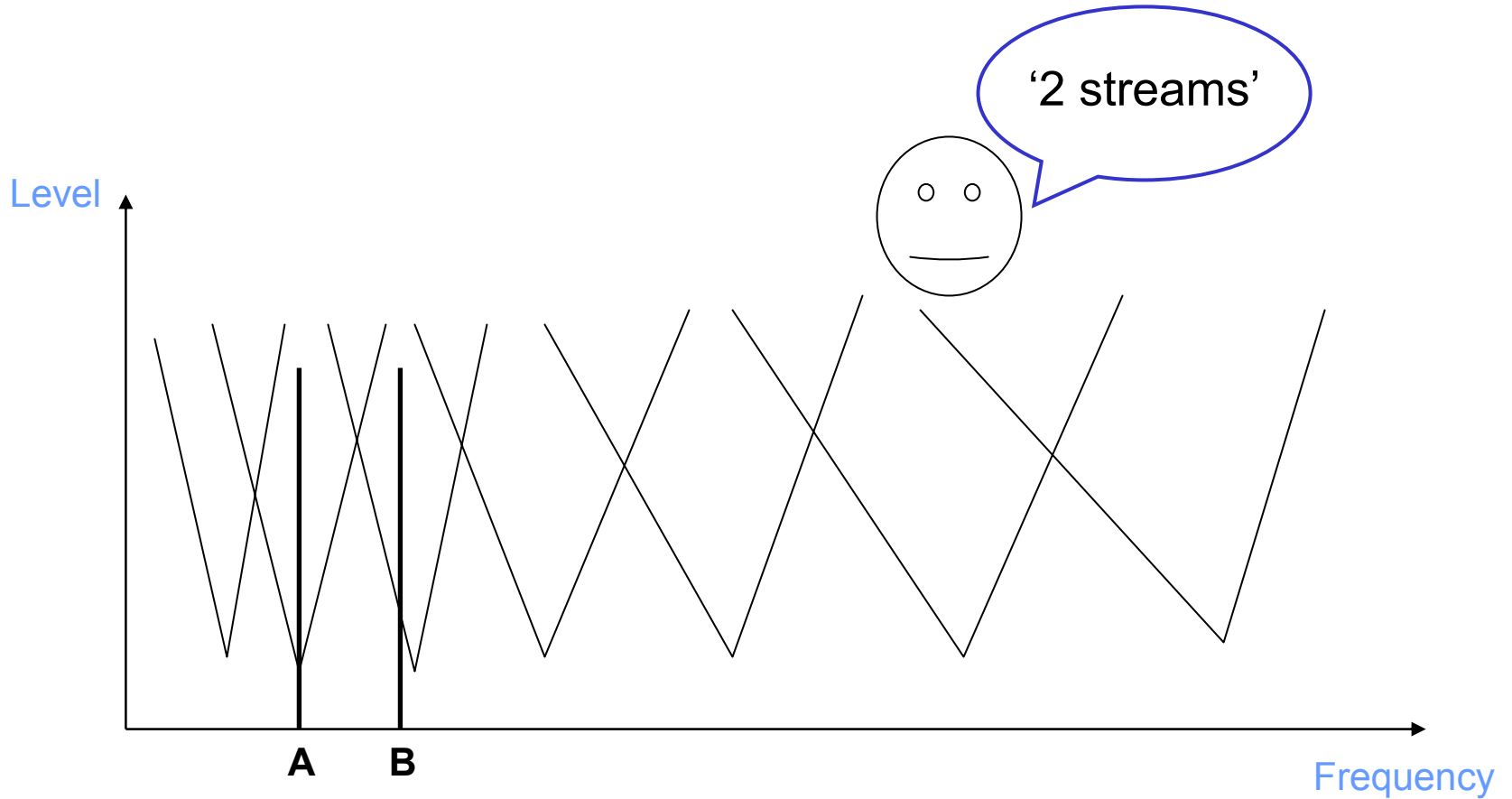
# The channeling theory

Hartmann and Johnson (1991) Music Percept.



# The channeling theory

Hartmann and Johnson (1991) Music Percept.



# **Streaming**

How does it really work?

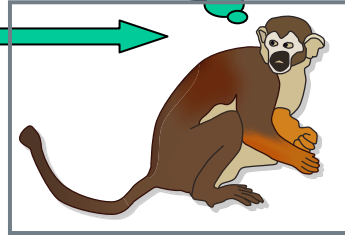
## **Neural mechanisms**

## Behavioral evidence that streaming occurs in

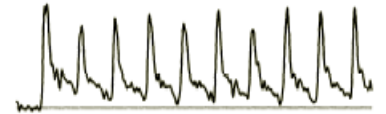
- **monkey** (Izumi, 2002)
- **bird** (Hulse et al., 1997; McDougall-Shackleton et al, 1998)
- **fish** (Fay, 1998)

Stimulus  
parameters

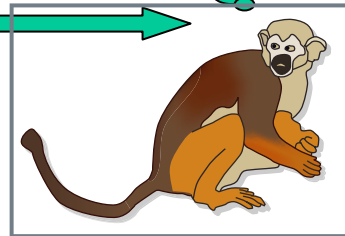
**Stim. X**



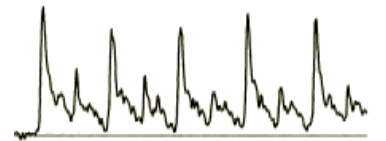
**Resp. P**



**Stim. Y**



**Resp. Q**



# Single/few/multi-unit intra-cortical recordings

Monkeys: Fishman et al. (2001) Hear. Res. 151, 167-187

Bats: Kanwal, Medvedev, Micheyl (2003) Neural Networks

Figures removed due to  
copyright reasons.

Please see: Fishman et al. (2001)

**At low repetition rates,  
units respond to both  
on- and off-BF tones**

**At high repetition rates,  
only on-BF tone response  
is visible**

**Is peripheral channelling the whole story?**



# Sounds that excite the same peripheral channels can yield streaming

Vliegen & Oxenham (1999)

Vliegen, Moore, Oxenham (1999)

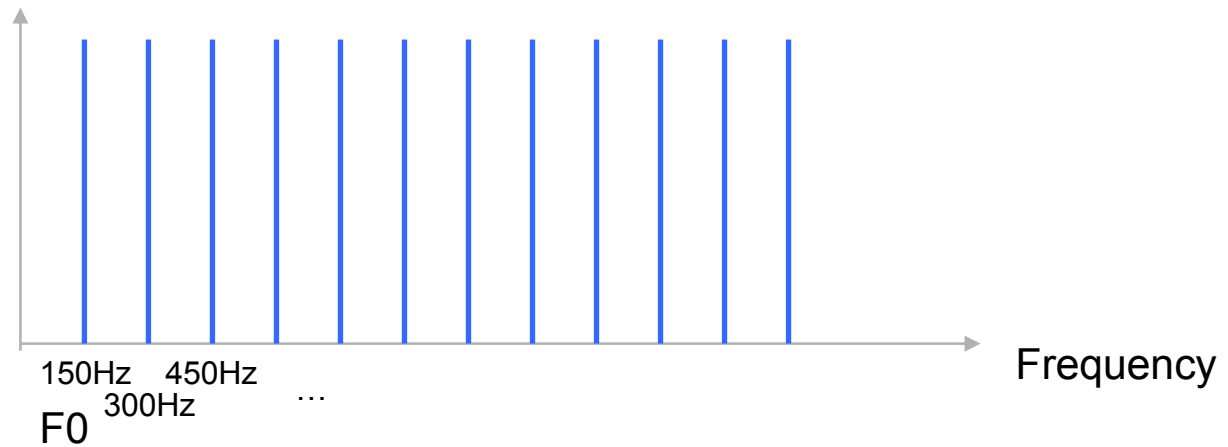
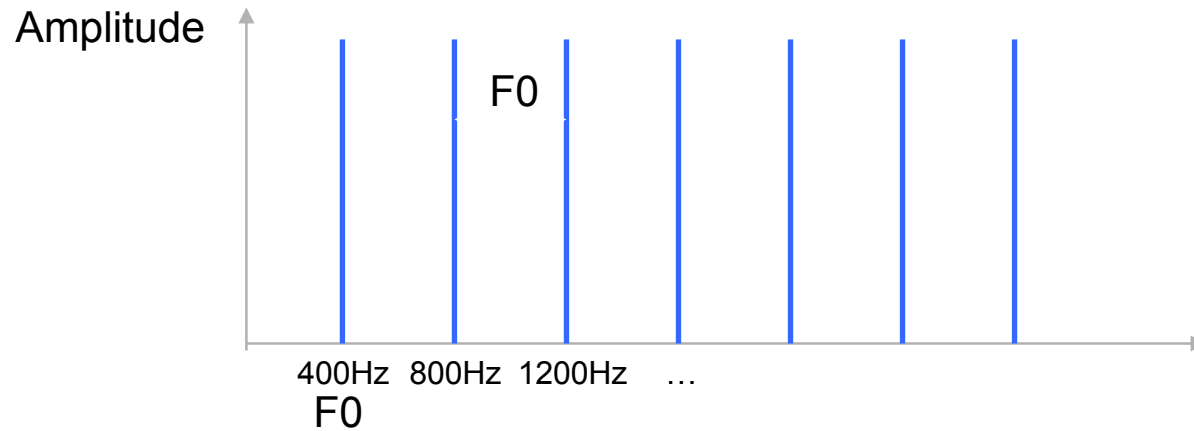
Grimault, Micheyl, Carlyon et al. (2001)

Grimault, Bacon, Micheyl (2002)

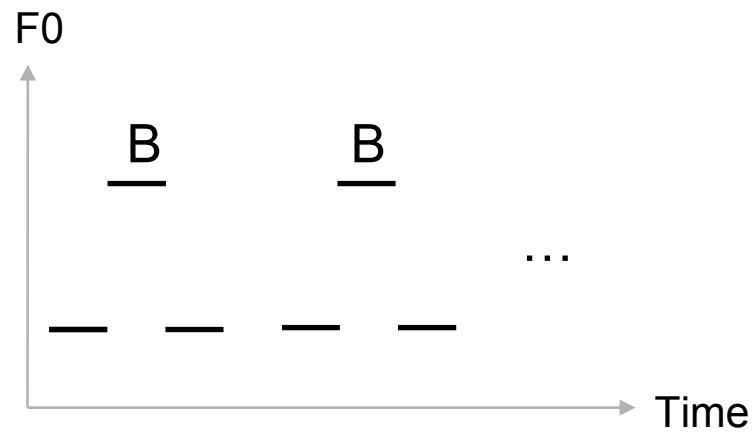
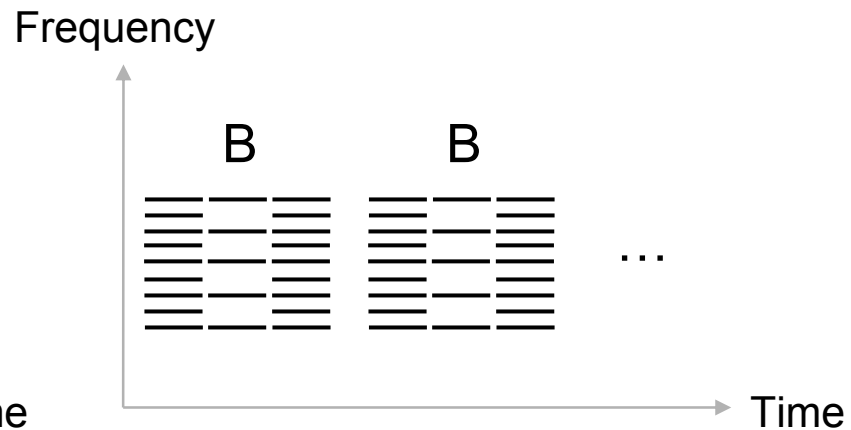
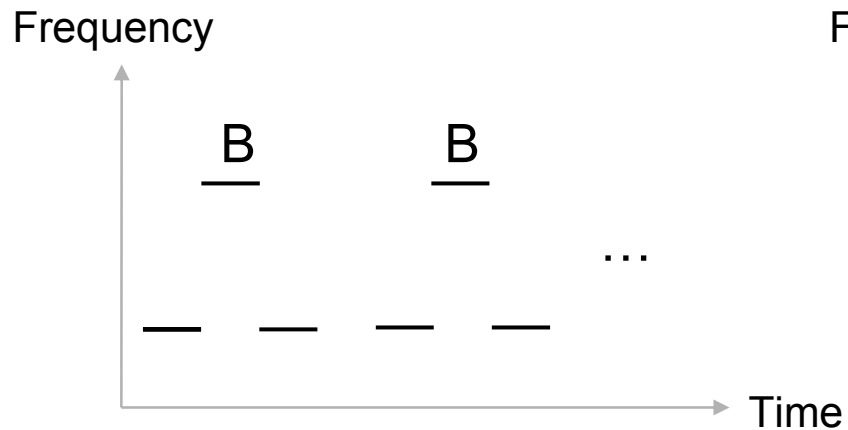
Roberts, Glasberg, Moore (2002)

...

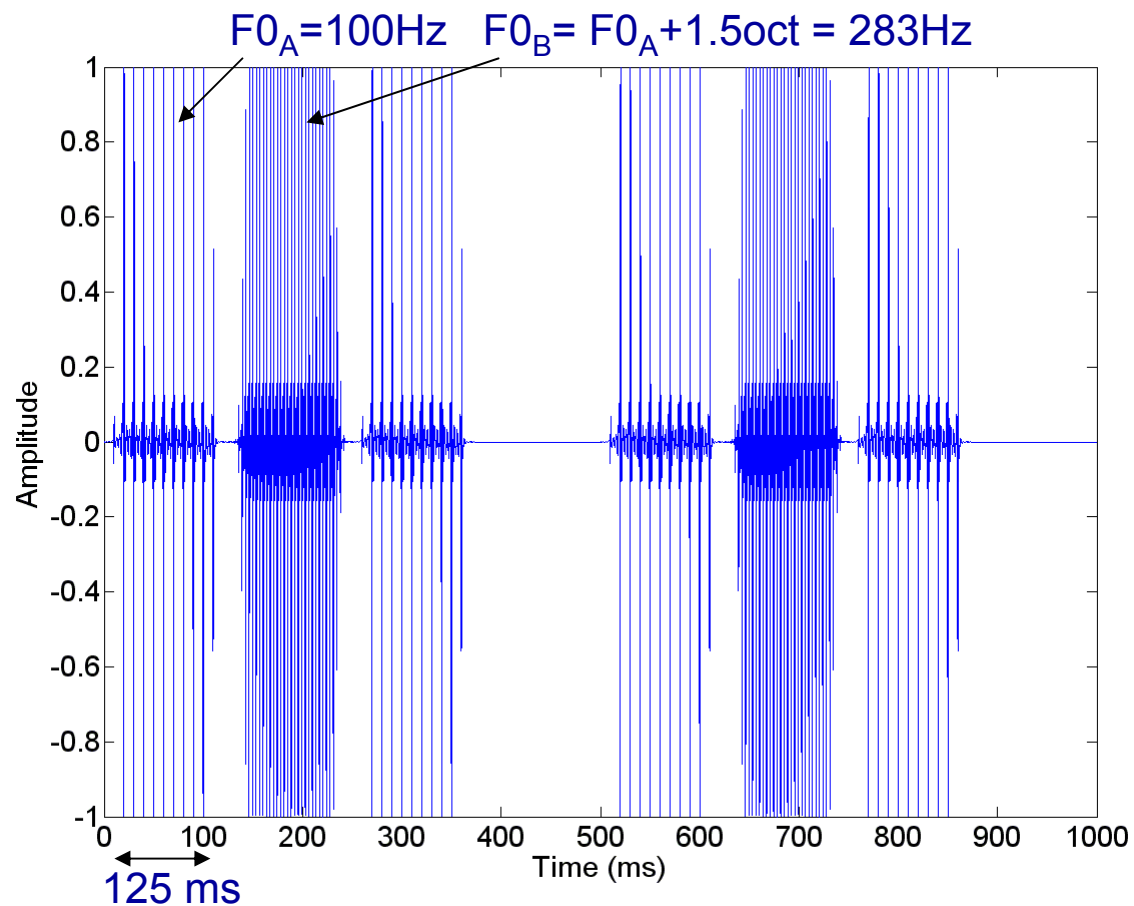
# Streaming with complex tones



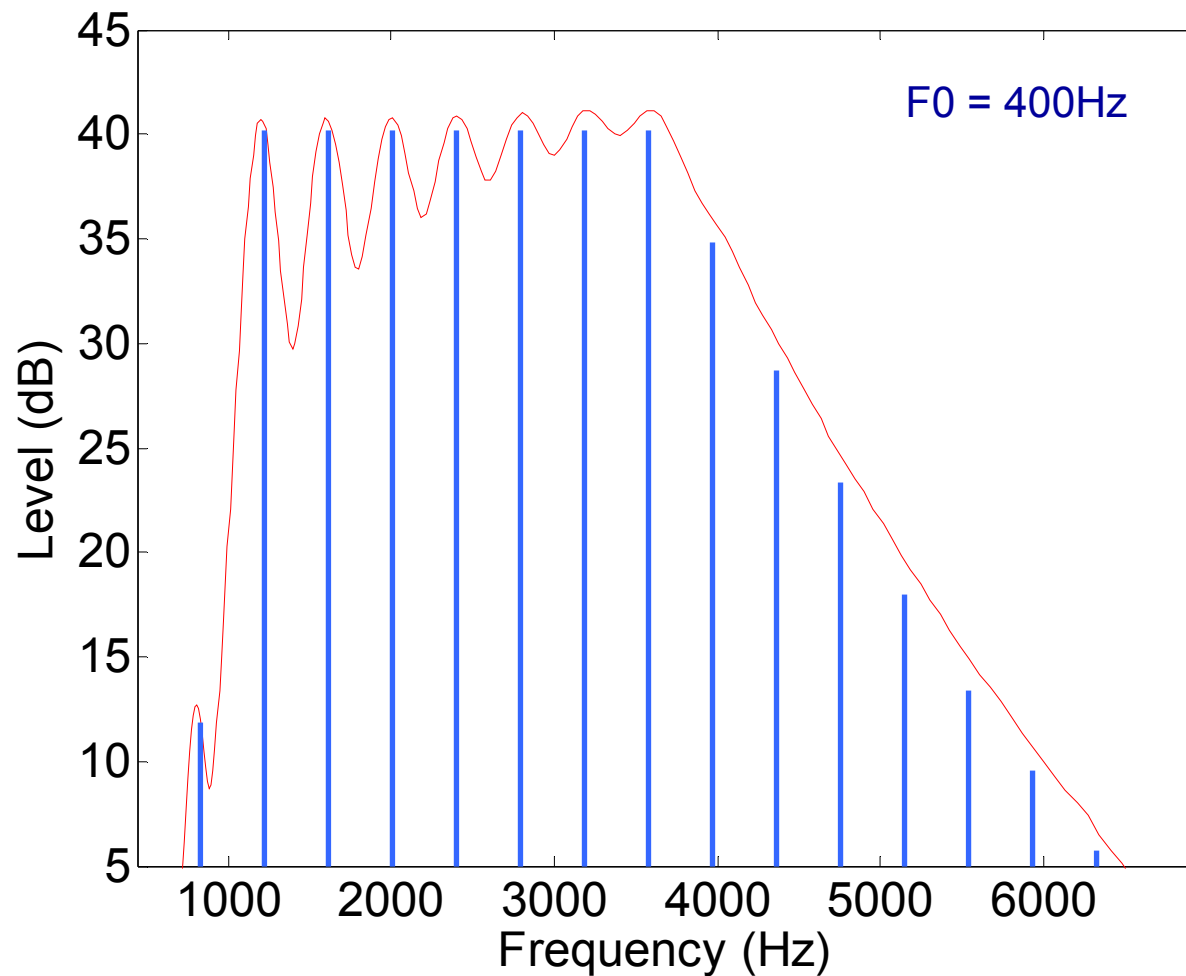
# Streaming based on F0 differences



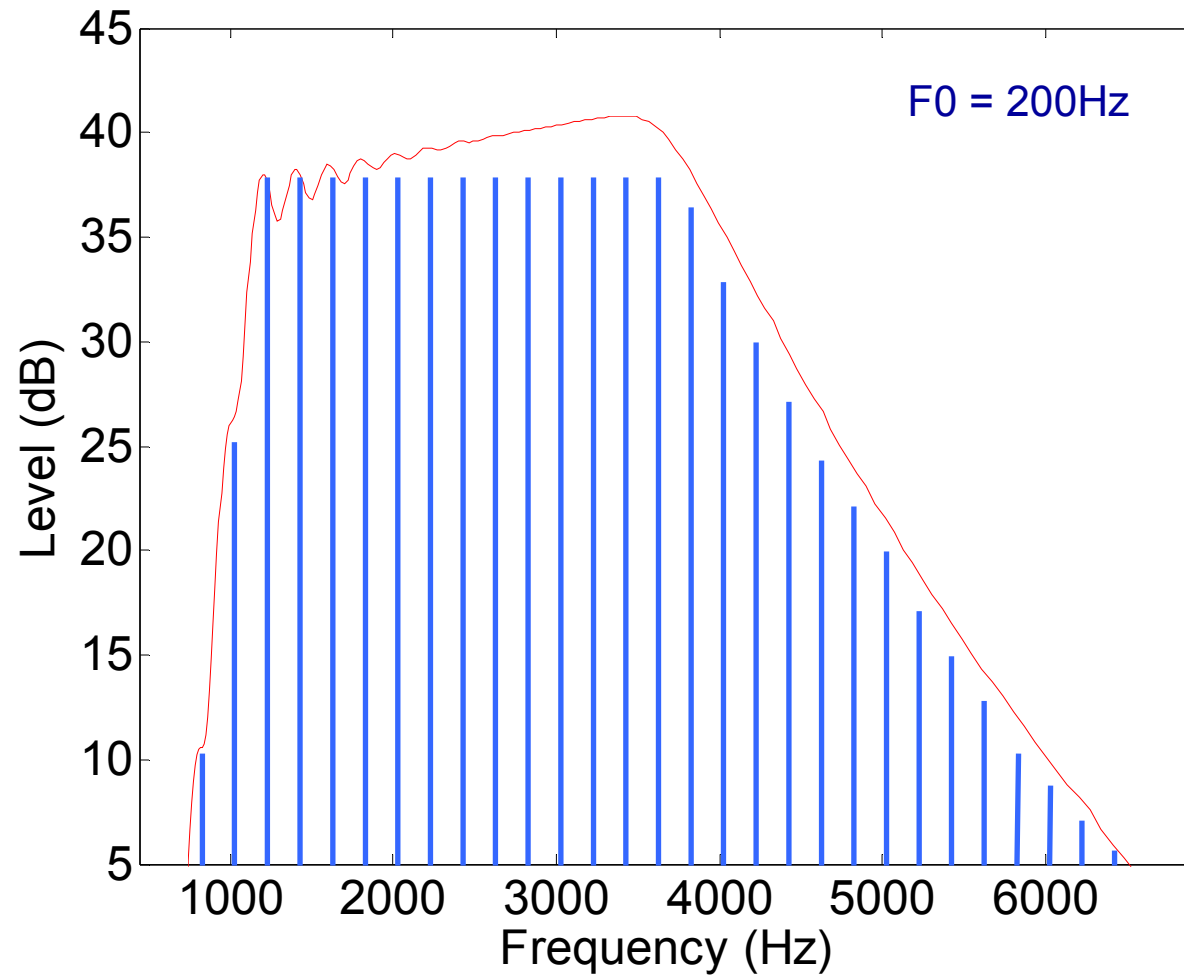
# Streaming based on F0 differences



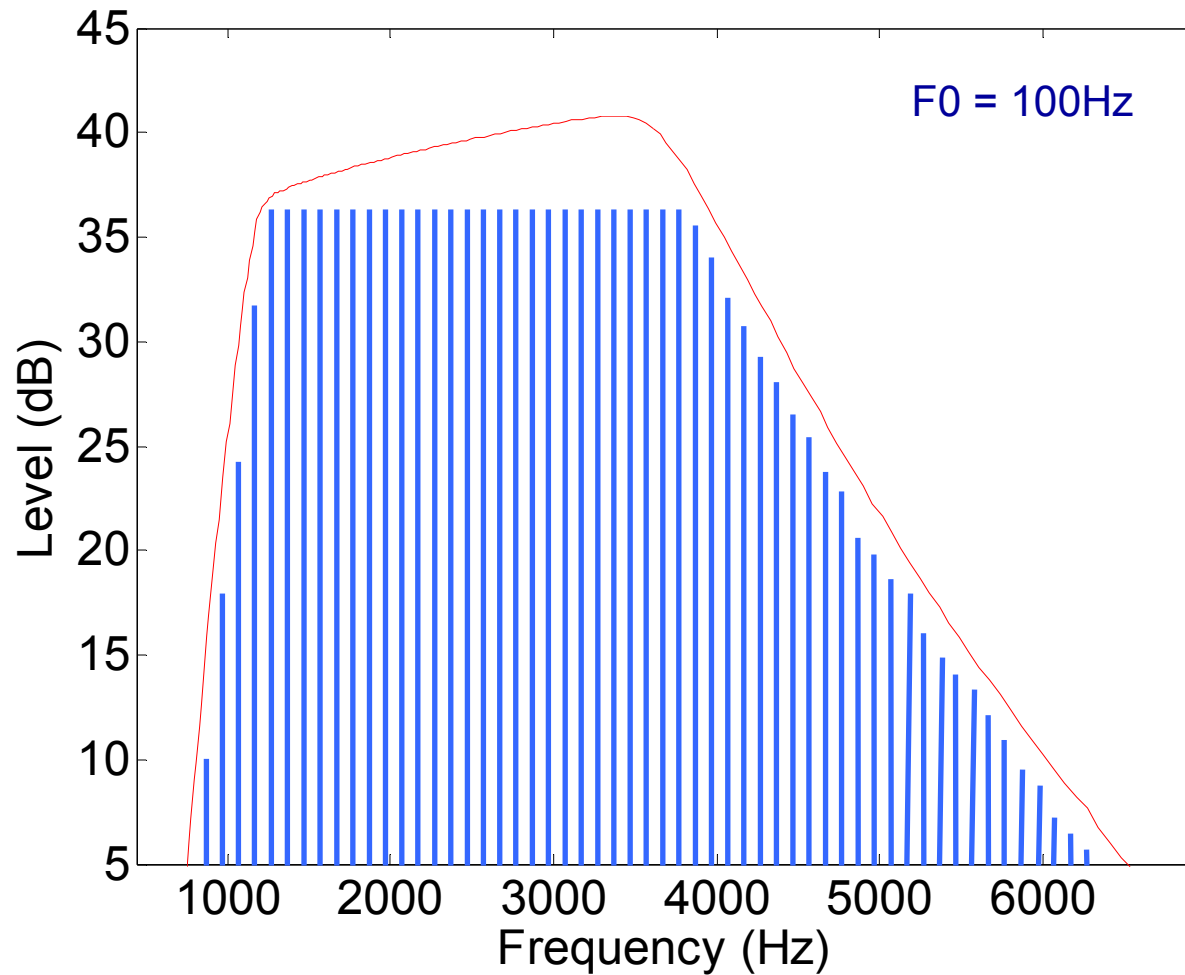
# Auditory spectral excitation pattern evoked by bandpass-filtered harmonic complex

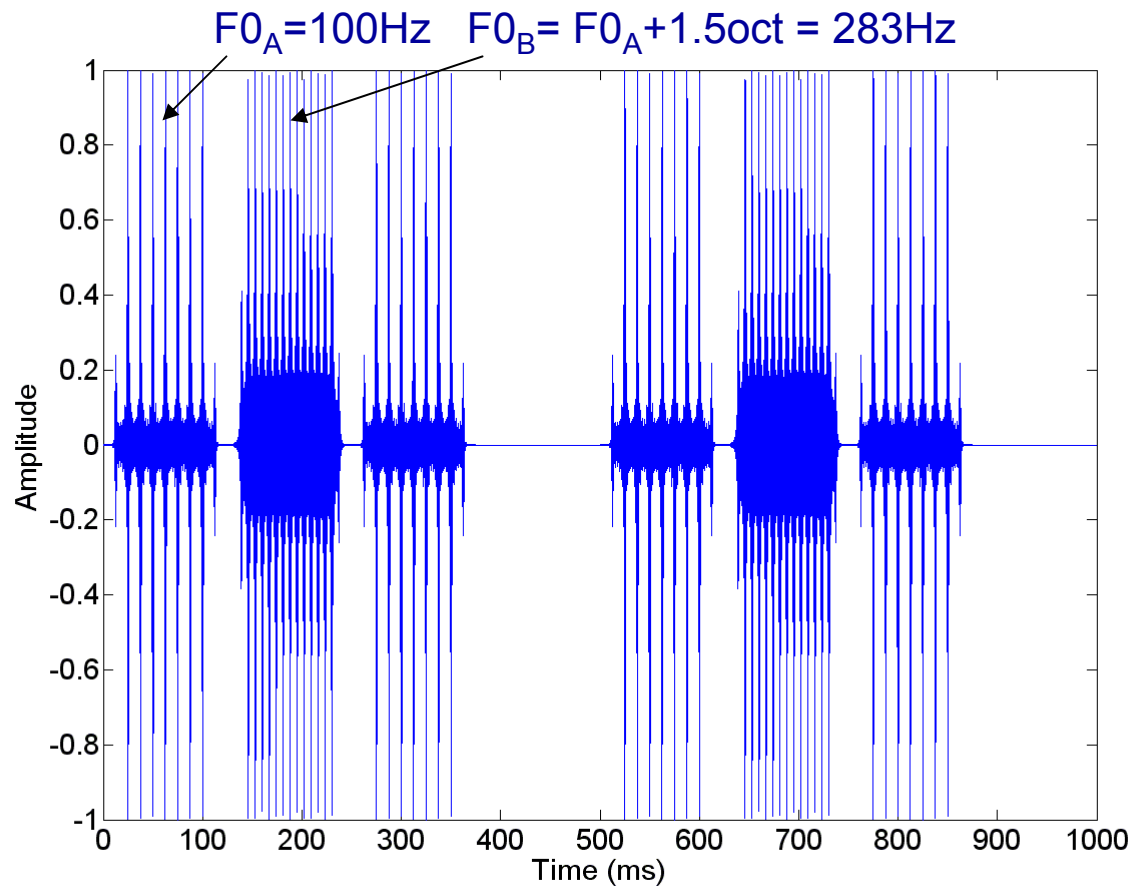


# Auditory spectral excitation pattern evoked by bandpass-filtered harmonic complex



# Auditory spectral excitation pattern evoked by bandpass-filtered harmonic complex







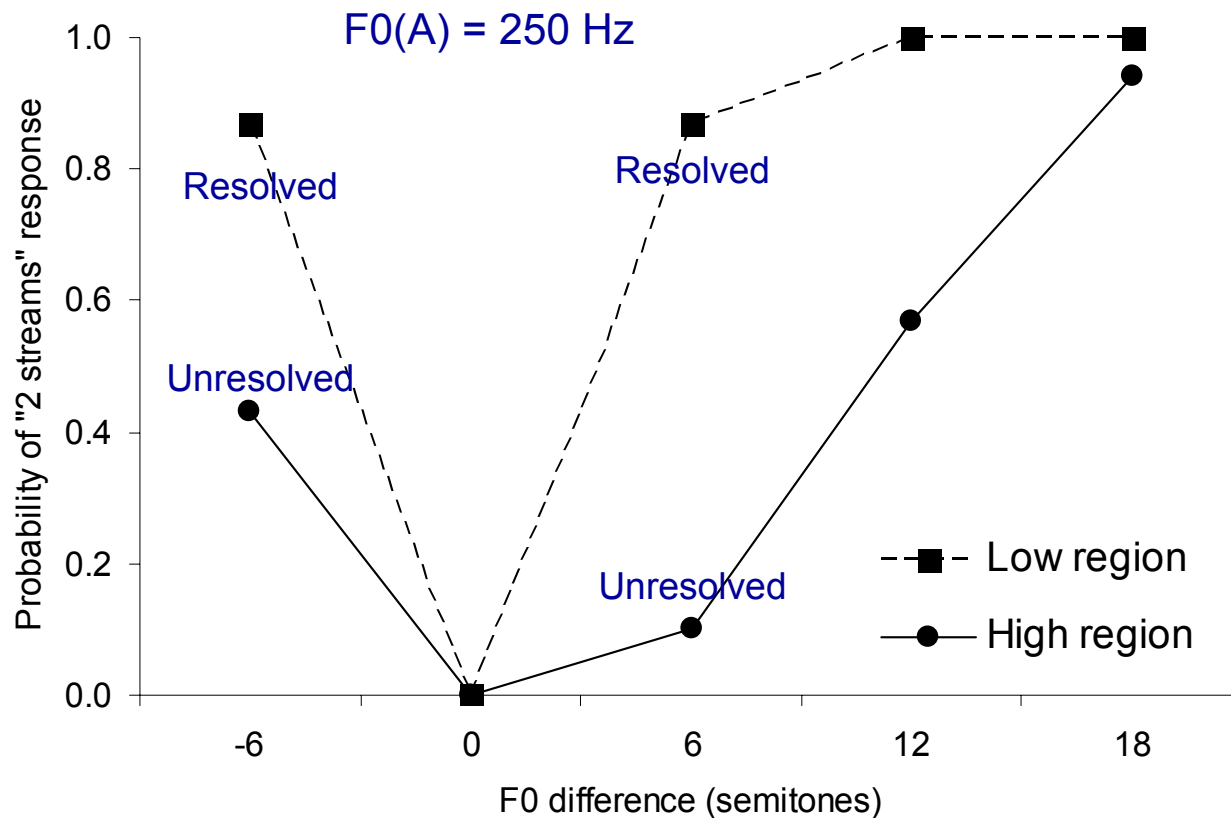
# F0-based streaming with unresolved harmonics is possible...

Vliegen & Oxenham (1999); Vliegen, Moore, Oxenham (1999)

Grimault, Micheyl, Carlyon *et al.* (2000)

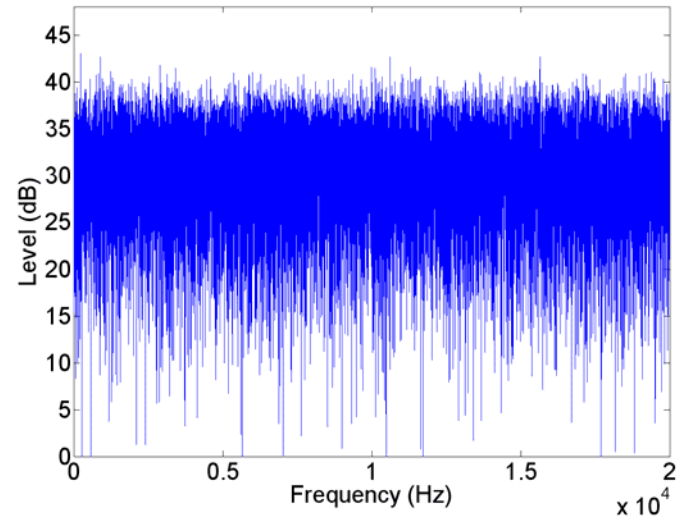
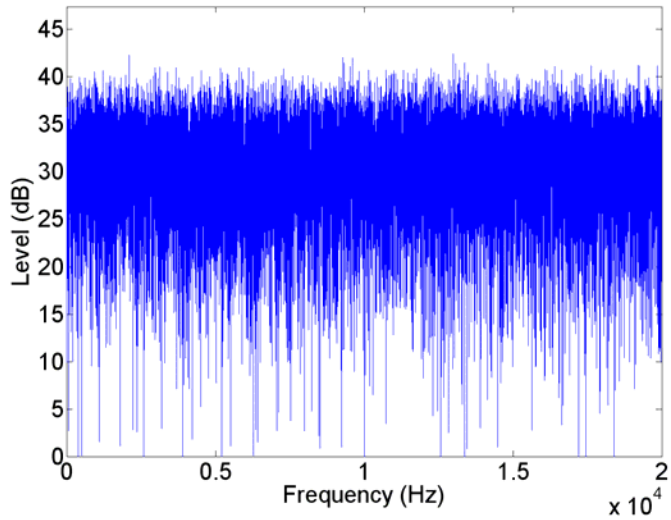
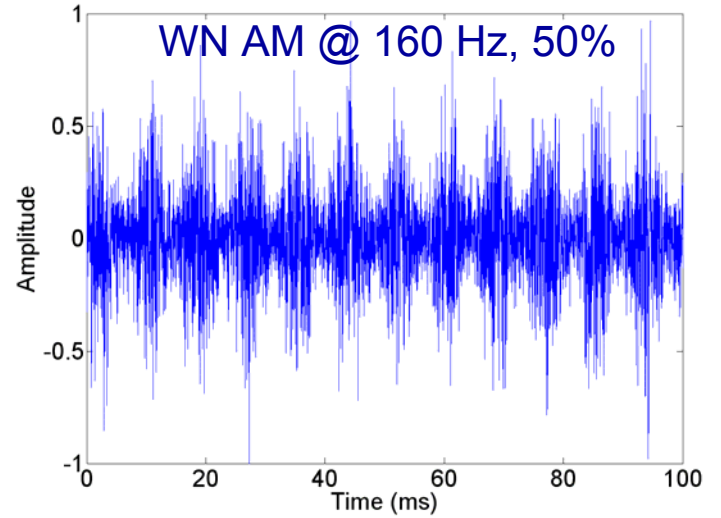
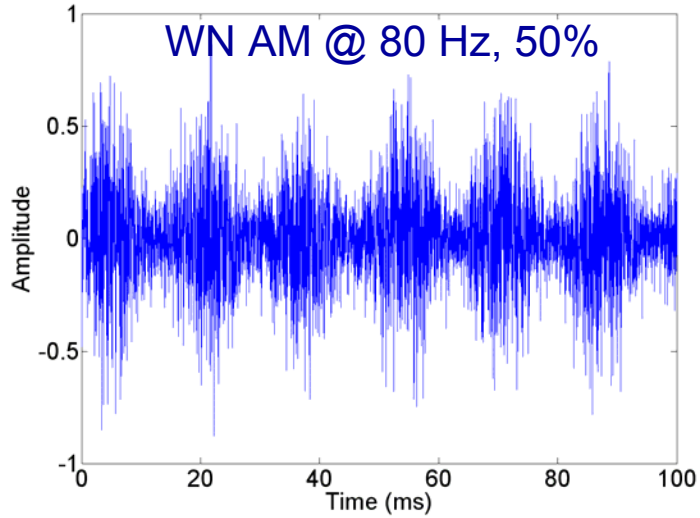
...but the effect is weaker than with resolved harmonics

Grimault, Micheyl, Carlyon *et al.* (2000)



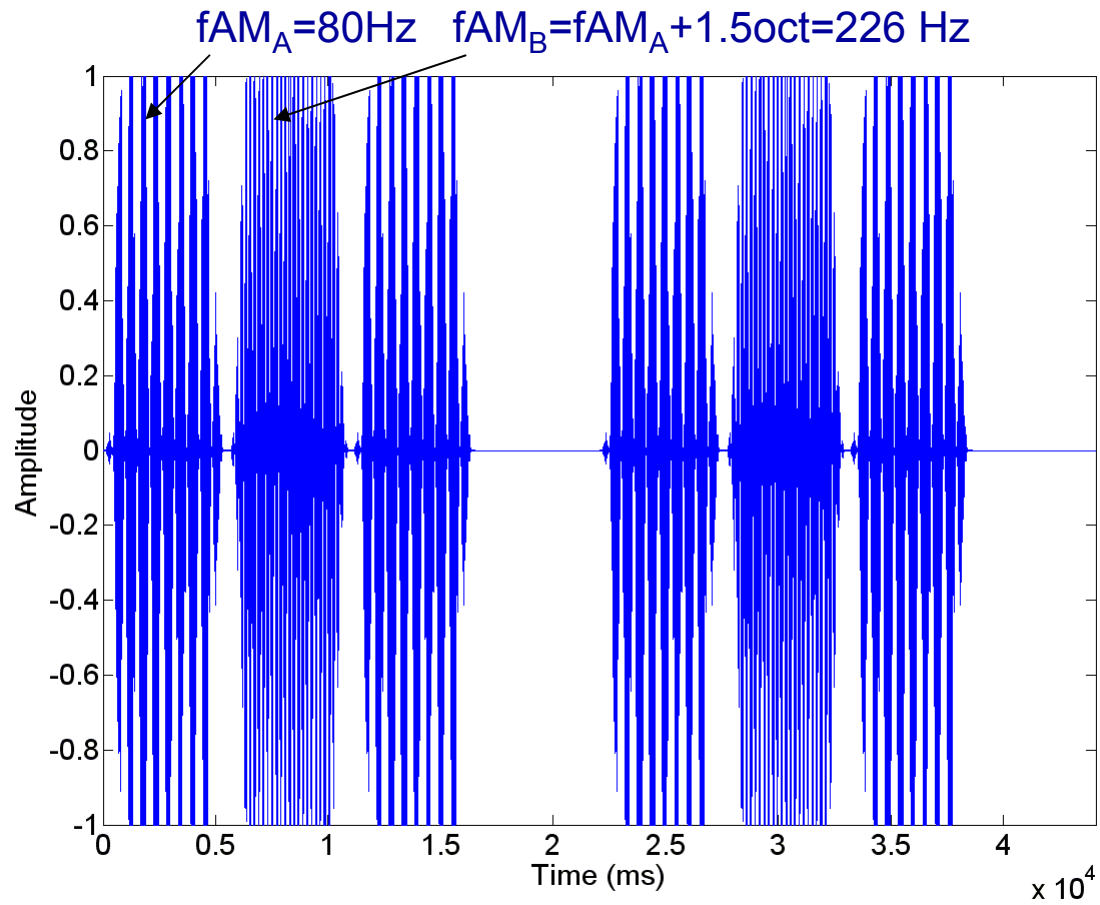
# AM-rate-based streaming

Grimault, Bacon, Michey (2002)



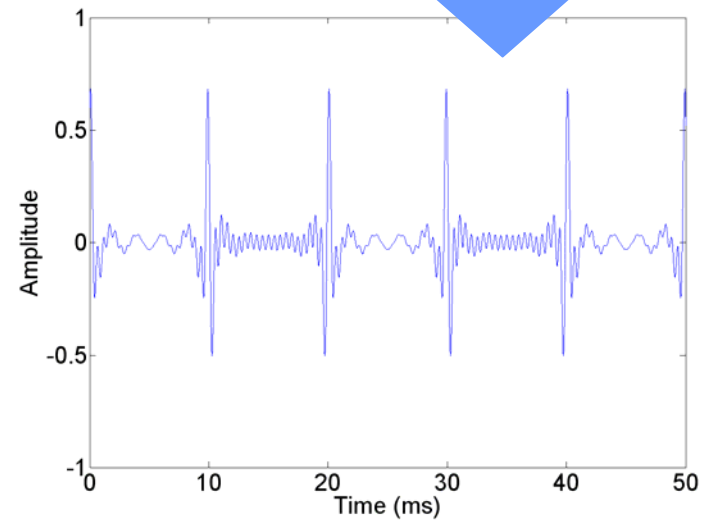
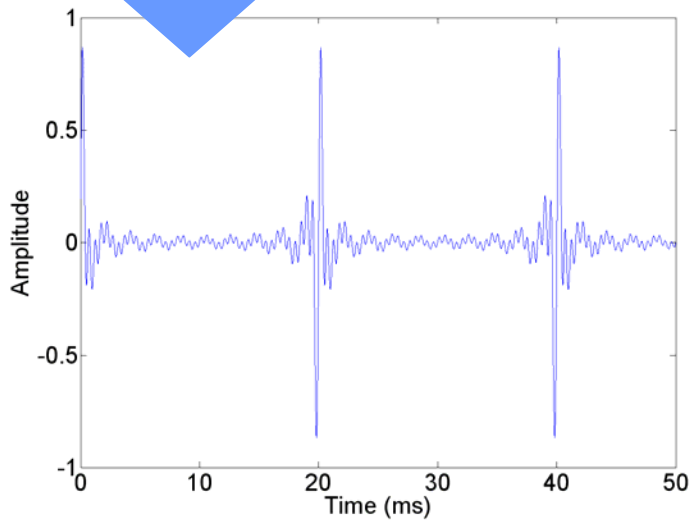
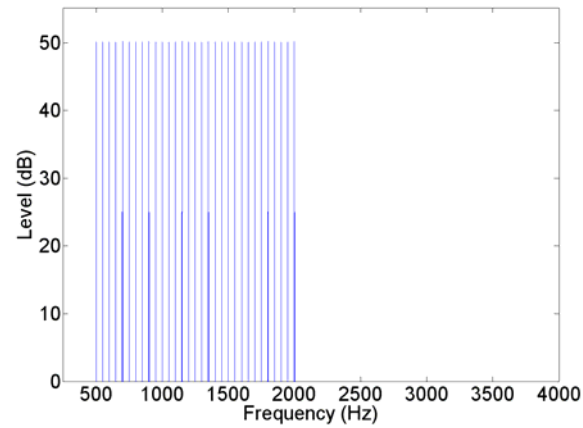
# AM-rate-based streaming

Grimault, Bacon, Micheyl (2002)



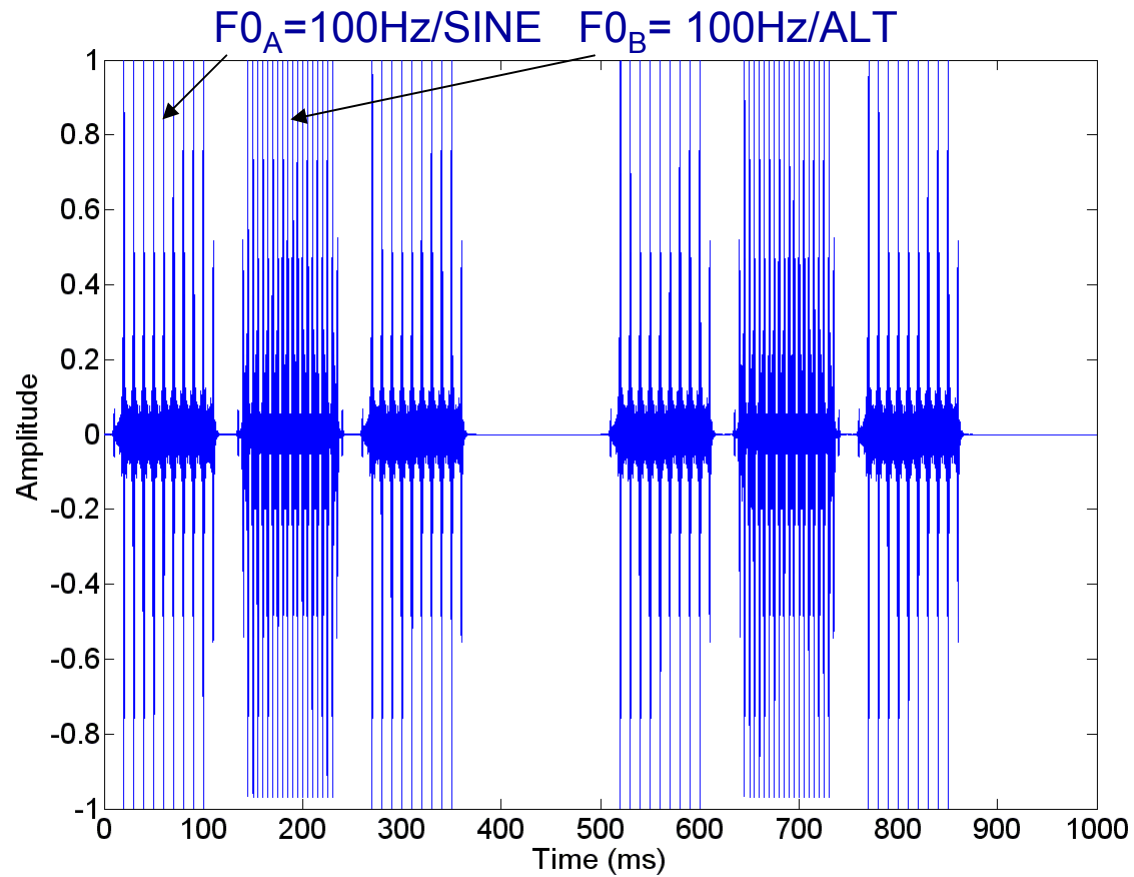
# Phase-based streaming

Roberts, Glasberg, Moore (2002)



# Phase-based streaming

Roberts, Glasberg, Moore (2002)



## **Conclusion:**

The formation of auditory streams is determined primarily by peripheral frequency selectivity,

but some streaming may be produced even by sounds that excite the same peripheral channels

**Does streaming influence  
other aspects of auditory perception?**

# Stream segregation can help...

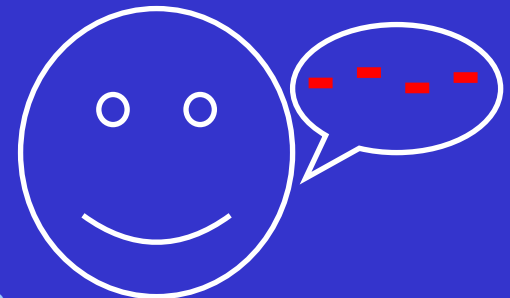
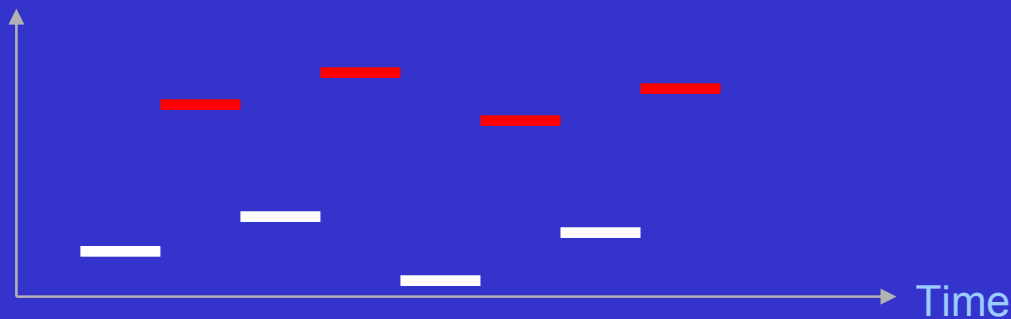
## Improved recognition of interleaved melodies

Dowling (1973), Dowling et al. (1987),  
Hartmann & Johnson (1991), Vliegen & Oxenham (1999),  
Iverson (1995), Cusack & Roberts (2000), Bey & McAdams (2002)

Frequency

— Target

— Interferer





# Stream segregation can help...

Improved (pitch) discrimination of target tones separated by extraneous tones

Jones, Macken, Harries (1997)

Micheyl & Carlyon (1998)

Gockel, Carlyon, & Micheyl (1999)

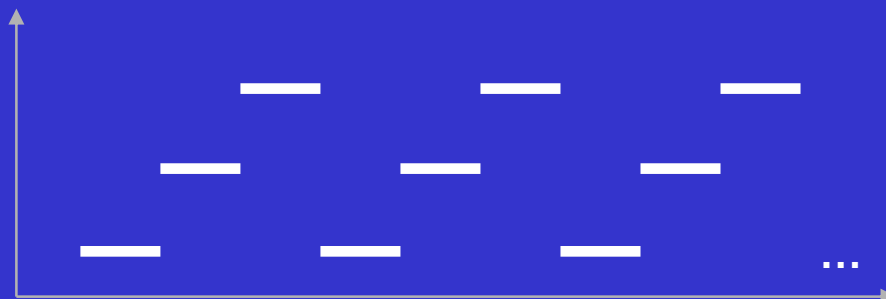
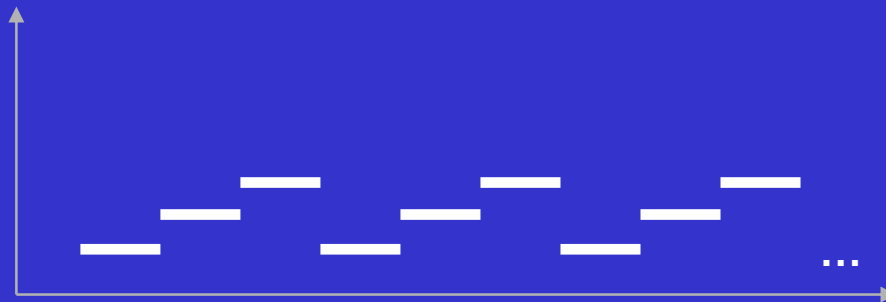


# Stream segregation can harm...

## Detrimental effect on temporal order identification

Bregman & Campbell (1971)

Frequency



Time

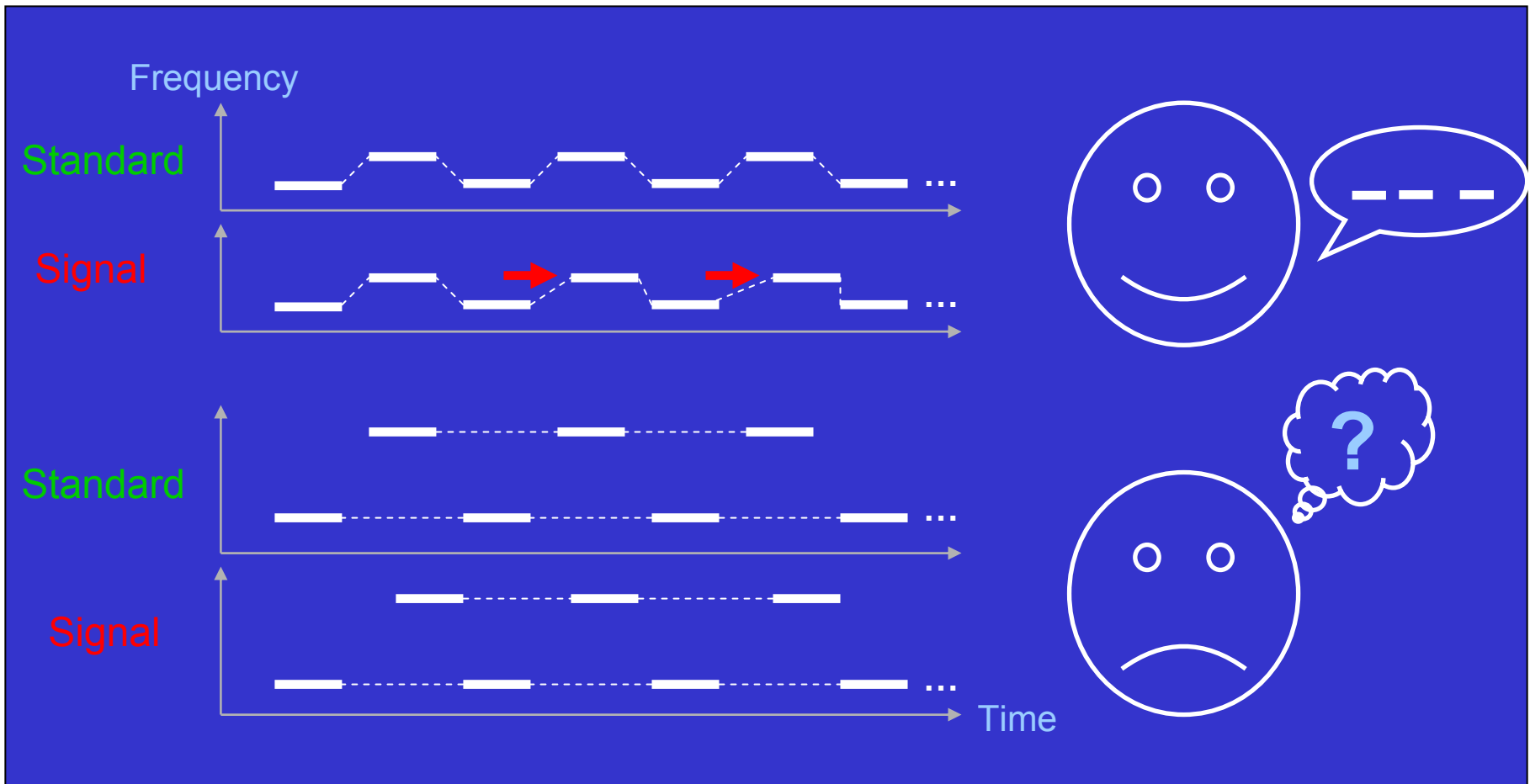
# Stream segregation can harm...

## Loss of fine temporal relationships

Brochard, Drake, Botte, & McAdams (1999)

Cusack & Roberts (2000)

Roberts, Glasberg, & Moore (2003)



# References

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