

United Villages – Mobile Interface

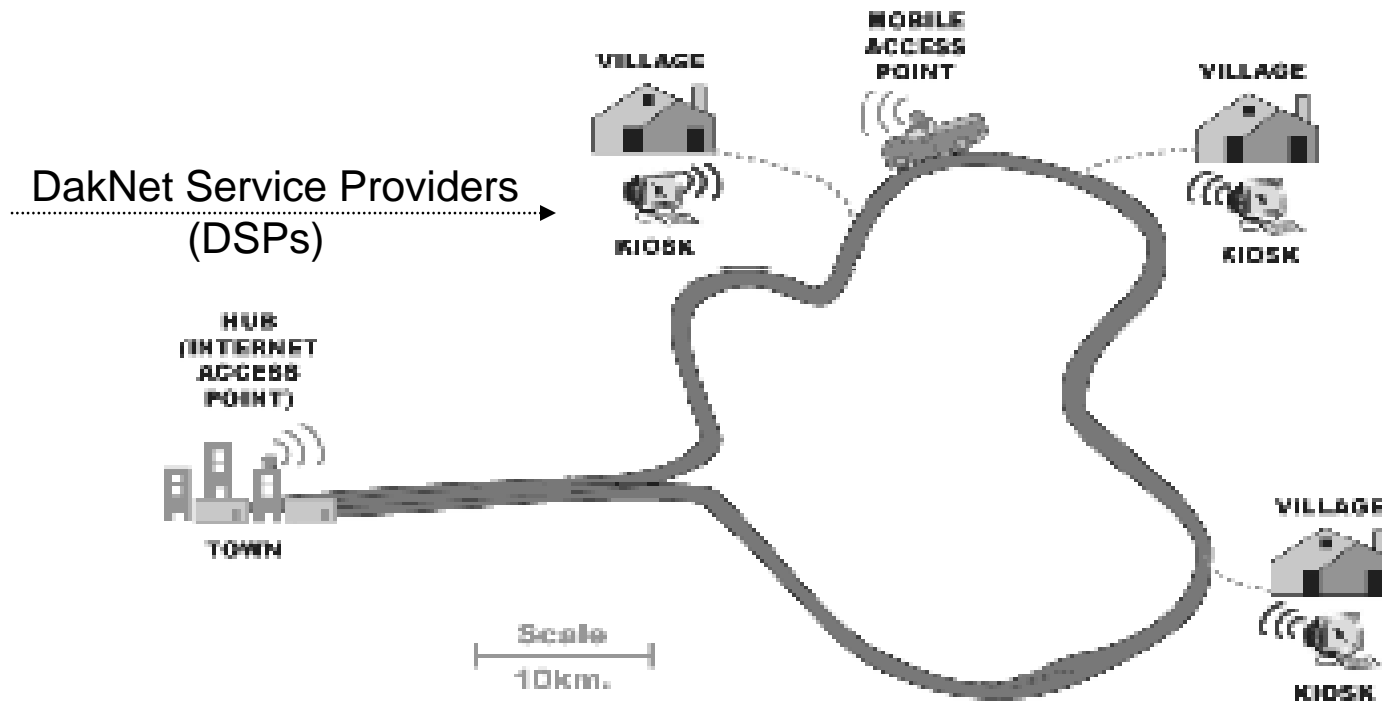
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Elevator Pitch

“United Villages – M-commerce Interface **is a** solution **that** empowers the rural poor to make purchases using a mobile phone that **unlike** the legacy system that involves many human intermediaries, is a cost-effective and user-friendly system”

Present – DakNet



“Glue that sticks together those areas that have mobile connectivity and those that don't “
- CEO (UV)

Courtesy of Amir Hasson and Richard Fletcher (First Mile Solutions). Used with permission.

DakNet – Mobile Commerce

- “Bandhu” (salesman) is the human interface to village customers. They go door to door with a Catalog (items).
- DSPs compile the orders from Bandhus and any directly placed bulk orders.
- Orders are relayed to District Office using a web-interface via DakNet and recently through phone calls and SMS.
- Goods are delivered to village kiosks where customers later pick them up.

Exuberance

- UV has an order-fulfillment system!
 - Which is rare in the developing world.
- We have an opportunity to develop a system that would impact many rural communities.

Problem Background

- Legacy software system – web-interface, spreadsheets.
- Multiple levels of human interfaces, Villagers to Bandhu, Bandhu to DSPs.
 - Inefficient
 - Error-Prone – order-taking, SMS errors
 - Expensive - Voice calls are expensive to fix the many errors
- Delay in delivery, loss to customers and company.
- Need a robust system that can be scaled.

Proposal

- Understand user needs on the ground and analyze them to develop system requirements.
- Design and Develop a user-friendly mobile user interface that would enable “Bandhus” and villagers to browse and order goods using mobile phones.
- Do thorough business analysis of the viability of such a system and provide recommendations to prove long term sustainability.

Related Work

- Mobile money transferring systems
 - M-PESA in Kenya
 - Globe in Philippines
 - Wizzit in South Africa
- User interfaces for rural poor
 - SMS and Paper
 - J2ME – Good for local error-handling
 - Targeting the illiterate – pictures/cartoons. videos. numbers
- We couldn't find a mobile order-placement system for physical goods in developing world

Possible Solutions

- **SMS + Catalog**
 - Pros – LCD technology, Existing Modality
 - Cons – Expensive Catalog and non-local error handling
- **Interactive voice response (IVR)**
 - Pros – Anyone can use it, targets illiterate
 - Cons – Implementation/Language issues, signal strength requirement
- **J2ME apps that includes catalog**
 - Pros – local error handling, electronic catalog, richer UI
 - Cons – Portability, Application installation & updates, phone capabilities
- **Smartphone viability**
 - Pros – Single HW platform. rich UI. feature rich (GPS. WiFi)
 - Cons – Expensive, Scalability - intermediary

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