11.220 Quantitative Reasoning & Statistical Methods for Planners I

Spring 2009

Computer Lab #4 — Apr 24th, 2009

Regression: Bivariate/Multivariate Model, Log Transformation and Categorical Variable

Tips to get the software and data work:

To use STATA on Linux system

```
type "add stata" in the terminal
type "xstata" in the terminal
```

To use flash drive on Linux system

```
type "add consult" in the terminal
type "tellme root" and pay attention to the password it gives you
type "attach-usb" and then enter that password
The path will be "/mnt/usb/foldername"
type "detach-usb", and give the same password to detach f-drive
```

Metadata of "nbawage.dta"

This dataset contains NBA players' wages and their personal characteristics.

wage	annual salary (million $)
exper	years as a professional player
age	age (in years)
point	points per game
rebounds	rebounds per game
assists	assists per game
avgmin	minutes per game
allstar	=1 if allstar player
marr	=1 if married
black	=1 if black

Scripts in the Command Window

```
///change this part to your own local directory
cd E:\MIT\09Spring\STATALAB\DATA
use nbawage, clear
log using log, text replace
sum
```

Variable	Obs	Mean	Std. Dev.	Min	Max
wage	270	1.428924	1.001422	.15	5.74
exper	270	5.133333	3.401946	1	18
age	270	27.40741	3.392089	21	41
points	270	10.18815	5.901037	1.2	29.8
rebounds	270	4.401481	2.887197	.5	17.3
assists	270	2.404444	2.090388	0	12.6
avgmin	270	23.97278	9.713654	2.888889	43.08537
allstar	270	.1148148	.3193903	0	1
marr	270	.4444444	.4978268	0	1
black	270	.8037037	.3979328	0	1

```
corr
```

	wage	exper	age	points	rebounds	assists	avgmin	allstar	marr	black
wage	1.0000									
exper	0.4126	1.0000								
age	0.3459	0.9414	1.0000							
points	0.6483	0.1842	0.0984	1.0000						
rebounds	0.5381	0.1630	0.1181	0.5624	1.0000					
assists	0.3202	0.1475	0.0812	0.5398	0.0567	1.0000				
avgmin	0.6186	0.2221	0.1401	0.8859	0.6419	0.6325	1.0000			
allstar	0.3940	0.0782	0.0013	0.6066	0.3272	0.3784	0.4537	1.0000		
marr	0.1629	0.3315	0.3701	0.1204	-0.0310	0.1542	0.1088	0.0520	1.0000	
black	0.0657	-0.0135	-0.0617	0.1163	0.1151	0.0019	0.1364	0.0610	-0.1022	1.0000

1) Bivariate regression model (Uncontrolled regression)

```
/// Run regression of wage on exper,points respectively
      reg wage exper
      reg wage points
```

*Note: If we do not control for other variables, all slope coefficients appear to be statistically significant.

2) Multivariate regression model (Controlled ~)

```
/// Run regression of wage on points control for exper, or even more
predictors
      reg wage points exper
      reg wage points exper rebounds
```

*Note: Since “exper” and “age” have very high correlation (0.94), we do not want to include both in one model. Likewise, “points” and “avgmin” are also highly correlated (0.88), we can include either but not both.

3) Ln-linear and Ln-ln model

```
/// Plot the distribution of wage, points and exper
      histogram wage, normal          /*wage is positively skewed*/
      histogram points, normal        /*points is positively skewed*/
      histogram exper, normal        /*exper is positively skewed*/
/// Create new variable using log transformed data
      gen lwage = ln(wage)
      gen lpoints = ln(points)
      gen lexper = ln(exper)
```

*Note: Sometimes we do log transform when the variable is positively skewed, even if we do not detect obvious non-linear relationship. The function of log transform is to compress the high end values and stretch the low end values.

```
/// Add label to the new variables
      label variable lwage "natural log of wage"
      label variable lpoints "natural log of points"
      label variable lexper "natural log of exper"

/// Run Ln-linear regression use the new variables
      Reg lwage points exper
```

$$\ln wage = -1.207 + 0.083\, point s + 0.079 \exp er$$

*Note: Remember when the slope coefficient is very small, $e^{\hat{\beta}} - 1 \approx \hat{\beta}$ .This means, every 1 unit difference in per game points is associated with 8.3% difference in wages, controlled for years as professional player. Or, you can say, every 1unit difference in years as professional player is associated with 7.9% difference in wages, controlled for points per game.

```
/// Run Ln-ln regression use the new variables
      reg lwage lpoints lexper
```

$$\ln wage = -1.95 + 0.70 \ln point s + 0.37 \ln exper$$

*Note: This means, every 1% difference in points is associated with 0.7% difference in wages, controlled for years as professional player. Or, you can say, every 1% difference in exper is associated with 0.3% difference in wages, controlled for points per game.

4) Including categorical variable in the model

```
/// Simple regression on allstar
      reg wage allstar
```

$$wage = 1.28 + 1.23 allstar$$

*Note: This is interpreted as, the mean wage for non allstar player is $1.28million, and being allstar player means a $1.23 million more, if we do not control for other variables.

```
/// Run regression on allstar, control for exper
      reg wage exper allstar
```

$$wage = 0.717 + 0.113 \exp er + 1.141 allstar$$

*Note: allstar is still statistically significant. We need some more calculation to explain the slope coefficients. If we plug in the mean of exper(5.13), we get the adjusted mean wages of non-allstar players, which is $1.30 million, and being allstar player means 1.14 millions more in wage.

```
/// Run regression on allstar, control for points
      reg wage points allstar
```

*Note: Now allstar becomes insignificant. Intuitively we know that points and allstar should be highly correlated, we do not need to include both in one model.

Exercises

1: Run a regression of wage on “age” and “rebounds” respectively and together, what do you find?
2: Plot the distribution of “age” and “rebounds”, do you worry about asymmetric distribution? If yes, take log transformation and rerun the regression.
3: Is there any difference between married and unmarried, black or nonblack players? Develop a model to capture the difference, if any.